# KPXI Ultra-High Speed DIO Card

# User's Manual

KPXI-DIO80-900-01 Rev. A / January 2007

#### ECA 42912



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# **Manual Print History**

The print history shown below lists the printing dates of all Revisions and Addenda created for this manual. The Revision Level letter increases alphabetically as the manual undergoes subsequent updates. Addenda, which are released between Revisions, contain important change information that the user should incorporate immediately into the manual. Addenda are numbered sequentially. When a new Revision is created, all Addenda associated with the previous Revision of the manual are incorporated into the new Revision of the manual. Each new Revision includes a revised copy of this print history page.

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The following safety precautions should be observed before using this product and any associated instrumentation. Although some instruments and accessories would normally be used with non-hazardous voltages, there are situations where hazardous conditions may be present.

This product is intended for use by qualified personnel who recognize shock hazards and are familiar with the safety precautions required to avoid possible injury. Read and follow all installation, operation, and maintenance information carefully before using the product. Refer to the manual for complete product specifications.

If the product is used in a manner not specified, the protection provided by the product may be impaired.

The types of product users are:

**Responsible body** is the individual or group responsible for the use and maintenance of equipment, for ensuring that the equipment is operated within its specifications and operating limits, and for ensuring that operators are adequately trained.

**Operators** use the product for its intended function. They must be trained in electrical safety procedures and proper use of the instrument. They must be protected from electric shock and contact with hazardous live circuits.

**Maintenance personnel** perform routine procedures on the product to keep it operating properly, for example, setting the line voltage or replacing consumable materials. Maintenance procedures are described in the manual. The procedures explicitly state if the operator may perform them. Otherwise, they should be performed only by service personnel.

**Service personnel** are trained to work on live circuits, and perform safe installations and repairs of products. Only properly trained service personnel may perform installation and service procedures.

Keithley Instruments products are designed for use with electrical signals that are rated Measurement Category I and Measurement Category II, as described in the International Electrotechnical Commission (IEC) Standard IEC 60664. Most measurement, control, and data I/O signals are Measurement Category I and must not be directly connected to mains voltage or to voltage sources with high transient over-voltages. Measurement Category II connections require protection for high transient over-voltages often associated with local AC mains connections. Assume all measurement, control, and data I/O connections are for connection to Category I sources unless otherwise marked or described in the Manual.

Exercise extreme caution when a shock hazard is present. Lethal voltage may be present on cable connector jacks or test fixtures. The American National Standards Institute (ANSI) states that a shock hazard exists when voltage levels greater than 30V RMS, 42.4V peak, or 60VDC are present. A good safety practice is to expect that hazardous voltage is present in any unknown circuit before measuring.

Operators of this product must be protected from electric shock at all times. The responsible body must ensure that operators are prevented access and/or insulated from every connection point. In some cases, connections must be exposed to potential human contact. Product operators in these circumstances must be trained to protect themselves from the risk of electric shock. If the circuit is capable of operating at or above 1000 volts, no conductive part of the circuit may be exposed.

Do not connect switching cards directly to unlimited power circuits. They are intended to be used with impedance limited sources. NEVER connect switching cards directly to AC mains. When connecting sources to switching cards, install protective devices to limit fault current and voltage to the card.

Before operating an instrument, make sure the line cord is connected to a properly grounded power receptacle. Inspect the connecting cables, test leads, and jumpers for possible wear, cracks, or breaks before each use.

When installing equipment where access to the main power cord is restricted, such as rack mounting, a separate main input power disconnect device must be provided, in close proximity to the equipment and within easy reach of the operator.

For maximum safety, do not touch the product, test cables, or any other instruments while power is applied to the circuit under test. ALWAYS remove power from the entire test system and discharge any capacitors before: connecting or disconnecting cables or jumpers, installing or removing switching cards, or making internal changes, such as installing or removing jumpers.

Do not touch any object that could provide a current path to the common side of the circuit under test or power line (earth) ground. Always make measurements with dry hands while standing on a dry, insulated surface capable of withstanding the voltage being measured.

The instrument and accessories must be used in accordance with its specifications and operating instructions or the safety of the equipment may be impaired.

Do not exceed the maximum signal levels of the instruments and accessories, as defined in the specifications and operating information, and as shown on the instrument or test fixture panels, or switching card.

When fuses are used in a product, replace with same type and rating for continued protection against fire hazard.

Chassis connections must only be used as shield connections for measuring circuits, NOT as safety earth ground connections.

If you are using a test fixture, keep the lid closed while power is applied to the device under test. Safe operation requires the use of a lid interlock.

If a  $(\frac{1}{2})$  screw is present, connect it to safety earth ground using the wire recommended in the user documentation.

The /! symbol on an instrument indicates that the user should refer to the operating instructions located in the manual.

The  $\cancel{1}$  symbol on an instrument shows that it can source or measure 1000 volts or more, including the combined effect of normal and common mode voltages. Use standard safety precautions to avoid personal contact with these voltages.

The / symbol on an instrument shows that the surface may be hot. Avoid personal contact to prevent burns.

The H symbol indicates a connection terminal to the equipment frame.

The **WARNING** heading in a manual explains dangers that might result in personal injury or death. Always read the associated information very carefully before performing the indicated procedure.

The **CAUTION** heading in a manual explains hazards that could damage the instrument. Such damage may invalidate the warranty.

Instrumentation and accessories shall not be connected to humans.

Before performing any maintenance, disconnect the line cord and all test cables.

To maintain protection from electric shock and fire, replacement components in mains circuits, including the power transformer, test leads, and input jacks, must be purchased from Keithley Instruments. Standard fuses, with applicable national safety approvals, may be used if the rating and type are the same. Other components that are not safety related may be purchased from other suppliers as long as they are equivalent to the original component. (Note that selected parts should be purchased only through Keithley Instruments to maintain accuracy and functionality of the product.) If you are unsure about the applicability of a replacement component, call a Keithley Instruments office for information.

To clean an instrument, use a damp cloth or mild, water based cleaner. Clean the exterior of the instrument only. Do not apply cleaner directly to the instrument or allow liquids to enter or spill on the instrument. Products that consist of a circuit board with no case or chassis (e.g., data acquisition board for installation into a computer) should never require cleaning if handled according to instructions. If the board becomes contaminated and operation is affected, the board should be returned to the factory for proper cleaning/servicing.

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## Introduction

The KPXI-DIO-32-80M module is an ultra-high speed digital I/O module, which consists of 32 digital input or output channels. High performance designs and the state-of-the-art technology make this module ideal for high speed digital input and output applications.

The module performs high-speed data transfers using bus mastering DMA and scatter/gather via 32-bit PCI bus architecture. The maximum data transfer rates can be up to 80MB per second. It is very suitable for interface between high speed peripherals and your computer system.

The module is configured as two ports, PORTA and PORTB, each port controls 16 digital I/O lines. The I/O can configure as either input or output, and 8-bit or 16-bit. Depending on the connected device, users can configure it to meet many high speed digital I/O requirements.

There are 4 different digital I/O operation modes supported:

- 1. **Internal Clock:** the digital input and output operations are paced by internal clock and transferred by bus mastering DMA.
- 2. External Clock: the digital input operation is paced by external strobe signal (DIREQ) and transferred by bus mastering DMA.
- **3. Handshaking:** through REQ signal and ACK signal, the digital I/O data can have simple handshaking data transfer.
- **4. Pattern Generation:** You can output a digital pattern repeatedly at a predetermined rate. The transfer rate is controlled by internal timer.

## Safety symbols and terms

The following symbols and terms may be found on the KPXI-Isolated DIO series module or used in this manual.

The  $\underline{/!}$  symbol indicates that the user should refer to the operating instructions located in the manual.

The *symbol* shows that high voltage may be present on the terminal(s). Use standard safety precautions to avoid personal contact with these voltages.

The symbol on an instrument shows that the surface may be hot. Avoid personal contact to prevent burns.

The **WARNING** heading used in this manual explains dangers that might result in personal injury or death. Always read the associated information very carefully before performing the indicated procedure.

The **CAUTION** heading used in this manual explains hazards that could damage the unit. Such damage may invalidate the warranty.

## **Applications**

- Interface to high-speed peripherals
- · High-speed data transfers from other computers
- Automated test equipment (ATE)
- · Electronic and logic testing
- Interface to external high-speed A/D and D/A converter
- Digital pattern generator
- Waveform and pulse generation
- Parallel digital communication

## Features

The Model KPXI-DIO-32-80M Ultra-High Speed DIO module provides the following advanced features:

- 32 digital input/output channels
- Extra 4-bit TTL digital input and output channels
- Transfer up to 80M Bytes per second
- SCSI active terminator for high speed and long distance data transfer
- 32-bit PCI bus
- Plug-and-play
- Scatter/gather DMA
- On-board internal clock generator
- · Internal timer/external clock controls input sampling rate
- Internal timer control digital output rate
- ACK and REQ for handshaking
- TRIG signal controls start of data acquisition/pattern generation
- On-board 64KB FIFO
- 100-pin SCSI style connector

#### **Specifications**

Refer to the product data sheet for updated KPXI Ultra-High Speed 32-Channel DIO PXI module specifications. Check the Keithley Instruments website at www.keithley.com for the latest updates to the specifications. See below for General Specifications.

#### **General Specifications**

#### Table 1-1 General Specifications

Dimensions	179mm (L) x 102mm (H)
Operating temperature	0°C to 60°C (Operating)
Storage temperature	-20°C to 80°C
Humidity	5% to 90% non-condensing
Power Consumption	+5V @ 830mA max. with on-board terminator off +5V @ 1A max. with on-board terminator on
Connector	100-pin male SCSI-II style cable connector

# Supporting software

Keithley Instruments provides versatile software drivers and packages for users' different approaches to building a system.

All software options are included in the Keithley Instruments CD.

#### **Programming library**

A function library (KDIO-DRVR) is provided for customers who are writing their own programs. KDIO-DRVR includes device drivers and DLL's for Windows XP<sup>®</sup> and Windows 2000<sup>®</sup>. DLL's are binary compatible across Windows XP/2000. Therefore, all applications developed with KDIO-DRVR are compatible across Windows XP/2000. The developing environment can be VB, VC++, BC5, or any Windows programming language that allows calls to a DLL. Documentation includes a User's Guide (refer to Appendix A: KDIO-DRVR User's Guide) and a Function Reference (refer to Appendix B: KDIO-DRVR Function Reference).

## KDAQ-LVIEW LabVIEW<sup>®</sup> driver

KDAQ-LVIEW contains the VI's which are used to interface with National Instruments' Lab-VIEW<sup>1</sup> software package. The KDAQ-LVIEW supports Windows XP/2000. The LabVIEW driver is shipped free with the board. Documentation includes an Interface Guide (refer to Appendix C: KIDAQ®-LabVIEW Compatible Interface Guide), and an interface Function Reference (refer to Appendix D: KIDAQ®-LabVIEW Compatible Function Reference).

The above software drivers are shipped with the board.

# **Unpacking and inspection**

#### Inspection for damage

CAUTION Your Model KPXI-DIO-32-80 module contains electro-static sensitive components that can be easily be damaged by static electricity.

Therefore, handle the module on a grounded anti-static mat. The operator should be wearing an anti-static wristband, grounded at the same point as the anti-static mat.

The Model KPXI-DIO-32-80 Ultra-High Speed DIO module was carefully inspected electrically and mechanically before shipment.

Inspect the module carton for obvious damages. Shipping and handling may damage the module. Make sure there are no shipping and handling damages on the module's carton before continuing.

After opening the carton, extract the module and place it only on a grounded anti-static surface with component side up. Save the original packing carton for possible future shipment.

Again, inspect the module for damages. Report any damage to the shipping agent immediately.

#### **Shipment contents**

The following items are included with every Model KPXI-DIO-32-80 Ultra-High Speed DIO module order:

- Model KPXI-DIO-32-80 Ultra-High Speed DIO module
- CD containing required software and manuals

#### Instruction manual

A CD-ROM containing this User's Manual and required software is included with each Model KPXI-DIO-32-80 Ultra-High Speed DIO module order. If a hardcopy of the User's Manual is

<sup>1.</sup> National Instruments<sup>™</sup>, NI, and LabVIEW are trademarks of the National Instruments Corporation.

required, you can order the Manual Package (Keithley Instruments Part Number: KPXI-DIO80-900-01). The Manual Package includes an instruction manual and any pertinent addenda.

Always check the Keithley Instruments' website at www.keithley.com for the latest revision of the manual. The latest manual can be downloaded (in PDF format) from the website.

#### **Repacking for shipment**

Should it become necessary to return the Model KPXI Ultra-High Speed DIO series module for repair, carefully pack the unit in its original packing carton or the equivalent, and follow these instructions:

- Call Keithley Instruments' repair department at 1-888-KEITHLEY (1-888-534-8453) for a Return Material Authorization (RMA) number.
- Let the repair department know the warranty status of the Model KPXI Ultra-High Speed DIO series module.
- Write ATTENTION REPAIR DEPARTMENT and the RMA number on the shipping label.
- Complete and include the Service Form located at the back of this manual.
- CAUTION The boards must be protected from static discharge and physical shock. Never remove any of the socketed parts except at a static-free workstation. Use the anti-static bag shipped with the product to handle the board. Wear a grounded wrist strap when servicing.

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# Section 2 Installation

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#### Introduction

This section contains information about handling and installing Keithley Instruments' KIDAQ<sup>®</sup> KPXI series modules:

- Handling precautions
- PCI configuration
- Installation

## Handling precautions

# CAUTION Use care when handling the KPXI series modules. The modules contain electro-static sensitive components that can be easily damaged by static electricity.

When handling, make sure to observe the following guidelines:

- · Only handle the module on a grounded anti-static mat.
- Wear an an anti-static wristband that is grounded at the same point as the anti-static mat.

## **PCI configuration**

#### **Plug-and-play**

The Interrupt and I/O port address are the variables associated with automatic configuration, the resource allocation is managed by the system BIOS. Upon system power-on, the internal configuration registers on the board interact with the BIOS. As a plug-and-play component, the board requests an interrupt number via its PCI controller. The system BIOS responds with an interrupt assignment based on the board information and system parameters. These system parameters are determined by the installed drivers and the hardware load recognized by the system. If this is the first time a KIDAQ<sup>®</sup> KPXI series module will be installed on your Windows<sup>®</sup> system, a hardware driver needs to be installed. Refer to Installation for detailed information.

#### Configuration

Configuration is done on a board-by-board basis for all PXI boards on your system. Configuration is controlled by the system and software. There is no jumper setting required (or available) for base address, DMA, and interrupt IRQ.

The configuration is not static, but is subject to change with every boot of the system as new boards are added or removed.

#### Troubleshooting

If your system doesn't boot or if you experience erratic operation with your PXI board in place, it's likely caused by an interrupt conflict (perhaps the BIOS Setup is incorrectly configured). In general, the solution, is to consult the BIOS documentation that comes with your system.

#### **NOTE** For best module performance, install the module in a PXI slot that provides busmastering capability.

#### Installation

#### Step 1. Install driver software

Windows<sup>®</sup> will find the new module automatically. If this is the first time a KPXI series digital I/O module has been installed, a hardware driver needs to be installed. Use the following installation procedure as a guide.

**NOTE** Keithley Instruments controllers are pre-loaded with the necessary drivers.

For Windows XP/2000:

- Insert the CD shipped with the module. The CD should auto load. From the base menu install the KDIO-DRVR. This is the hardware driver that recognizes the KPXI series modules. If the CD does not auto load run, then under x:\KDIO-DRVR\DISK1\, you will find SETUP.EXE (x is the drive letter of your CDROM). This will run the CD menu. On the CD menu, click the driver for your model to install.
- 2. When you complete driver installation, turn off the system.

#### Step 2. Inspect the module

Keeping the "Handling precautions" information in mind, inspect the module for damage. With the module placed on a firm flat surface, press down on all socketed IC's to make sure that they are properly seated.

If the module does not pass the inspection, do not proceed with the installation.

#### *CAUTION* Do not apply power to the module if it has been damaged.

The module is now ready for installation.

#### Step 3. Install the module

Remove power from the system and install the KPXI card in an available slot.

The PXI connectors are rigid and require careful handling when inserted and removed. Improper handling of modules can easily damage the backplane.

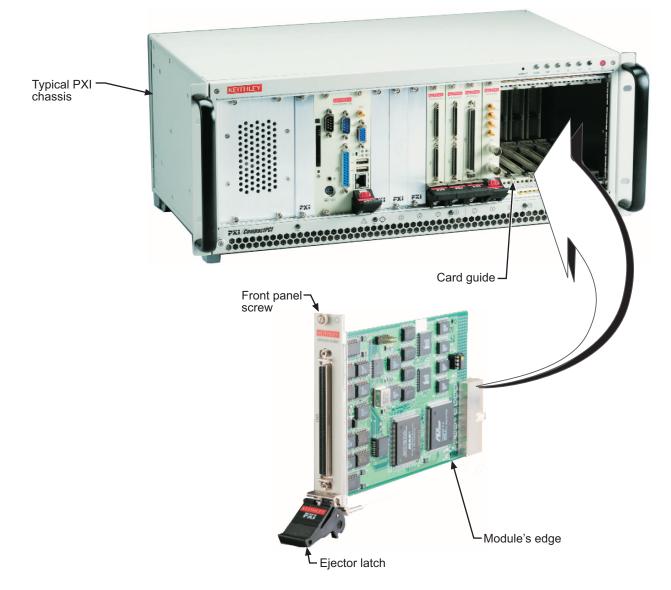
To insert the module into a PXI chassis, use the following procedure as a guide:

- 1. Turn off the system.
- 2. Align the module's edge with the card guide in the PXI chassis.
- 3. Slide the module into the chassis until resistance is felt from the PXI connector.
- 4. Push the ejector upwards and fully insert the module into the chassis. Once inserted, a "click" can be heard from the ejector latch.
- 5. Tighten the screw on the front panel.
- 6. Turn on the system.

To remove a module from a PXI chassis, use the following procedure as a guide:

- 1. Turn off the system.
- 2. Loosen the screw on the front panel.
- 3. Push the ejector downwards and carefully remove the module from the chassis.

#### Figure 2-1 Typical PXI module installation



#### Step 4. Verify installation

When the system is turned on for the first time with a new module present (or a module in a new slot), Windows **Add New Hardware Wizard** attempts to locate the correct driver. If it cannot find the correct driver, even after you have loaded the driver above in Step 1, then force the **Add New Hardware Wizard** to look in Windows system32 directory. The driver files should be in this location. If they are not, shutdown the system, remove the module, and restart the installation process.

When the **Add New Hardware Wizard** finishes, the window will verify whether or not installation was successful. To confirm if the module is installed correctly at a later time, use **Windows Device Manager**. In the **Device Manager** under KIDAQ Boards, look for a device name matching the model number of the newly installed board (see Figure 2-2 for an example). If it is found, installation is complete. If the board appears with a exclamation point or warning in Device Manager, the installation was unsuccessful. If unsuccessful, use **Device Manager** to update the

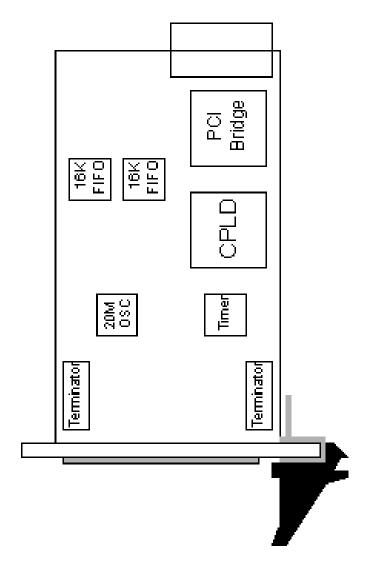
driver or un-install the module, power down the system, remove the module, and attempt installation again from Step 1.

Figure 2-2 **Device manager (successful installation)** 

🖳 Device Manager	
$]$ Action Yiew $] \leftarrow \rightarrow   \cong \mathbb{R}   \cong   \cong   \mathbb{R}$	
KEITHLEYPC   Disk drives   Display adapters   Floppy disk controllers   Floppy disk controllers   Keyboards   Mice and other pointing devices   Mice and other pointing devices   Monitors   Network adapters   Keyboards   Keyboards <t< th=""><th></th></t<>	

## Layout

Figure 2-3 KPXI-DIO-32-80M Layout Diagram



#### **Terminal blocks**

The KPXI-DIO-32-80M can be connected with two daughter boards: KPXI-DIO-TB or KPXI-32-DIO-TB. The functionality and connections are specified as follows:

#### **Connect with KPXI-DIO-TB**

The KPXI-DIO-TB is a direct connection for the add-on module that is equipped with a SCSI-100 connector. User can connect this terminal block with a 100-pin SCSI type cable (KPXI-DIO-CAB) to the KPXI-DIO-32-80M. It is suitable for the applications of 32-bit digital input or 32-bit digital output. The Model KPXI-32-DIO-TB can be used as well. Two of these terminal blocks combined with a KPXI-DIO-CAB2 cable breaks up the pins into two separate 50 pin blocks allowing easier access.

# Section 3 Connection and Operation

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# **Connector Pin Assignment**

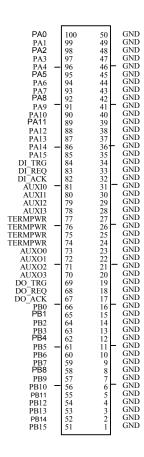
KPXI-DIO-32-80M comes equipped with one 100-pin SCSI type connector (CN1) located on the face plate. The pin assignment of CN1 is illustrated in Table 3-1 and Figure 3-1.

Table 3-1

Connector	pin	assignment	legend
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Pins	Signal Name	Signal Type	Signal Direction	Description
150	GND	GND		Ground – these lines are the ground reference for all other signals
5166	PB15PB0	DATA	I/O	PortB bidirectional data lines-PB15 is the MSB, and PB0 is the LSB.
67	DOACK	CONTROL	1	Digital output Acknowledge lines – In handshaking mode, DOACK carries handshaking status information from the peripheral.
68	DOREQ	CONTROL	0	Request line – In handshaking mode, DOREQ carries handshaking control information to peripheral.
69	DOTRIG	CONTROL	1	DO TRIG- can be used to control the start of data output in all DO modes and to control the stop of pattern generation in pattern generation mode.
7073	AUXDO30	DATA	0	AUX DO 30 – can be used as extra output data or can be used as extra control signals.
85100	PA15PA0	DATA	I/O	PortA bidirectional data lines-PA15 is the MSB, and PA0 is the LSB.
82	DIACK	CONTROL	0	Digital output Acknowledge lines – In handshaking mode, DIACK carries handshaking status information to the peripheral.
83	DIREQ	CONTROL	1	Request line – In handshaking mode, DIREQ carries handshaking control information from peripheral. In external clock mode, DIREQ carries the external clock input.
84	DITRIG	CONTROL	1	DI TRIG – can be used to control the start of data acquisition in all DI modes.
7881	AUXDI30	DATA	1	AUX DI 30 – can be used as extra input data or can be used as extra control signals.
7477	TERMPWR	POWER		TERMPWR 4.7V active terminator power output

#### Figure 3-1 CN1 pin assignment



#### Wiring and Termination

Transmission line effects and environment noise, particularly on clock and control lines, can lead to incorrect data transfers if you do not take care when running signal wires to and from the devices.

Take the following precautions to ensure a uniform transformation line and minimize noise pickup:

- 1. Use twisted-pair wires to connect digital I/O signals to the device. Twist each digital I/O signal with a GND line.
- 2. Place a shield around the wires connecting digital I/O signal to device.
- 3. Route signals to the devices carefully. Keep cabling away from noise sources, such as video monitor.

For KPXI-DIO-32-80M, it is important to terminate your cable properly to reduce or eliminate signal reflections in the cable. This module supports active terminator on board. You can enable or disable the terminator by software selection. This is a good way to include termination on the signal transmission.

Additional recommendations apply for all signal connections to your KPXI-DIO-32-80M, and are listed as follows:

 Separate KPXI-DIO-32-80M device signal lines from high-current or high-voltage line. These lines are capable of inducing currents in or voltages on the KPXI-DIO-32-80M if they run in parallel paths at a close distance. To reduce the magnetic coupling between lines, separate them by a reasonable distance if they run in parallel, or run the lines at right angles to each other.

- 2. Do not run signal lines through conduits that also contain power lines.
- 3. Protect signal lines from magnetic fields.

# Operation

This section provides the detailed operation information for the KPXI-DIO-32-80M, including I/O configuration, block diagram, input/output FIFO, bus-mastering DMA, scatter/gather, clocking mode, starting mode, termination, I/O transfer mode, and auxiliary digital I/O.

#### Configuration

The 32-bit I/O data path for the KPXI-DIO-32-80M can be configured as 8-bit, 16-bit, or 32-bit. The possible configuration modes are listed as follows.

Table 3-2 32-bit I/O data path

Mode	Channel	Description
DI32	PORTA (DI0DI15) PORTB (DI16DI31)	Both PORTA and PORTB are configured as input channel
DO32	PORTA (DO16DO31) PORTB (DO0DO15)	Both PORTA and PORTB are configured as output channel
DI16DO16 (default mode)	PORTA (DI0DI15) PORTB (DO0DO15)	PORTA is 16-CH input PORTB is 16-CH output
DI16DO8	PORTA (DI0DI15) PORTB (DO0DO7)	PORTA is 16-CH input PORTB is 8-CH output
DI8DO16	PORTA (DI0DI7) PORTB (DO0DO15)	PORTA is 8-CH input PORTB is 16-CH output
DI8DO8	PORTA (DI0DI7) PORTB (DO0DO7)	PORTA is 8-CH input PORTB is 8-CH output

**NOTE** PORTA is default as Input channel; PORTB is default as output channel.

In DI32 mode, the PORTB has to be configured as the extension of PORTA, that is, PORTB is the input port (DI16...DI31). PORTB control signals are disabled.

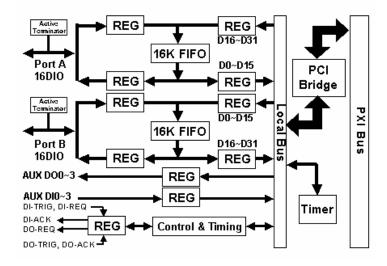
In DO32 mode, the PORTA has to be configured as the extension of PORTB, that is, PORTA is the output port (DO16...DO31). PORTA control signals are disabled.

DI0: input LSB, DI31: input MSB; DO0:output LSB, DO31:output MSB. LSB: Least Significant Bit, MSB: Most Significant Bit

#### **Block diagram**

Figure 3-2 shows the block diagram of the KPXI-DIO-32-80M. The block diagram includes the I/O registers, two 16K FIFOs, auxiliary DIO, active terminators, and so on.

#### Figure 3-2 Block diagram



PORTA: 16 Digital I/O Port can be set as terminated mode or non-terminated mode PORTB: 16 Digital I/O Port can be set as terminated mode or non-terminated mode FIFO: Two 16K words FIFO for digital I/O data buffer

AUX DO 3..0: Four auxiliary digital outputs

AUX DI 3..0: Four auxiliary digital inputs

DITRIG: Digital input trigger line

DIACK/DIREQ: Digital input handshaking signals

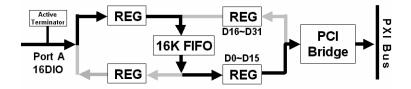
DOTRIG: Digital output trigger line

DOACK/DOREQ: Digital output handshaking signals

## Digital I/O data flow

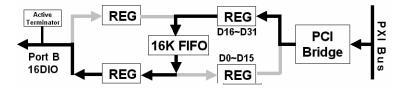
When applying digital input functions, the data will be sampled into the input FIFO periodically and then transfer to the system memory by the bus mastering DMA of the PCI Bridge (default configuration). Figure 3-3 show the data flow of the 16-bit digital input operation.

#### Figure 3-3 Data flow of digital input



On the other hand, Figure 3-4 shows the data flow of 16-bit digital output operation. After the bus mastering DMA of the PCI Bridge transfers the output data to the output FIFO, the KPXI-DIO-32-80M will output the data to the external devices in a pre-assigned period.

#### Figure 3-4 Data flow of digital output



The width of local data bus on the KPXI-DIO-32-80M can be programmable to be 8-bit, 16-bit or 32-bit. The default data width is 16-bit. Port A is default to be input port, and Port B is default to be output one. When 8-bit data width is applied, only the lower byte of the bus will be used. While we program the data width to be 32-bit, the two ports will operate in the same manner.

## Input FIFO and output FIFO

Because the data transfer rate between external devices and the KPXI-DIO-32-80M is independent from that between KPXI-DIO-32-80M and the PXI bus, two 16K words FIFOs are provided to be I/O buffers.

For digital input operation, data is sampled and transferred to the input FIFO. When the input FIFO is non-empty, the PCI bridge will automatically transfer the data from the input FIFO to the system memory in the background when the PXI bus is available.

When the data transfer rate from the external device to the input FIFO (DI pre-transfer rate) is lower than that from input FIFO to system memory (DI post-transfer rate), the input FIFO is usually empty. On the contrary, when DI pre-transfer rate is higher than DI post-transfer rate, the FIFO becomes full and the overrun situation occurs if the data size is larger than the FIFO size, that is 16K samples. When DI overrun happens, the next input data will be lost until the input FIFO becomes non-full once again. Users can check the overrun status by using the function **KDIO\_DI\_ContStatus**. See Appendix B: KDIO-DRVR Function Reference for more information on this function.

For digital output operation, data is moved from system memory to the output FIFO by bus mastering DMA, assume the data transfer rate is DO pre-transfer rate. Then, the data will be transferred to the external devices periodically as we configured, assume the transfer rate is DO post-transfer rate. When the DO pre-transfer rate is higher than the DO post-transfer rate, the DMA transfer stops as the output FIFO becomes full. On the contrary, if DO pre-transfer rate is lower than DO post-transfer rate. The underrun situation occurs as the output FIFO becomes empty. The output data remains when underrun happens. User can check the underrun status by using the function **KDIO\_DI\_ContStatus**. See Appendix B: KDIO-DRVR Function Reference for more information on this function.

- **NOTE** The max data length should be 16K instead of 32K. Users can send repetitive pattern of 8-/16-/32-bit width with a length of 16K samples, because of the FIFO depth is as it is no matter how wide the bus. Users should remember that the FIFO chip size is 32K bytes with 16-bits width. Therefore, for each bit, the depth is 16K.
- **NOTE** If you need more depth of data, the data have to be in the PC memory and chain the pattern memory circularly, and then do chaining mode DMA which will generate the desired pattern repetitively.

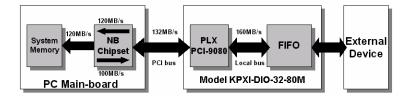
#### **Bus-mastering DMA**

Digital I/O data transfer between KPXI-DIO-32-80M and PC's system memory is through bus mastering DMA, which is controlled by PCI bridge chip PLX PCI-9080. The PCI bus master means the device requires fast access to the bus or high data throughput in order to achieve good performance.

However, users should note that when more than one bus masters request the bus ownership, all masters will share the bandwidth of PCI bus and the performance of each master will unavoidably drop. Therefore, in order to obtain the maximum data throughput of the KPXI-DIO-32-80M, it is recommended to remove or disable the bus mastering function of other bus masters, such as network, SCSI, modem adapters, and so on.

The maximum data throughput of the KPXI-DIO-32-80M is also limited by the data throughput of the bridge chipset (North Bridge: NB) between PCI bus and system memory. The typical data throughput of NB chipset is 120MB/second for input and 100MB/second for output. Please refer to the Figure 3-5. Check the chipset specifications on your main-board to determine KPXI-DIO-32-80M's maximum data throughput. The 80MB/second data throughput of KPXI-DIO-32-80M is guaranteed in the pervious system setup by using the internal 20MHz-sampling rate.

#### Figure 3-5 Maximum data throughput



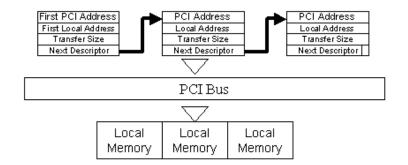
From Figure 3-5, we can find that NB chipset is the bottleneck of the maximum data transfer rate as only one bus master exists. When the transfer rate users required is smaller than the maximum transfer rate, by using scatter/gather (refer to Scatter/gather DMA), users can transfer the maximum data size as they have on their system memory. However, if the data should be real-time saved to the hard-disk rather than memory, the bottleneck would be the data transfer rate of the hard-disk driver.

#### Scatter/gather DMA

The PCI Bridge also supports the function of scatter/gather bus mastering DMA, which helps the users to transfer a large amount of data by linking the all memory blocks into a continuous linked list.

In the multi-user or multi-tasking operating system, like Microsoft Windows<sup>®</sup>, it is difficult to allocate a large continuous memory block to do the DMA transfer. Therefore, the PLX PCI-9080 provides the function of scatter/gather or chaining mode DMA to link the non-continuous memory blocks into a linked list so that users can transfer a very large amount of data without limiting by the fragment of small size memory. Users can configure the linked list for the input DMA channel or the output DMA channel. The Figure 3-6 shows the linked list that is constructed by three DMA descriptors. Each descriptor contains a PCI address, a local address, a transfer size, and the pointer to the next descriptor. Users can allocate many small size memory blocks and chain their associative DMA descriptors altogether by their application programs. The KPXI-DIO-32-80M's software driver provides the easy settings of the scatter/gather function, and some sample programs are also provided within the Keithley Instruments CD. Users can refer to these sample programs.

#### Figure 3-6 Scatter/gather DMA for digital output



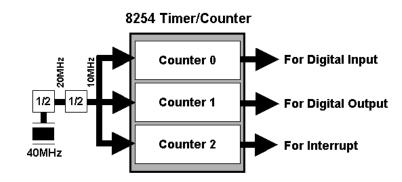
In non-chaining mode, the maximum DMA data transfer size is 2M double words (8M bytes). However, by using chaining mode, scatter/gather, there is no limitation on DMA data transfer size. Users can also link the descriptor nodes circularly to achieve a double-buffered mode DMA.

#### **Clocking mode**

The data input to or output from the FIFO is operated in a specific rate. The specific sampling rate or the pacer rate can be programmable by software, by external clock, or by easy handshaking protocol.

Four clocking modes are provided in the KPXI-DIO-32-80M to sample input data to the FIFO or output date from FIFO to the external devices. They are:

**1.** *Internal Clock*: Three sources are available to activate both digital input and digital output. They are 20MHz, 10MHz, and programmable timer 82C54. There are three counters in 82C54, counter 0 is used to generate sampling clock for digital input, counter 1 is used timer pacer for digital output, and counter 2 is used for interrupt function. The configuration is illustrated in Figure 3-7.



#### Figure 3-7 Timer configuration

**2.** *External Clock*: This mode is only applied for digital input. The digital inputs are handled by the external clock strobe (DI-REQ). The DI-ACK signal reflects the almost full status of the input FIFO. The DI-ACK is asserted when input FIFO is not almost full, which means the external device can input data. If the input FIFO is almost full, the DI-ACK is de-asserted, then the external device should pause data transfer and wait for the assertion of DI-ACK. If the external device follows the rule, there would be no data lost due to FIFO overrun.

**3.** *Handshaking*: For the digital input, through DI-REQ input signal from external device and DI-ACK output signal to the external device, the digital input can have simple handshaking data transfer.

For the digital output, through DO-REQ output signal to the external device and DO-ACK input signal from external device, the digital output can have simple handshaking data transfer

**4. Burst Handshaking:** This mode is available for both digital output and digital input. If the digital output DMA use internal clock and the burst handshaking mode is enable, the KPXI-DIO-32-80M output data only when DO-ACK is asserted. That is, the external device can control the data input from the KPXI-DIO-32-80M by asserting the DO-ACK pin when it is ready to receive data.

**NOTE** Because the internal clock is based on 10MHz clock, specific sampling or pacer rates such as 9MHz cannot be generated by software. For digital input, users can use the external clock source. However, for digital output, users should replace the default 40MHz oscillator because the current version of KPXI-DIO-32-80M does not support external clock for digital output.

The frequency of external input clock cannot exceed 40MHz due to the local bus timing requirement.

When users replace the default oscillator on board, the corresponding frequency would be changed, for example, by replacement with 36Mhz oscillator, the internal clock selection would be changed to 18MHz, 9MHz, and 9MHz base timer output.

#### Starting mode

Users can also control the starting mode of digital input and output by external signals (DITRIG and DOTRIG) with the software programs. The trigger modes includes NoWait, WaitTRIG, WaitFIFO, and WaitBoth.

- 1. NoWait: The data transfer is started immediately when a I/O transfer command is issued.
- 2. *WaitTRIG:* The data transfer will not start until external trigger signal (DI-TRIG for digital input, DO-TRIG for digital output) is activated.

- 3. *WaitFIFO:* This starting mode is only available for digital output. The data transfer is started until the output FIFO is almost empty. The threshold of FIFO almost empty is software programmable.
- 4. *WaitBoth:* This starting mode is only available for digital output. The data transfer is started until the output FIFO is almost empty and DO-TRIG signal is activated.

#### Active terminator

For KPXI-DIO-32-80M, it is important to terminate your cable properly to reduce or eliminate signal reflections in the cable. The KPXI-DIO-32-80M supports active terminator on board; you can enable or disable the terminator by software selection.

The active terminator is the same as the one used in SCSI 2. When the terminator is ON, it presents a terminal 110-ohm impedance to the transmission line to match the line impedance. When it is OFF, it just add a few pF capacitance to the line.

#### Digital input operation mode

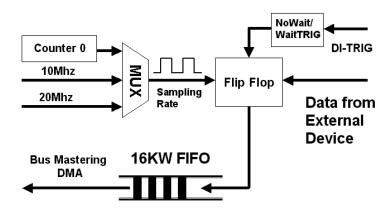
#### Digital input DMA in internal clock mode

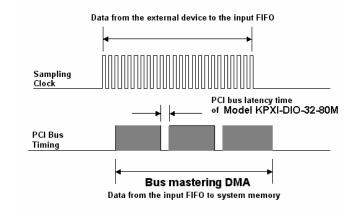
There are three sources to trigger digital input in the internal clock mode: 20MHz, 10MHz, and programmable timer 82C54. There are three counters in 82C54, where the counter 0 is used for sampling clock source for digital input. The operations sequence of digital input with internal clock are listed as follows:

- 1. Define the input configuration to be 32-bit, 16-bit or 8-bit data width.
- 2. Enable or disable the active terminators.
- 3. Define the input sampling rate to be 20MHz, 10MHz, or the output of 82C54 counter 0.
- 4. Define the starting mode to be NoWait or WaitTRIG.
- 5. The digital input data are stored in the input FIFO after a DI command is issued and waiting for DI-TRIG signal if in WaitTRIG mode.
- 6. The data in the input FIFO will be transferred into system memory directly and automatically by bus mastering DMA.

The operation flow is shown below:

#### Figure 3-8 FIFO operation flow (A)





#### Figure 3-9 FIFO operation flow (B)

**NOTE** When the DMA function of digital input starts, the input data will be stored in the FIFO of the KPXI-DIO-32-80M. The data then transfer to system memory if PCI bus is available. If the speed of translation from external device to the FIFO on board is higher than that from FIFO to system memory or the PCI bus is busy for a long time, the FIFO become full and overrun situation occurs after the next data being written to the input FIFO. Users should check the overrun status to see whether the overrun occurs or not. Some input data will lost when the input FIFO is overrun.

The overrun occurs when the DMA idle time (from the end of DMA transfer N to the start of DMA transfer N+1) is longer than the on-board FIFO buffer time. The FIFO size is 16K sample, so it has 1.6 ms buffer time for 10MHz sampling rate if the FIFO is empty when last DMA is complete. Users may try different DMA buffer size to see how the DMA buffer size affects the overall performance. Generally, the larger DMA size the less overhead, however, the process time required between DMAs also increases.

### Digital input DMA in external clock mode

The digital input data transfer can be controlled by external strobe, which is from pin-83 DI-REQ of CN1. The operation sequence is very similar to Internal Clock. The only difference is the clock source comes from the outside peripheral devices. The operations sequence of digital input with external clock are as follows:

- 1. Define the input configuration to be 32-bit, 16-bit or 8-bit data width.
- 2. Enable or disable the active terminators.
- 3. Define the input sampling rate as external clock. Connect the external clock to the input pin DI-REQ.
- 4. Define the starting mode to be NoWait or WaitTRIG.
- 5. The digital input data are stored in the input FIFO after a DI command is issued and waiting for DI-TRIG signal if in WaitTRIG mode..
- 6. The data saved in FIFO will transfer to system memory of your computer directly and automatically by bus mastering DMA.
- 7. The DI-ACK signal indicates the status of the KPXI-DIO-32-80M's input FIFO is in external clock mode. When the digital input circuit of KPXI-DIO-32-80M is enabled and its FIFO is not almost full, the DI-ACK signal will remain asserted. If the external device does not transfer data according to the status of DI-ACK, the on-board FIFO could be full and data could be lost.

The operation flow is show in Figure 3-10.

# Figure 3-10 **External clock mode operation flow**

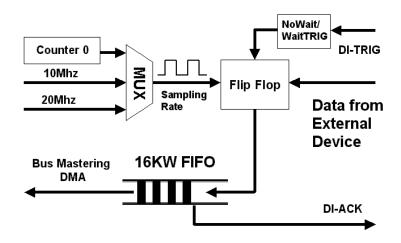
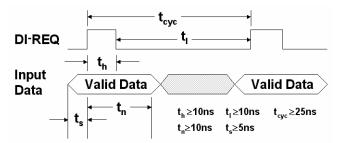
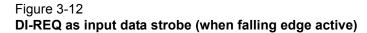
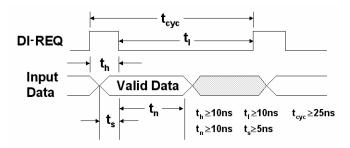


Figure 3-11 and Figure 3-12 are timing diagrams of the DI-REQ and the input data.

Figure 3-11 DI-REQ as input data strobe (when rising edge active)







**NOTE** From the timing diagram of external clock mode, the maximum frequency can be up to 40MHz. However, users should note that when the sampling frequency of digital input is higher than the PCI bus bandwidth (33Mhz) or the bandwidth of chipset (30Mhz typically) from PCI bus to system memory, overruns may occur. Users should check the overrun status when the DMA block size is larger than 16K samples. If overrun always happens, users should reduce the DMA block size or slow down the sampling frequency. For example, the DMA block size should be smaller than 64K when the external clock is 40Mhz in the DOS Operation.

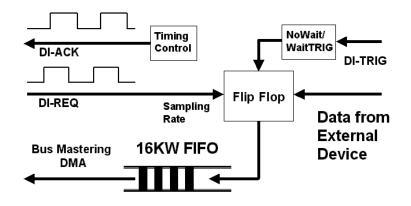
### Digital input DMA in handshaking mode

For digital input, through DI-REQ input signal and DI-ACK output signal, the digital input can have simple handshaking data transfer. The operations sequence of digital input with handshaking are listed:

- 1. Define the input configuration to be 32-bit, 16-bit or 8-bit data width.
- 2. Enable or disable the active terminators.
- 3. Define the input sampling rate as handshaking mode. Connect the handshaking signals of the external device to input pin DI-REQ and output pin DI-ACK.
- 4. Define the starting mode to be NoWait or WaitTRIG.
- 5. After digital input data is ready on device side, the peripheral device should strobe data into the KPXI-DIO-32-80M by asserting a DI-REQ signal.
- The DI-REQ signal caused the KPXI-DIO-32-80M to latch digital input data and store it into FIFO.
- 7. The KPXI-DIO-32-80M asserts a DI-ACK signal when it is ready for another input, the step 5 to step 7 will be repeated again.
- 8. The data saved in FIFO will transfer to system memory of your computer directly and automatically by bus mastering DMA.

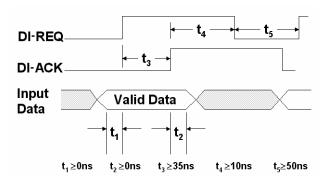
The operation flow is show as below:

#### Figure 3-13 Digital input DMA operation flow



The following figure shows the timing requirement of the handshaking mode digital input operation.

#### Figure 3-14 DI-REQ and DI-ACK handshaking



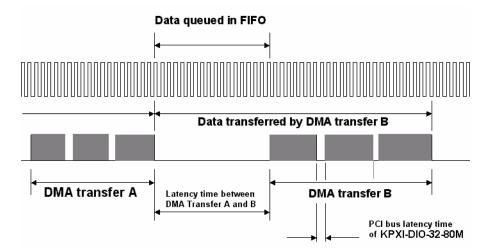
**NOTE** DI-REQ must be asserted until DI-ACK asserts, DI-ACK will be asserted until DIREQ de-asserts.

### Continuous digital input

If the digital input operation is still active after the completion of the previous DMA transfer and does not clear the data in the input FIFO when the next DMA starts, the KPXI-DIO-32-80M can achieve the continuous digital input function in a high-speed sampling rate. In this case, the input FIFO buffers the input data and waits for the next DMA to move the queued data to the system memory. To keep the overrun of the input FIFO from causing data to be lost on of the continuous digital input, the latency time of the next DMA should be smaller than the time to overrun the input FIFO. There are some rules of thumb should be mentioned here:

- 1. The lower the sampling frequency is, the longer the time to overrun the input FIFO is. That means the fewer overrun situations will occur.
- To reduce the latency time between two DMA transfers, please disable unnecessary PCI bus mastering devices, and remove the unnecessary processes in your application programs.
- 3. When high-speed sampling frequency is applied, the larger block size will improve the efficiency of DMA transferring, and probability of overrun in the DMA process will be reduced.
- 4. To truly maximize the speed of the high-speed continuous digital input, it is recommended to execute your application programs in the non-multi task operation system to reduce the latency time between two DMA transfers.

#### Figure 3-15 Data queued in FIFO



**NOTE** The latency time between two DMA transfers is different from the PCI bus latency time mentioned in the previous section "Bus Mastering." The former means the time difference between two consecutive DMA processes started by the software. And the latter means the time difference between two consecutive hardware DMA requests on the PCI bus within a DMA process.

# Digital output operation mode

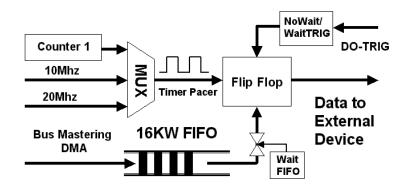
### Digital output DMA in internal clock mode

There are three sources to trigger digital output: 20MHz, 10MHz, and programmable timer 82C54. There are three counters in 82C54, where the counter 1 is used timer pacer for digital output. The operations sequence of digital output with internal clock are listed:

- 1. Define the input configuration to be 32-bit, 16-bit or 8-bit data width.
- 2. Enable or disable the active terminators.
- 3. Define the output timer pacer rate to be 20MHz, 10MHz, or the output 82C54 timer 1. The timer pacer controls the output rate.
- 4. Define the starting mode to be NoWait, WaitTRIG, WaitFIFO, or WaitBoth
- 5. The output data saved in the system memory will be transferred to output FIFO directly and automatically by bus mastering DMA.
- 6. The digital output data will be transferred to the external device after a DO command is issued and DO-TRIG signal is activated.

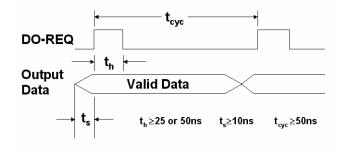
The operation flow is shown in Figure 3-15:

#### Figure 3-16 Digital Output DMA in Internal Clock Mode



As the data output in the internal clock mode, the DO-REQ signal could be used as the output strobe to indicate the output operation to the external device. The timing diagram of the DO-REQ is shown as follows:

### Figure 3-17 DO-REQ as output data strobe



### Digital output DMA in handshaking mode

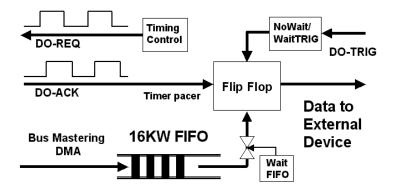
For digital output, through DO-REQ output signal and DO-ACK input signal, the digital output can have simple handshaking data transfer.

The operations sequence of digital output in handshaking mode are listed:

- 1. Define the input configuration to be 32-bit, 16-bit or 8-bit data width.
- 2. Enable or disable the active terminators.
- 3. Define the output clock mode as handshaking mode. Connect the handshaking signals of the external device to output pin DO-REQ and input pin DO-ACK.
- 4. Define the starting mode to be NoWait, WaitTRIG, WaitFIFO, or WaitBoth
- 5. Digital output data is moved from PC's system memory to output FIFO by using bus mastering DMA.
- 6. After output data is ready. A DO-REQ signal is generated and sent the output data to the external device.
- 7. After a DO-ACK signal is received, the steps 6 and 7 will be repeated.

The operation flow is shown in Figure 3-18:

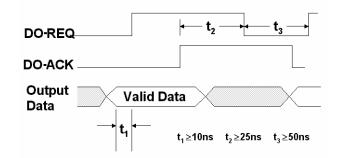
### Figure 3-18 Digital output DMA in handshaking mode



The timing diagram of the DO-REQ and DO-ACK in the DO handshaking mode is shown in Figure 3-19:

### Figure 3-19

DO-REQ and DO-ACK Handshaking

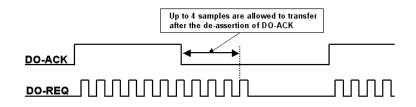


**NOTE** DO-ACK must be de-asserted before DO-REQ asserts, DO-ACK can be asserted any time after DO-REQ asserts, DOREQ will be reasserted after DO-ACK is asserted.

### Digital output DMA in burst handshaking mode

The burst handshaking mode is a fast and reliable data transfer protocol. It has both advantage of handshaking mode, which is reliable, and the advantage of internal clock mode, which is fast. When using this mode, the sender has to check the availability of receiver indicated by the DO-ACK signal before it starts to send data. Once the DO-ACK is asserted, the receiver has to keep the DO-ACK signal asserted until its input buffer becomes too small. When the DO-ACK is de-asserted, indicating the receiver's buffer has not much space for new data, the sender is still allowed to send up to 4 data sets to the receiver, and the receiver has to receive these data. The following figure illustrates the operation of the burst handshaking mode:

### Figure 3-20 Burst handshaking mode

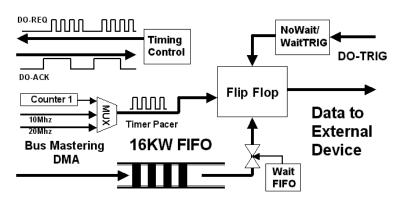


The operations sequence of digital output in burst handshaking mode are listed:

- 1. Define the input configuration to be 32-bit, 16-bit or 8-bit data width.
- 2. Enable or disable the active terminators.
- 3. Define the output clock as burst handshaking mode and decide the timer pacer rate to be 20Mhz, 10Mhz, or the output of 82C54 timer 1.
- 4. Connect the handshaking signals of the external device to output pin DO-REQ and input pin DO-ACK.
- 5. Define the starting mode to be NoWait, TrigWait, WaitFIFO, or WaitBoth
- Digital output data is moved from PC's system memory to output FIFO by using bus mastering DMA.
- 7. After output data is ready. DO-REQ signals are generated and sent the output data to the external device when the DO-ACK is asserted.

The operation flow is shown in Figure 3-21:

#### Figure 3-21 Burst handshaking mode operation flow



**NOTE** When the DMA function of digital output starts, the output data will transfer to the output FIFO of KPXI-DIO-32-80M when PXI bus is available. If the speed of translation from the FIFO on board to the external device is higher than that from system memory to the output FIFO or the PCI bus is busy for a long time, the FIFO become empty and underrun situation occurs after the next data being read from the output FIFO. Users should check the under-run status to see whether the under-run occurs or not. Some output data will repeat when the output FIFO is under-run.

To avoid the under-run of output FIFO when digital output starts and PXI bus is still busy, it is highly recommended to set the starting mode to be WaitFIFO. The higher the timer pace rate is, the larger amount of almost empty threshold should be set to prevent the under-run situation.

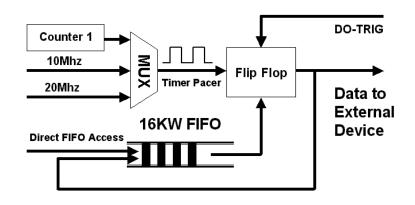
### Pattern generator

The digital data is output to the peripheral device periodically based on the clock signals occurring at a constant rate. The digital pattern are stored in the KPXI-DIO-32-80M's on-board FIFO with the length of pattern less than or equal to 16K samples.

The operations sequence of pattern generator are listed:

- 1. Define the input configuration to be 32-bit, 16-bit or 8-bit data width.
- 2. Enable or disable the active terminators.
- 3. Define the output timer pacer rate to be 20MHz, 10MHz, or the output 82C54 timer 1. The timer pacer controls the output rate.
- 4. Set the output patterns into the output FIFO by direct FIFO access
- 5. Start the pattern generator function.
- 6. The pattern generator function will not stop until users stop the process

### Figure 3-22 Pattern generator function operation



# **Auxiliary DIO**

The KPXI-DIO-32-80M also includes four auxiliary digital inputs and four digital outputs, which can be applied to achieve the simple I/O functions.

# 8254 Programmable Interval Timer

**NOTE** The material of this section is adopted from "Intel Microprocessor and Peripheral Handbook Vol. II — Peripheral."

# $Intel^{ entropyee}$ (NEC<sup>®</sup>) 8254

The Intel (NEC) 8254 contains three independent, programmable, multi-mode 16 bit counter/ timers. The three independent 16 bit counters can be clocked at rates from DC to 5 MHz. Each counter can be individually programmed with 6 different operating modes by appropriately formatted control words. The most commonly uses for the 8254 in microprocessor based system are:

- programmable baud rate generator
- event counter
- binary rate multiplier
- real-time clock
- · digital one-shot
- motor control

For more information about the 8254, please refer to NEC Microprocessors and peripherals or the Intel Microprocessor and Peripheral Handbook.

## **Control byte**

The 8254 occupies eight I/O address locations in the I/O map as shown in Table 3-3:

### Table 3-3 Control Byte

Base + 0	LSB OR MSB OF COUNTER 0
Base + 4	LSB OR MSB OF COUNTER 1
Base + 8	LSB OR MSB OF COUNTER 2
Base + C	CONTROL BYTE for Chip 0

Before loading or reading any of these individual counters, the **control byte** (Base + C) must be loaded first. The format of control byte is contained in the following tables (Table 3-4 through Table 3-8):

Table 3-4 Control Byte: (Base + 7, Base + 11)

Bit	7	6	5	4	3	2	1	0
	SC1	SC0	RL1	RL0	M2	M1	M0	BCD

Table 3-5SC1 and SC1 - Select Counter (Bit 7 and Bit 6)

SC1	SC0	COUNTER
0	0	0
0	1	1
1	0	2
1	1	ILLEGAL

RL1	RL0	OPERATION		
0	0	COUNTER LATCH		
0	1	READ/LOAD LSB		
1	0	READ/LOAD MSB		
1	1	READ/LOAD LSB FIRST, THEN MSB		

Table 3-6	
RL1 and RL0 - Select Read/Load operation	on (Bit 5 and Bit 4)

Table 3-7

M2, M1 and M0 - Select Operating Mode (Bit 3, Bit 2, and Bit 1)

M2	M1	M0	MODE
0	0	0	0
0	0	1	1
х	1	0	2
х	1	1	3
1	0	0	4
1	0	1	5

#### Table 3-8

#### BCD - Select Binary/BCD Counting (Bit 0)

0	BINARY COUNTER 16-BITS
	BINARY CODED DECIMAL (BCD) COUNTER (4 DECADES)

**NOTE** 1. The count of the binary counter is from 0 up to 65,535.

2. The count of the BCD counter is from 0 up to 99,999.

### **Mode definition**

In 8254, there are six different operating modes can be selected. They are:

### Mode 0: Interrupt on terminal count

The output will be initially low after the mode set operation. After the count is loaded into the selected count register, the output will remain low and the counter will count. When terminal count is reached, the output will go high and remain high until the selected count register is reloaded with the mode or a new count is loaded. The counter continues to decrement after terminal count has been reached.

Rewriting a counter register during counting results in the following:

(1) Write 1st byte stops the current counting.

(2) Write 2nd byte starts the new count.

### Mode 1: Programmable one-shot.

The output will go low on the count following the rising edge of the gate input. The output will go high on the terminal count. If a new count value is loaded while the output is low it will not affect the

duration of the one-shot pulse until the succeeding trigger. The current count can be read at anytime without affecting the one-shot pulse.

The one-shot is re-triggerable, hence the output will remain low for the full count after any rising edge of the gate input.

### Mode 2: Rate generator

Divided by N counter. The output will be low for one period of the input clock. The period from one output pulse to the next equals the number of input counts in the count register. If the count register is reloaded between output pulses the present period will not be affected, but the subsequent period will reflect the new value.

The gate input when low, will force the output high. When the gate input goes high, the counter will start form the initial count. Thus, the gate input can be used to synchronized by software.

When this mode is set, the output will remain high until after the count register is loaded. The output then can also be synchronized by software.

### Mode 3: Square wave rate generator

Similar to MODE 2 except that the output will remain high until one half the count has been completed (or even numbers) and go low for the other half of the count. This is accomplished by decrement the counter by two on the falling edge of each clock pulse. When the counter reaches terminal count, the state of the output is changed and the counter is reloaded with the full count and the whole process is repeated.

If the count is odd and the output is high, the first clock pulse (after the count is loaded) decrements the count by 1. Subsequent clock pulses decrement the clock by 2 after time-out, the output goes low and the full count is reloaded. The first clock pulse (following the reload) decrements the counter by 3. Subsequent clock pulses decrement the count by 2 until time-out. Then the whole process is repeated. In this way, if the count is odd, the output will be high for (N + 1)/2 counts and low for (N - 1)/2 counts.

In Modes 2 and 3, if a CLK source other then the system clock is used, GATE should be pulsed immediately following Way Rate of a new count value.

### Mode 4: Software triggered strobe

After the mode is set, the output will be high. When the count is loaded, the counter will begin counting. On terminal count, the output will go low for one input clock period, then will go high again.

If the count register is reloaded during counting, the new count will be loaded on the next CLK pulse. The count will be inhibited while the GATE input is low.

### Mode 5: Hardware triggered strobe

The counter will start counting after the rising edge of the trigger input and will go low for one clock period when the terminal count is reached. The counter is re-triggerable. the output will not go low until the full count after the rising edge of any trigger.

For the detailed description of the 8254, please refer to the Intel Micro-system Components Handbook.

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PLX® PCI-9080 DMA Control Registers	4-10

# Introduction to registers

This section describes the format of the KPXI-DIO-32-80M registers.

This information is quite useful for the programmers who wish to handle the module by low-level programming. In addition, users can realize how to use software driver to manipulate this module after understanding the registers' structure of the KPXI-DIO-32-80M.

The KPXI-DIO-32-80M functions as a 32-bit PCI master device on the PXI bus. There are three types of registers on the KPXI-DIO-32-80M: PCI Configuration Registers (PCR), Local Configuration Registers (LCR) and KPXI-DIO-32-80M's registers.

The PCR, which is compliant to the PCI-bus specifications, is initialized and controlled by the plugand-play (PnP) PCI BIOS. Users can study the PCI BIOS specification to understand the operation of the PCR.

The LCR is specified by the PCI bus controller PLX PCI-9080, which is provided by PLX technology Inc. (www.plxtech.com). It is not necessary for users to understand the details of the LCR if you use the software library. The base address of the LCR is assigned by the PCI PnP BIOS. The assigned address is located at offset 14h of PCR.

### I/O port base address

The registers of the KPXI-DIO-32-80M are shown in Table 4-1. The base address of these registers is also assigned by the PCI plug-and-play BIOS. The assigned base address is stored at offset 18h of the PCR. Therefore, users can read the PCR to know the base address by using BIOS function call. Note that the KPXI-DIO-32-80M registers are all 32 bits. Users should access these registers by 32 bits I/O instructions.

#### Table 4-1 Registers format

Bit	7	6	5	4	3	2	1	0
Relay Output	D07	DO6	DO5	DO4	DO3	DO2	D01	DO0
Output Readback	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0

The KPXI-DIO-32-80M occupies 8 consecutive 32-bit I/O addresses in the I/O address space. Table 4-2 shows the I/O Map of KPXI-DIO-32-80M.

Address	Read	Write
Base + 0	DI_CSR	DI_CSR
Base + 4	DO_CSR	DO_CSR
Base + 8	AUX_DIO	AUX_DIO
Base + C	INT_CSR	INT_CSR
Base + 10	DI_FIFO	DI_FIFO
Base + 14	DO_FIFO	DO_FIFO
Base + 18	-	FIFO_CR
Base + 1C	POL_CTRL	POL_CTRL
Base + 20	8254_COUNT0	8254_COUNT0
Base + 24	8254_COUNT1	8254_COUNT1
Base + 28	8254_COUNT2	8254_COUNT2
Base + 2C	8254_CONTROL	8254_CONTROL

#### Table 4-2 I/O port base address

DI\_CSR: Digital input control and status register

DO\_SCR: Digital output control and status register

AUX\_DIO: Auxiliary digital I/O port

INT\_CSR: Interrupt control and status register

DI\_FIFO: DI FIFO direct access port

DO\_FIFO: DO FIFO direct access port

FIFO\_CR: FIFO almost empty/full programming register POL\_CTRL: Polarity control register for the control signals

Note:

1. I/O port is 32-bit width

2. 8-bit or 16-bit I/O access is not allowed.

# **DI\_CSR: DI Control and Status Register**

Digital input control and status checking is done by this register.

### Address: BASE + 00

Attribute: READ/WRITE

#### Data Format:

Table 4-3

DI control and status register data format

Bit # 3~0	DI_HND_SHK	DI_CLK_SEL		DI_32	
Bit # 7~4	0	PA_TERM_OFF	DI_WAIT_TRIG	(1)	
Bit # 11~8	DI_FIFO_FULL	DI_OVER	DI_FIFO_CLR	DI_EN	
Bit # 15~12	-	-	-	DI-FIFO_EMPTY	
Bit # 31~16	Don't Care				

### DI\_32 (R/W)

- 0: Input port is not 32-bit wide (16-bit or 8-bit wide)
- 1: Input port is 32-bit wide, PORTB is configured as the extension of PORTA. PORTA is input lines 0...15 and PORTB is input lines 16...31. All PORTB control signals are disabled.

### DI\_CLK\_SEL (R/W)

- 00: use timer0 output as input clock
- 01: use 20MHz clock as input clock
- 10: use 10MHz clock as input clock
- 11: use external clock (DI\_REQ) as input clock

### DI\_HND\_SHK (R/W)

- 0: No handshaking
- 1: REQ/ACK handshaking mode

### DI\_WAIT\_TRIG (R/W)

- 0: start input sampling immediately
- 1: delay input sampling until DITRIG is active

### PA\_TERM\_OFF (R/W)

- 0: PORTA terminator ON
- 1: PORTA terminator OFF

### DI\_EN (R/W)

- 0: Disable digital inputs
- 1: Enable digital inputs

### DI\_FIFO\_CLR (R/W)

- 0: No effect
- 1: Clear digital input FIFO. If both PORTA and PORTB are configured as inputs, both FIFO will be cleared. Always get 0 when read.

### DI\_OVER (R/W)

- 0: DI FIFO does not full during input sampling
- 1: DI FIFO full during input sampling, some input data was lost, write "1" to clear this bit

### DI\_FIFO\_FULL (RO)

- 0: DI FIFO is not full
- 1: DI FIFO is full

### DI\_FIFO\_EMPTY (RO)

- 0: DI FIFO is not empty
- 1: DI FIFO is empty

### DO\_CSR: DO Control and Status Register

Digital input control and status checking is done by this register.

Address: BASE + 04

Attribute: READ/WRITE

#### Table 4-4

#### DO Control and status register data format

Bit # 3~0	DO_WAIT_NAE	DO_MODE		DO_32	
Bit # 7~4	PG_STOP_TRIG	PB_TERM_OFF	DO_WAIT_TRG	PAT_GEN	
Bit # 11~8	DO_FIFO_FULL	DO_UNDER	DO_FIFO_CLR	DO_EN	
Bit # 15~12	-	-	BURST_HNDSH (2)	DO_FIFO_EMPTY	
Bit # 31~16	Don't Care				

### DO\_32 (R/W)

- 0: Output port is not 32-bit wide (16-bit or 8-bit wide)
- 1: Output port is 32-bit wide, PORTA is configured as the extension of PORTB. That means PORTB is output lines (0...15), and PORTA is output lines (16...31). All PORTA control signals are disabled.

### DO\_MODE (R/W)

- 00: use timer1 output as output clock
- 01: use 20MHz clock as output clock
- 10: use 10MHz clock as output clock
- 11: REQ/ACK handshaking mode

### DO\_WAIT\_NAE (R/W)

- 0: do not wait output FIFO not almost empty flag
- 1: delay output data until FIFO is not almost empty

### PAT\_GEN(R/W)

- 0: pattern generation disable (FIFO data do not repeat during data output)
- 1: pattern generation enable (FIFO data repeat themselves during data output)

### DO\_WAIT\_TRIG (R/W)

- 0: start output data immediately
- 1: delay output data until DOTRIG is activated

### PB\_TERM\_OFF (R/W)

0: PORTB terminator ON

1: PORTB terminator OFF

### PG\_STOP\_TRIG (R/W)

- 0: no effect
- 1: Stop pattern generation when DOTRIG is de-asserted

### DO\_EN (R/W)

- 0: Disable digital outputs
- 1: Enabled digital outputs

### DO\_FIFO\_CLR (R/W)

- 0: No effect
- 1: Clear digital output FIFO. If both PORTA and PORTB are configured as outputs, both FIFO will be cleared. Always get 0 when read.

### DI\_UNDER (R/W)

- 0: DO FIFO does not empty during data output
- 1: DO FIFO is empty during data output, some output data may be output twice. Write 1 to clear this bit

### DO\_FIFO\_FULL (RO)

- 0: DO FIFO is not full
- 1: DO FIFO is full

### DO\_FIFO\_EMPTY (RO)

- 0: DO FIFO is not empty
- 1: DO FIFO is empty

### BURST\_HNDSHK (R/W)

- 0: disable burst handshaking mode
- 1: enable burst handshake mode

### Auxiliary Digital I/O Register

Auxiliary 4-bit digital inputs and 4-bit digital outputs

Address: BASE + 08

Attribute: READ/WRITE

Table 4-5

#### Auxiliary digital I/O register data format

Bit # 3~0	DO_AUX_3	DO_AUX_2	DO_AUX_1	DO_AUX_0
Bit # 7~4	DI_AUX_3	DI_AUX_2	DI_AUX_1	DI_AUX_0
Bit # 31~8		Don't	Care	

This auxiliary digital I/O is controlled by program I/O only.

### DO\_AUX\_3 ~ DO\_AUX\_0 (R/W)

4-bit auxiliary output port. Program I/O only.

### DI\_AUX\_3 ~ DI\_AUX\_0 (R)

4-bit auxiliary input port. Program I/O only

# **INT\_CSR:** Interrupt Control and Status Register

The interrupt of KPXI-DIO-32-80M is controlled and status is checked through this register.

Address: BASE + 0x0C

Attribute: READ/WRITE

Table 4-6

Interrupt control and status register data format

Bit # 3~0	T2_INT	AUXDIO_INT	T2_EN	AUXDIO_EN
Bit # 7~4	-	-	Reserved	Reserved
Bit # 31~8		Don't C	Care	

### AUXDIO\_EN (R/W)

0: Disable AUXDI0 interrupt

1: Interrupt CPU on falling edge of AUXDI0

### T2\_EN (R/W)

0: Disable Timer 2 interrupt

1: Interrupt CPU on falling edge of Timer 2 output

### AUXDI0\_INT (R/W)

0: AUXDI does not generate interrupt

1: AUXDI interrupt occurred. Write "1" to clear

### T2\_INT (R/W)

0: Timer 2 does not generate interrupt

1: Timer 2 interrupt occurred. Write "1" to clear

### DI\_FIFO: DI FIFO direct access port

The digital input FIFO data can be accessed through this port directly.

Address: BASE + 0x10

Attribute: READ/WRITE

Table 4-7

### DI FIFO direct access port data format

Bits	7	6	5	4	3	2	1	0
Bit # 7~0				DI_FI	FO_8			
Bit # 15~8				DI_FIF	=O_16			
Bit # 31_16				DI_FIF	=O_32			

### DI\_FIFO\_8

Bit 7 ~ Bit 0 of digital input FIFO

### DI\_FIFO\_16

Bit 15 ~ Bit 8 of digital input FIFO if the digital input is configured as 16-bit wide or 32-bit wide

### DI\_FIFO\_32

Bit 31 ~ Bit 16 of digital input FIFO if the digital input is configured as 32-bit wide

**NOTE** Although this port is R/W port, write operation should be avoided in normal operation. If both PORT A and PORT B are configured as output ports, read/write to this port is meaningless.

### DO\_FIFO: DO external data FIFO direct access port

The digital output FIFO data can be accessed through this port directly.

Address: BASE + 0x0C

Attribute: READ/WRITE

Table 4-8

#### DO external data FIFO direct access port data format

Bits	7	6	5	4	3	2	1	0
Bit # 7~0				DO_F	IFO_8			
Bit # 15~8				DO_FI	FO_16			
Bit # 31_16				DO_FI	FO_32			

### DO\_FIFO\_8

Bit 7 ~ Bit 0 of digital output FIFO

### DO\_FIFO\_16

Bit 15 ~ Bit 8 of digital output FIFO if the digital output is configured as 16-bit wide or 32-bit wide.

### DO\_FIFO\_32

Bit 31 ~ Bit 16 of digital output FIFO of the digital output is configured as 32-bit wide

**NOTE** Although this port is R/W port, read operation should be avoided in normal operation. If both PORTA and PORTB are configured as input ports, read/write to this port is meaningless.

### FIFO\_CR: FIFO almost empty/full register

This register is used to control the FIFO programmable almost empty/full flag.

Address: BASE + 0x018

Attribute: WRITE Only

Table 4-9
FIFO almost empty/full register data format

Bits	7	6	5	4	3	2	1	0
Bit 15~0				PB_PA	E_PAF			
Bit 31_16				PA_PA	E_PAF			

### PB\_PAE\_PAF (WO)

Programmable almost empty/full threshold of PORTB FIFO, 2

consecutive writes are required to program PORTB FIFO.

Programmable almost empty threshold first.

### PA\_PAE\_PAF(WO)

Programmable almost empty/full threshold of PORTA FIFO, 2

consecutive writes are required to program PORTA FIFO.

Programmable almost empty threshold first.

## POL\_CNTRL: Control Signal Polarity Control Register

This register is used to control the control signals' polarity. The control signals include DI\_REQ, DI\_ACK, DI\_TRG, DO\_REQ, DO\_ACK and DO\_TRG.

Address: BASE + 0x1C

Attribute: READ/WRITE

Table 4-10

### Control signal polarity control register data format

Bit # 3~0	DO_REG_NEG	DI_TRG_NEG	DI_ACK_NEG	DI_REQ_NEG
Bit # 71~4	-	-	DO_TRG_NEG	DO_ACK_NEG
Bit # 31~8	Don't Care			

### DI\_REQ\_NEQ (R/W)

- 0: DI\_REQ is rising edge active
- 1: DI\_REQ is falling edge active

### DI\_ACK\_NEQ (R/W)

- 0: DI\_ACK is rising edge active
- 1: DI\_ACK is falling edge active

### DI\_TRG\_NEQ (R/W)

- 0: DI\_TRG is rising edge active
- 1: DI\_TRG is falling edge active

### DO\_REQ\_NEQ (R/W)

- 0: DO\_REQ is rising edge active
- 1: DO\_REQ is falling edge active

### DO\_ACK\_NEQ (R/W)

- 0: DO\_ACK is rising edge active
- 1: DO\_ACK is falling edge active

### DO\_TRG\_NEQ (R/W)

- 0: DO\_TRG is rising edge active
- 1: DO\_TRG is falling edge active

# PLX<sup>®</sup> PCI-9080 DMA Control Registers

Bus-mastering DMA as well as the control and status registers of PCI-bus interrupts are built into the PLX PCI-9080 ASIC. Contact PLX<sup>®</sup> Technology, Inc., for information on PLX<sup>®</sup> PCI-9080 DMA Control Registers.

# Appendix A KDIO-DRVR User's Guide

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# Introduction to KDIO-DRVR

### About the KDIO-DRVR software

KDIO-DRVR is a software development kit for Keithley Instruments PXI digital I/O modules. It contains a high performance data acquisition driver for developing custom applications under Windows XP or Windows 2000<sup>1</sup> environments.

The memory and data buffer management capabilities free developers from dealing with complex low-level command issues. That is, KDIO-DRVR is constructed to provide a simple programming interface in communication with the Keithley PXI digital I/O modules. The easy-to-use functions provided by KDIO-DRVR allow a programmer to use the features of the module in a high level way.

Using KDIO-DRVR also allows you to take advantage of the power and features of Microsoft Win32s<sup>®</sup> for your data acquisition applications, including running multiple applications and using extended memory. Also, using KDIO-DRVR under in the Microsoft Visual Basic<sup>®</sup> environment makes it easy to create custom user interfaces and graphics.

In addition to the software drivers, some sample programs are provided for your reference to demonstrate use of the driver and decrease development time.

### **KDIO-DRVR** hardware support

Keithley will periodically upgrade KDIO-DRVR for new Keithley PXI digital I/O modules. Please refer to Release Notes for the modules that the current KDIO-DRVR actually supports. The following modules are currently supported by the KDIO-DRVR driver:

- KPXI-DIO-16-16: 16-channel isolated digital I/O module
- KPXI-DIO-48: 48-bit digital I/O module
- KPXI-RDI-8-16: 8 relay output and 16 isolated input module
- KPXI-DIO-32-80M: 80 Mbytes/second Ultra-high speed 32 channels digital I/O module with bus mastering DMA transfer supporting scatter gather technology
- KPXI-DIO-32-32: 32 isolated channels DI & 32 isolated channels DO module
- KPXI-DIO-64-0: 64 isolated channels DI module
- KPXI-DIO-0-64: 64 isolated channels DO module

### **KDIO-DRVR** language support

KDIO-DRVR is a DLL (Dynamic-Link Library) version for using under Windows XP/2000. It can work with any Windows programming language that allows calls to a DLL, such as Microsoft<sup>®</sup> Visual C/Visual C++<sup>®</sup> (5.0 or above), Borland<sup>®</sup> C++ (5.0 or above)<sup>2</sup>, or Visual Basic<sup>®</sup> (4.0 or above), etc.

Windows XP, Windows 2000, Microsoft Win32s, Visual C/Visual C++, and Visual Basic are trademarks of the Microsoft Corporation.

<sup>2.</sup> Borland is a trademark of the Borland Software Corporation.

# **KDIO-DRVR** overview

**NOTE** Based on the configuration of an individual module, some of the function groups will not apply to a particular module.

This section describes the classes of functions in KDIO-DRVR and briefly describes each function.

KDIO-DRVR functions are grouped to the following classes:

- General Configuration Function Group
- Actual Sampling Rate Function Group
- Analog Output Function Group
- Digital Input Function Group
  - Digital Input Configuration functions
  - One-Shot Digital Input functions
  - Continuous Digital Input functions
  - Asynchronous Digital Input Monitoring functions
- Digital Output Function Group
  - Digital Output Configuration functions
  - One-Shot Digital Output functions
  - Continuous Digital Output functions
  - Asynchronous Digital Output Monitoring functions
- Timer/Counter Function Group
- DIO Function Group
  - Digital Input/Output Configuration function
  - Dual-Interrupt System Setting function

### General configuration function group

Use these functions to initialize and configure the data acquisition card.

### KDIO\_Register\_Card

Initializes the hardware and software states of a KIDAQ PCI-bus data acquisition card. Register\_Card must be called before any other KDIO-DRVR library functions can be called for that card.

#### KDIO\_Release\_Card

Tells KDIO-DRVR library that this registered card is not used currently and can be released. This would make room for a new card to be registered.

### KDIO\_GetCardType

Gets the card type of the device with a specified card index.

#### KDIO\_GetCardIndexFromID

Gets the card type and the sequence number of the device with a specified card id.

#### KDIO\_GetBaseAddr

Gets the I/O base addresses of the device with a specified card index.

### KDIO\_GetLCRAddr

Gets the LCR base address (defined by the PCI controller on board) of the device with a specified card index.

### Actual sampling rate function group

### KDIO\_GetActualRate

Returns the actual sampling rate the device will perform for the defined sampling rate value.

### Analog output function group

### One-shot analog output functions

### KDIO\_AO\_WriteChannel

Writes a binary value to the specified analog output channel.

### KDIO\_AO\_VWriteChannel

Accepts a voltage value, scales it to the proper binary value and writes a binary value to the specified analog output channel.

### KDIO\_AO\_VoltScale

Scales a voltage to a binary value.

### Digital input function group

### Digital input configuration functions

### KDIO\_DI\_DIO32M80\_Config

Informs KDIO-DRVR library of the trigger source and trigger properties selected for the digital input operation of the KPXI-DIO-32-80M. You must call this function before calling the function to perform continuous digital input operation of the KPXI-DIO-32-80M. This function is used only with Model KPXI-DIO-32-80M.

### KDIO\_DI\_InitialMemoryAllocated

Gets the actual size of digital input DMA memory that is available in the device driver.

### **One-Shot Digital Input Functions**

### KDIO\_DI\_ReadLine

Reads the digital logic state of the specified digital line in the specified port.

### KDIO\_DI\_ReadPort

Reads digital data from the specified digital input port.

### Continuous digital input functions

#### KDIO\_DI\_ContReadPort

Performs continuous digital input on the specified digital input port at a rate as close as possible to the rate you specified.

#### KDIO\_DI\_ContReadPortToFile

Performs continuous digital input on the specified digital input port at a rate as close as possible to the rate you specified and saves the acquired data in a disk file.

### KDIO\_DI\_ContStatus

Checks the current status of the continuous digital input operation.

#### KDIO\_DI\_EventCallBack

Controls and notifies the user's application when a specified DAQ event occurs. The notification is performed through a user-specified callback function.

#### KDIO\_DI\_ContMultiBufferSetup

Set up the buffer for multi-buffered continuous digital input.

#### KDIO\_DI\_ContMultiBufferStart

Starts the multi-buffered continuous digital input on the specified digital input port at a rate as close as possible to the rate you specified.

### Asynchronous digital input monitoring functions

#### KDIO\_DI\_AsyncCheck

Checks the current status of the asynchronous digital input operation.

### KDIO\_DI\_AsyncClear

Stops the asynchronous digital input operation.

#### KDIO\_DI\_AsyncDblBufferTransfer

Copies half of the data of circular buffer to user buffer. You can execute this function repeatedly to return sequential half buffers of the data.

### KDIO\_DI\_AsyncMultiBufferNextReady

Checks whether the next buffer of data in circular buffer is ready for transfer during an asynchronous multi-buffered digital input operation.

### KDIO\_DI\_AsyncDblBufferOverrun

Checks or clears overrun status of the double-buffered digital input operation.

# Digital output function group

### Digital output configuration functions

### KDIO\_DO\_DIO32M80\_Config

Informs KDIO-DRVR library of the trigger source and trigger properties selected for the digital output operation of the KPXI-DIO-32-80M. You must call this function before calling the function to perform continuous digital output operation of the KPXI-DIO-32-80M. This function is used only with Model KPXI-DIO-32-80M.

### KDIO\_DO\_InitialMemoryAllocated

Gets the actual size of digital output DMA memory that is available in the device driver.

### **One-Shot Digital Output Functions**

#### KDIO\_DO\_WriteLine

Sets the specified digital output line in the specified digital output port to the specified state. This function is only available for those cards that support digital output read-back functionality.

### KDIO\_DO\_WritePort

Writes digital data to the specified digital output port.

### KDIO\_DO\_ReadLine

Reads the specified digital output line in the specified digital output port.

### KDIO\_DO\_ReadPort

Reads digital data from the specified digital output port.

### Continuous digital output functions

#### KDIO\_DO\_ContWritePort

Performs continuous digital output on the specified digital output port at a rate as close as possible to the rate you specified.

#### KDIO\_DO\_ContStatus

Checks the current status of the continuous digital output operation.

#### KDIO\_DO\_EventCallBack

Controls and notifies the user's application when a specified DAQ event occurs. The notification is performed through a user-specified callback function.

### KDIO\_DO\_PGStart

Performs pattern generation operation.

### KDIO\_DO\_PGStop

Stops pattern generation operation.

### KDIO\_DO\_ContMultiBufferSetup

Set up the buffer for multi-buffered continuous digital output.

#### KDIO\_DO\_ContMultiBufferStart

Starts the multi-buffered continuous digital output on the specified digital output port at a rate as close as possible to the rate you specified.

### Asynchronous digital output monitoring functions

#### KDIO\_DO\_AsyncCheck

Checks the current status of the asynchronous digital output operation.

### KDIO\_DO\_AsyncClear

Stops the asynchronous digital output operation.

#### KDIO\_DO\_AsyncMultiBufferNextReady

Checks whether the next buffer is ready for new data during an asynchronous multi-buffered digital output operation.

### **Timer/counter function group**

### **Timer/counter functions**

#### KDIO\_CTR\_Setup

Configures the selected counter to operate in the specified mode.

### KDIO\_CTR\_Read

Reads the current contents of the selected counter.

### KDIO\_CTR\_Clear

Sets the output of the selected counter to the specified state.

**KDIO\_CTR\_Update** Writes a new initial count to the selected counter.

### KDIO\_CTR\_CT12\_ClkSrc\_Config

Sets the counter clock source.

### KDIO\_CTR\_CT12\_CK1\_Config

Sets the source of CK1.

### KDIO\_CTR\_CT12\_Debounce\_Config

Sets the debounce clock.

# **DIO function group**

### Digital input/output configuration functions

### KDIO\_DIO\_PortConfig

This function is only used by the Digital I/O cards whose I/O port can be set as input port or output port. This function informs KDIO-DRVR library of the port direction selected for the digital input/ output operation. You must call this function before calling functions to perform digital input/output operation.

### **Dual-interrupt system setting functions**

### KDIO\_SetDualInterrupt

Controls two interrupt sources of Dual Interrupt system.

### KDIO\_INT\_EventMessage

Controls and notifies the user's application when an interrupt event occurs. The notification is performed through a user-specified callback function or the Windows PostMessage API.

### KDIO\_INT1\_EventMessage

Controls the interrupt sources of INT1 of Dual Interrupt system and notifies the user's application when an interrupt event occurs. The notification is performed through a user-specified callback function or the Windows PostMessage API.

### KDIO\_INT2\_EventMessage

Controls the interrupt sources of INT2 of Dual Interrupt system and notifies the user's application when an interrupt event occurs. The notification is performed through a user-specified callback function or the Windows PostMessage API.

### Local interrupt setting functions

### KDIO\_DIO32M80\_SetInterrupt

Controls the interrupt sources (AUXDI and Timer2) of local Interrupt system of KPXI-DIO-32-80M. This function is used only with Model KPXI-DIO-32-80M.

### KDIO\_AUXDI\_EventMessage

Controls AUXDI Interrupt and notifies the user's application when an interrupt event occurs. The notification is performed through a user-specified callback function or the Windows PostMessage API.

### KDIO\_T2\_EventMessage

Controls Timer2 Interrupt and notifies the user's application when an interrupt event occurs. The notification is performed through a user-specified callback function or the Windows PostMessage API.

# Creating a KDIO-DRVR application

### Contiguous memory allocation in driver for continuous operation

The continuous data transfer functions in KDIO-DRVR input or output blocks of data to or from a Keithley Instruments PXI digital I/O device. To avoid the data transfer performance reduction caused by memory fragmentation, KDIO-DRVR allocates physically contiguous buffers in device driver when the system boots.

KDIO-DRVR provides a utility, **configdrv** to set/modify the sizes of contiguous memory allocated in driver for continuous analog input, analog output, digital input, digital output. Device driver will try to allocate these sizes of memory. The size of initially allocated memory is the maximum memory size that continuous data transfer can be performed. Please refer to the section, **KDIO-DRVR configuration utility (configdrv)**, for the description of this utility.

KDIO-DRVR inputs or outputs blocks of data stored in the driver buffer to or from a Keithley PXI device. For input operations, the specified count of data are transferred to the driver buffer and KDIO-DRVR copies the data from the driver buffer (kernel level) to a user buffer (user level). For output operations, KDIO-DRVR copies the data from a user buffer (driver level) to the driver buffer (kernel level) and transfers outgoing data from the driver buffer to the Keithley PXI device.

However, if only polling I/O is performed, the initially allocated memory is not needed and you can use the utility, **KDIO-DRVR configuration utility (configdrv)** to set the buffer size to be 0.

# Fundamentals of building Windows XP/2000 Application

The following paragraphs outline how to create Windows<sup>1</sup> XP/2000 KDAQ-DRVR projects using Microsoft Visual Basic<sup>®</sup> (Version 6.0), Microsoft Visual Basic.NET, and Microsoft Visual C/C++<sup>®</sup>.

# Microsoft® Visual Basic (Version 6.0)

To create a Windows XP/2000<sup>®</sup> Keithley KDIO-DRVR application using the API and Microsoft Visual Basic, follow these steps:

### Step 1: Enter Visual Basic and open or create a project to use KDIO-DRVR

To create a new project, select New Project from the File menu.

To use an existing project:

1. Open the file by selecting **Open Project** from the **File** menu. The **Open Project** dialog box appears (Figure A-1).

<sup>1.</sup> Windows XP, Windows 2000, Microsoft Visual Basic.NET, Microsoft Visual C/Visual C++, and Microsoft Visual Basic are trademarks of the Microsoft Corporation.

### Figure A-1 Open Project dialog box

	VB98		£ 💣	····
i Setup Template Wizards				
				<u>O</u> pen
File name:				

 Load the project by finding and double-clicking the project file name in the applicable directory.

### Step 2: Include function declarations and constants file (kdiodrvr.bas)

If it is not already included in the project, add the **kdiodrvr.bas** file as a module to your project. All function declarations and constants are contained in this file. These function declarations and constants are used to develop data acquisition applications.

### Step 3: Design the application interface

Add elements, such as a command button, list box, or text box, etc., on the Visual Basic form used to design the interface. These elements are standard controls from the Visual Basic Toolbox. To place a needed control on the form:

- 1. Select the needed control from the **Toolbox**.
- 2. Draw the control on the form. Alternatively, to place the default-sized control on the form, click the form. Use the **Select Objects** tool to reposition or resize controls.

### Step 4: Set control properties

Set control properties from the properties list. To view the properties list, select the desired control and do one of the following:

- Press F4
- Select the Properties command in the View menu

or

• Click the **Properties** button on the Toolbar.

### Step 5: Write the event codes

The event codes define the action desired when an event occurs. To write the event codes:

- 1. Double-click the control or form needing event code (the code module will appear).
- 2. Add new code as needed. All functions that are declared in **kdiodrvr.bas** can be called to perform data acquisition operations (refer to tables contained later in this manual).

### Step 6: Run your application

To run the application, either:

- Press F5
- Select Start from the Run menu

or

• Click the Start icon on the Toolbar

### **Using Microsoft Visual Basic.NET**

To create a data acquisition application using KDAQ-DRVR and Visual Basic.NET, use the procedure for Microsoft<sup>®</sup> Visual Basic (Version 6.0) as an outline, but in step 2, use the file named **KDIODRVR.VB** (instead of the file named **kdiodrvr.bas**).

### Microsoft Visual C/C++

To create a Windows XP/2000 KDAQ-DRVR library application using the KDAQ-DRVR function library and Microsoft Visual C/C++, follow these steps:

# Step 1: Enter Visual C/C++ and open or create a project that will use the KDIO-DRVR

**NOTE** The project can be a new or existing one.

### Step 2: Include function declarations and constants file (kdiodrvr.h)

Include **kdiodrvr.h** in the C/C++ source files that call KDIO-DRVR functions by adding the following statement in the source file:

#include "kdiodrvr.h"

**NOTE:** KDIO-DRVR function declarations and constants are contained in **kdiodrvr.h**. Use the functions and constants to develop data-acquisition applications.

### Step 3: Build your application

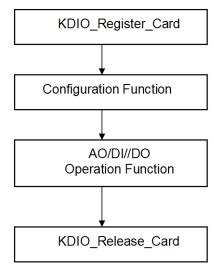
- 1. Set suitable compile and link options.
- 2. Select Build from the Build menu (Visual C/C++ 4.0 and higher).
- 3. Remember to link the Keithley Command Compatible library: KDIO-DRVR.LIB

### **KDIO-DRVR** application hints

This section provides the programming schemes showing the function flow of that KDIO-DRVR performs analog I/O and digital I/O.

The figure below shows the basic building blocks of a KDIO-DRVR application. However, except using **KDIO\_Register\_Card** at the beginning and **KDIO\_Release\_Card** at the end, depending on the specific devices and applications you have, the KDIO-DRVR functions comprising each building block vary.

#### Figure A-2 Basic KDIO-DRVR building blocks



The programming schemes for digital input/output are described individually in the following sections.

### Digital input programming hints

KDIO-DRVR provides two kinds of digital input operation — non-buffered single-point digital input operation and buffered continuous digital input operation.

**The non-buffered single-point DI** uses software polling method to read data from the device. The programming scheme for this kind of DI operation is described in One-shot digital input programming.

**The buffered continuous DI** uses DMA transfer method to transfer data from device to user's buffer. The maximum number of count in one transfer depends on the size of initially allocated memory for digital input in the driver. We recommend the applications use the **KDIO\_DI\_InitialMemoryAllocated** function to get the size of initially allocated memory before performing continuous DI operation.

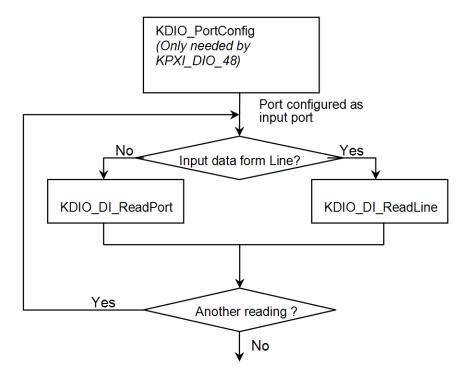
The buffered continuous analog input includes synchronous continuous DI, non-double-buffered asynchronous continuous DI and double-buffered asynchronous continuous DI. They are described in Synchronous continuous digital input programming, Non-multiple-buffered asynchronous continuous digital input programming, and Multiple-buffered asynchronous continuous digital input programming. About the special consideration and performance issues for the buffered continuous digital input, refer to the section titled Continuous data transfer in KDIO-DRVR for details.

### One-shot digital input programming

This section describes the function flow typical of non-buffered single-point digital input readings. While performing one-shot DI operation, the devices whose I/O port can be set as input or out put port need to include port configuration function at the beginning of your application.

**NOTE** The following example uses a KPXI-DIO-48. Other DIO modules are similar (exceptions are noted).

Figure A-3 One-shot digital input programming



#### Example Code Fragment

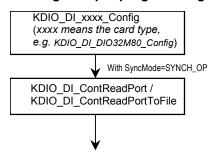
```
card = KDIO_Register_Card(KPXI_DIO_48, card_number);
//port configured
KDIO_PortConfig(card, Channel_P1A, INPUT_PORT);
KDIO_PortConfig(card, Channel_P1B, INPUT_PORT);
KDIO_PortConfig(card, Channel_P1CL, INPUT_PORT);
KDIO_PortConfig(card, Channel_P1CH, INPUT_PORT);
//DI operation
KDIO_DI_ReadPort(card, Channel_P1A, &inputA);
...
KDIO_Release_Card(card);
```

### Synchronous continuous digital input programming

This section describes the function flow typical of synchronous digital input operation. While performing continuous DI operation, the DI configuration function has to be called at the beginning of your application. In addition, for synchronous DI, the **SyncMode** argument in continuous DI functions has to be set as **SYNCH\_OP**.

**NOTE** The following example uses a KPXI-DIO-32-80M. Other DIO modules are similar with the exception being that some modules do not require the **\_Config** function call (specifically, if the module's ports are dedicated as inputs or outputs only).

#### Figure A-4 Synchronous continuous digital input programming



#### Example Code Fragment

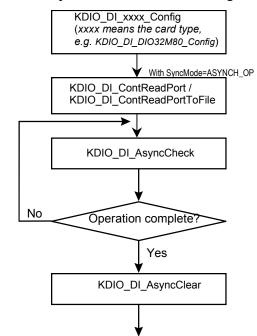
card = KDIO\_Register\_Card(KPXI\_DIO\_32\_80M, card\_number);
...
KDIO\_DI\_DIO32M80\_Config (card, 16, TRIG\_CLK\_10MHZ, DIO32M80\_WAIT\_NO,
DIO32M80\_TERM\_ON, 0, 1, 1);
KDIO\_DI\_ContReadPort(card, 0, pMem, data\_size, (F64)sample\_rate, SYNCH\_OP)
...
KDIO\_Release\_Card(card);

### Non-multiple-buffered asynchronous continuous digital input programming

This section describes the function flow typical of non-double-buffered asynchronous digital input operation. While performing continuous DI operation, the DI configuration function has to be called at the beginning of your application. In addition, for asynchronous DI operation, the **SyncMode** argument in continuous DI functions has to be set as **ASYNCH\_OP**.

**NOTE** The following example uses a KPXI-DIO-32-80M. Other DIO modules are similar with the exception being that some modules do not require the **\_Config** function call (specifically, if the module's ports are dedicated as inputs or outputs only).

#### Figure A-5 Non-multiple-buffered asynchronous continuous digital input

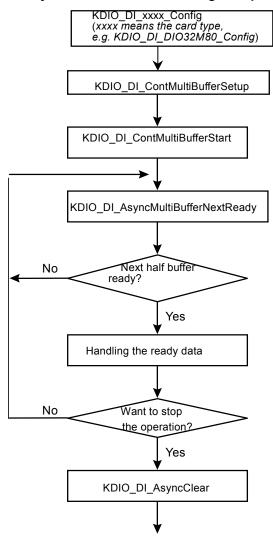


#### Example Code Fragment

## Multiple-buffered asynchronous continuous digital input programming

This section describes the function flow typical of multi-buffered asynchronous digital input operation. While performing continuous DI operation, the DI configuration function has to be called at the beginning of your application. For asynchronous DI, the SyncMode argument in continuous DI functions has to be set as **ASYNCH\_OP**.

**NOTE** The following example uses a KPXI-DIO-32-80M. Other DIO modules are similar with the exception being that some modules do not require the **\_Config** function call (specifically, if the module's ports are dedicated as inputs or outputs only).



#### Figure A-6 Multiple-buffered asynchronous continuous digital input

#### Example Code Fragment

```
card = KDIO_Register_Card(KPXI_DIO_32_80M, card_number);
KDIO_DI_DIO32M80_Config(card, 16, TRIG_CLK_10MHZ, DIO32M80_WAIT_NO,
DIO32M80_TERM_ON, 0, 0, 0);
             //setting the DMA buffers repeatedly
             KDIO_DI_ContMultiBufferSetup (card, in_buf, data_size, &BufferId);
KDIO_DI_ContMultiBufferSetup (card, in_buf, data_size, &BufferId);
•••
             // start multi-buffered DI
              KDIO_DI_ContMultiBufferStart (card, 0, 1);
do {
         do {
           KDIO_DI_AsyncMultiBufferNextReady(card, &HalfReady, &viewidx);
      } while (!HalfReady);
     //Handling the ready data
} while (!clear_op);
KDIO_DI_AsyncClear(card, &count);
KDIO_Release_Card(card);
```

## Digital output programming hints

KDIO-DRVR provides three kinds of digital output operation — non-buffered single-point digital output operation, buffered continuous digital output operation and pattern generation.

**The non-buffered single-point DO** uses software polling method to write data to the device. The programming scheme for this kind of DO operation is described in One-shot digital output programming scheme.

**The buffered continuous DO** uses DMA transfer method to transfer data from user's buffer to device. The maximum number of count in one transfer depends on the size of initially allocated memory for digital output in the driver. We recommend the applications use **KDIO\_DO\_InitialMemoryAllocated** function to get the size of initially allocated memory before start performing continuous DO operation.

The buffered continuous digital output includes synchronous continuous DO and asynchronous continuous DO. They are described in Synchronous continuous digital output programming and Asynchronous continuous digital output programming individually. About the special consideration and performance issues for the buffered continuous digital output, refer to the section titled Continuous data transfer in KDIO-DRVR for details.

**The Pattern Generation DO** outputs digital data patterns repeatedly at a predetermined rate. The programming scheme for this kind of DO operation is described in Pattern generation digital output programming.

## One-shot digital output programming scheme

This section describes the function flow typical of non-buffered single-point digital output operation. While performing one-shot DO operation, the cards whose I/O port can be set as input or output port need to include port configuration function at the beginning of your application.

**NOTE** The following example uses a KPXI-DIO-48. Other DIO modules are similar with the exception being that some modules do not require the **\_Config** function call (specifically, if the module's ports are dedicated as inputs or outputs only).

### Example Code Fragment

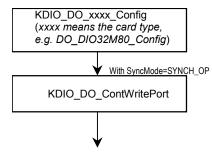
```
card = KDIO_Register_Card(KPXI_DIO_48, card_number);
//port configured
KDIO_PortConfig(card, Channel_P1A, OUTPUT_PORT);
KDIO_PortConfig(card, Channel_P1B, OUTPUT_PORT);
KDIO_PortConfig(card, Channel_P1CL, OUTPUT_PORT);
KDIO_PortConfig(card, Channel_P1CH, OUTPUT_PORT);
//DO operation
KDIO_DO_WritePort(card, Channel_P1A, outA_value);
...
KDIO_Release_Card(card);
```

## Synchronous continuous digital output programming

This section describes the function flow typical of synchronous digital output operation. While performing continuous DO operation, the DO configuration function has to be called at the beginning of your application. In addition, for synchronous DO operation, the **SyncMode** argument in continuous DO functions for synchronous mode has to be set as **SYNCH\_OP**.

**NOTE** The following example uses a KPXI-DIO-32-80M. Other DIO modules are similar with the exception being that some modules do not require the **\_Config** function call (specifically, if the module's ports are dedicated as inputs or outputs only).

## Figure A-7 Synchronous continuous digital output programming



#### Example Code Fragment

```
card = KDIO_Register_Card(KPXI_DIO_32_80M, card_number);
...
KDIO_DO_DIO32M80_Config (card, 16, TRIG_INT_PACER, DIO32M80_WAIT_NO,
DIO32M80_TERM_ON, 0, 0x40004000);
KDIO_DO_ContWritePort(card, 0, DoBuf, count, 1, (F64)sample_rate, SYNCH_OP);
...
KDIO_Release_Card(card);
```

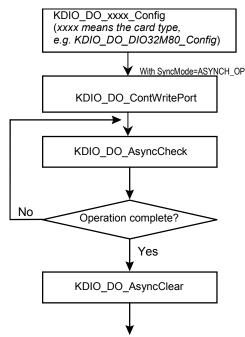
## Asynchronous continuous digital output programming

This section describes the function flow typical of asynchronous digital output operation. While performing continuous DO operation, the DO configuration function has to be called at the beginning of your application. In addition, for asynchronous DO operation, the **SyncMode** argument in continuous DO functions for asynchronous mode has to be set as **ASYNCH\_OP**.

**NOTE** The following example uses a KPXI-DIO-32-80M. Other DIO modules are similar with the exception being that some modules do not require the **\_Config** function call (specifically, if the module's ports are dedicated as inputs or outputs only).

## Figure A-8

#### Asynchronous continuous digital output programming



#### Example Code Fragment

```
card = KDIO_Register_Card(KPXI_DIO_32_80M, card_number);
...
KDIO_DO_DIO32M80_Config (card, 16, TRIG_INT_PACER, DIO32M80_WAIT_NO,
DIO32M80_TERM_ON, 0, 0x40004000);
KDIO_DO_ContWritePort(card, 0, DoBuf, count, 1, (F64)sample_rate, ASYNCH_OP);
do {
    KDIO_DO_AsyncCheck(card, &bStopped, &count);
    } while (!bStopped);
KDIO_DO_AsyncClear(card, &count);
    ...
KDIO_Release_Card(card);
```

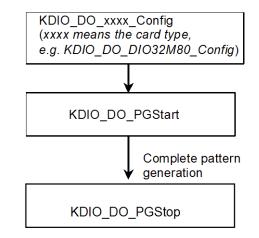
## Pattern generation digital output programming

This section describes the function flow typical of pattern generation for digital output. While performing pattern generation of DO, the DO configuration function has to be called at the beginning of your application.

**NOTE** The following example uses a KPXI-DIO-32-80M. Other DIO modules are similar with the exception being that some modules do not require the **\_Config** function call (specifically, if the module's ports are dedicated as inputs or outputs only).

### Figure A-9

#### Pattern generation digital output programming



#### Example Code Fragment

```
card=KDIO_Register_Card(KPXI_DIO_32_80M, card_number);
...
KDIO_DO_DIO32M80_Config (card, 16, TRIG_INT_PACER, DIO32M80_WAIT_NO,
DIO32M80_TERM_ON, 0, 0x40004000);
//start pattern generation
KDIO_DO_PGStart (card, out_buf, 10000, 5000000);
...
//stop pattern generation
KDIO_DO_PGStop (card);
KDIO_Release_Card(card);
```

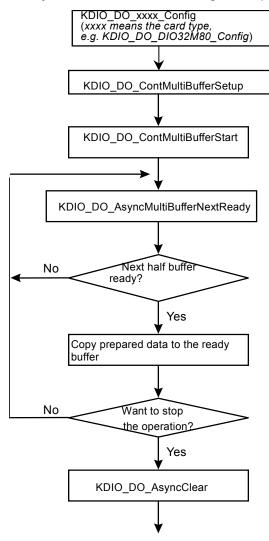
## Multiple-buffered asynchronous continuous digital output programming

This section describes the function flow typical of multi-buffered asynchronous digital output operation. While performing continuous DO operation, the DO configuration function has to be called at the beginning of your application. For asynchronous DO, the **SyncMode** argument in continuous DO functions has to be set as **ASYNCH\_OP**.

**NOTE** The following example uses a KPXI-DIO-32-80M. Other DIO modules are similar with the exception being that some modules do not require the **\_Config** function call (specifically, if the module's ports are dedicated as inputs or outputs only).

#### Figure A-10

Multiple-buffered asynchronous continuous digital output



#### Example Code Fragment

card = KDIO\_Register\_Card(KPXI\_DIO\_32\_80M, card\_number);

// start multi-buffered DO

•••

## DAQ event message programming hints

DAQ Event Message functions are an efficient way to monitor your background data acquisition processes, without dedicating your foreground process for status checking. There are two kinds of events, which are **DI/DO operation completeness** notification event and **buffer ready** notification event.

To receive notification from the KDIO-DRVR data acquisition process in case of special events, you can call KDIO\_DI\_EventCallBack, or KDIO\_DO\_EventCallBack to specify an event in which you are interested.

Event notification is done through user-defined callbacks. When a user-specified DAQ event occurs, KDIO-DRVR calls the user-defined callback. After receiving the message, the user's application can carry out the appropriate task.

The event message mechanism is easy and safe in Windows systems; however, the time delay between the event and notification is highly variable and depends largely on how loaded your system is. In addition, if a callback function is called, succeeding events will not be handled until your callback has returned. If the time interval between events is smaller than the time taken for callback function processing, the succeeding events will not be handled. Therefore this mechanism is not suitable for the frequent events occurrence condition.

**NOTE** The following example uses a KPXI-DIO-32-80M. Other DIO modules are similar with the exception being that some modules do not require the **\_Config** function call (specifically, if the module's ports are dedicated as inputs or outputs only).

Example Code Fragment

```
card = KDIO_Register_Card(KPXI_DIO_32_80M, card_number);
KDIO_DI_DIO32M80_Config(card, 16, TRIG_CLK_10MHZ, DIO32M80_WAIT_NO,
DIO32M80_TERM_ON, 0, 0, 0);
// Enable half buffer ready event notification
    KDIO_DI_EventCallBack (card, 1, DBEvent, (U32) DI_DBCallBack );
//Enable DI completeness event notification
KDIO_DI_EventCallBack (card, 1, DIEnd, (U32) DI_CallBack );
KDIO_DI_ContMultiBufferStart (card, 0, 1);
....
KDIO_Release_Card(card);
//Half buffer ready call back function
void DI_DBCallBack()
{
//half buffer is ready
KDIO_DI_AsyncDblBufferTransfer(card, &HalfReady, &viewidx);
....
```

```
}
//DI completeness call back function
void DI_CallBack ()
{
    //DI is completed ]
KDIO_DO_AsyncClear (card, &count);
....
}
```

## Interrupt event message programming hints

KDIO-DRVR provides two methods to perform interrupt occurrence notification for Keithley PXI DIO cards that have dual interrupt system.

**The Event Message method** handles event notification through user-defined callbacks and/or the Windows Message queue (for VB5, through user-defined callbacks only). When a user-specified interrupt event occurs, KDIO-DRVR calls the user-defined callback (if defined) and/or puts a message into the Windows Message queue, if you specified a window handle. After receiving the message, the user's application can carry out the appropriate task.

The event message mechanism is easy and safe in Windows systems; however, the time delay between the event and notification is highly variable and depends largely on how loaded your system is. In addition, if a callback function is called, succeeding events will not be handled until your callback has returned. If the time interval between interrupt events is smaller than the time taken for callback function processing, the succeeding interrupt events will not be handled. Therefore this mechanism is not suitable for the frequent interrupt occurrence condition.

**The Event Status checking and waiting method** handles interrupt event status checking through Win32 wait functions, such as WaitForSingleObject or WaitForMultipleObjects. This method is useful for the situation that the interrupt event occurs very often, and the applications written in the language that doesn't support function pointers (e.g. VB4).

#### 1. Through user-defined callbacks and the Windows Message queue

Example Code Fragment

```
card = KDIO_Register_Card(KPXI-DIO-16-16, card_number);
//INT1 event notification is through window message
KDIO_INT1_EventMessage (card, INT1_EXT_SIGNAL, hWnd, WM_INT, NULL);
//INT2 event notification is through a callback function
KDIO_INT2_EventMessage (card, INT2_EXT_SIGNAL, hWnd, NULL, (void *) cbfn);
....
//window message handling function
long PASCAL MainWndProc(hWnd, message, wParam, lParam)
{
  switch(message) {
     case WM_INT: //interrupt event occurring message
             ....
 break:
 .....
case WM_DESTROY:
//Disable interrupts
          KDIO_INT1_EventMessage (card, INT1_DISABLE, hMainWnd, NULL, NULL);
          KDIO_INT2_EventMessage (card, INT2_DISABLE, hMainWnd, NULL, NULL);
//Release card
          if (card >= 0) KDIO_Release_Card(card);
```

```
PostQuitMessage(0);
break;
....
}
....
//call back function
LRESULT CALLBACK cbfn()
{
....
}
```

## 2. Through a Win32 wait function

## Continuous data transfer in KDIO-DRVR

The continuous data transfer functions in KDIO-DRVR input or output blocks of data to or from a plug-in Keithley PXI digital I/O device. For input operations, KDIO-DRVR must transfer the incoming data to a buffer in the computer memory. For output operations, KDIO-DRVR must transfer outgoing data from a buffer in the computer memory to the Keithley PXI digital I/O device. This section describes the mechanism and techniques that KDIO-DRVR uses for continuous data transfer and the considerations for selecting the continuous data transfer mode (sync. or async., double buffered or not, triggered or non-triggered mode).

## Continuous data transfer mechanism

KDIO-DRVR uses two mechanisms to perform the continuous data transfer. The first one, interrupt transfer, transfers data through the interrupt mechanism. The second one is to use the DMA controller chip to perform a hardware transfer of the data. Whether KDIO-DRVR uses interrupt or DMA depends on the device. If the device support both of these two mechanisms, KDIO-DRVR decides on the data transfer method that typically takes maximum advantage of available resources.

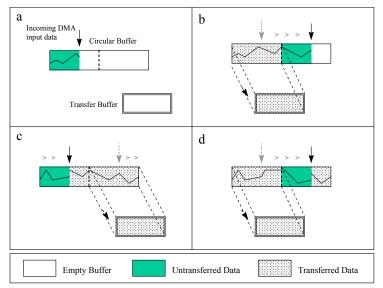
## Double-buffered / multiple-buffered DI operation

KDIO-DRVR uses double-buffering / multiple buffering techniques in its driver software for continuous input of large amounts of data.

## Double/multiple buffer mode principle

The data buffer for double (multiple)-buffered continuous input operation is a circular buffer logically. It is logically divided into two equal halves. The double-buffered input begins when device starts writing data into the first half of the circular buffer (Figure A-11a). After device begins writing to the second half of the circular buffer, you can copy the data from the first half into the transfer buffer (user buffer) (Figure A-11b). You now can process the data in the transfer buffer according to application needs. After the board has filled the second half of the circular buffer, the board returns to the first half buffer and overwrites the old data. You now can copy the second half of the circular buffer (Figure A-11c). The data in the transfer buffer is again available for process. The process can be repeated endlessly to provide a continuous stream of data to your application (Figure A-11d).

### Figure A-11 Double/multiple buffer mode principle



The KDIO-DRVR double buffer mode functions were designed according to the principle described above. If you use KDIO\_DI\_AsyncDblBufferMode to enable double buffer mode, the following continuous AI/DI function will perform double-buffered continuous DI. You can call KDIO\_DI\_AsyncDblBufferHalfReady to check if data in the circular buffer is half full and ready for copying to the transfer buffer. Then you can call

**KDIO\_DI\_AsyncDblBufferTransfer** to copy data from the ready half buffer to the transfer buffer.

## Single-buffered versus double (multiple)-buffered data transfer

Single-buffered data transfer is the most common method for continuous data transfer. In singlebuffered input operations, a fixed number of samples are acquired at a specified rate and transferred into user's buffer. After the user's buffer stores the data, the application can analyze, display, or store the data to the hard disk for later processing. Single-buffered operations are relatively simple to implement and can usually take advantage of the full hardware speed of the device. However, the major disadvantage of single-buffered operation is that the maximum amount of data that can be input at any one time is limited to the amount of initially allocated memory allocated in driver and the amount of free memory available in the computer.

In double (multiple)-buffered operations, as mentioned above, the data buffer is configured as a circular buffer. Therefore, unlike single-buffered operations, double-buffered operations reuse the same buffer and are able to input or output an infinite number of data points without requiring an infinite amount of memory. However, there exits the undesired result of data overwritten for

double-buffered data transfer. The device might overwrite data before KDIO-DRVR has copied it to the transfer buffer. Another data overwritten problem occurs when an input device overwrites data that KDIO-DRVR is simultaneously copying to the transfer buffer. Therefore, the data must be processed by the application at least as fast as the rate at which the device is reading data. For most of the applications, this requirement depends on the speed and efficiency of the computer system and programming language.

Hence, double buffering might not be practical for high-speed input applications.

## **KDIO-DRVR utilities for Win32**

This section introduces the tools that accompanied with the KDIO-DRVR package.

## KDIO-DRVR configuration utility (configdrv)

**configdrv** is used for the users to **set/modify** the allocated buffer sizes of DI and DO. The default location of this utility is <InstallDir>\Util directory.

[configdrv in Windows XP/2000]

This utility is used to **set/modify** the allocated buffer sizes of DI and DO. The allocated buffer sizes of DI, DO represent the sizes of contiguous Initially Allocated memory for continuous analog input, analog output, digital input, digital output respectively. Its unit is page **KB**, i.e. 1024 bytes. Device driver will try to allocate these sizes of memory at system startup time. The size of initially allocated memory is the maximum memory size that DMA or Interrupt transfer can be performed. It will induce an unexpected result in that DMA or Interrupt transfer performed exceeds the initially allocated size.

The "Driver Configuration" window is shown as below.

### Figure A-12 Driver configuration window

Driver Configuration 🛛 🔀							
This utility is used for the cards that will perform continuous AI, DI or DO operation							
Card Type:	KPXI-DIO-32-80M						
	Buffer Allocated (KB):						
AI:	0						
AO:	0						
DI:	32768						
DO:	1024						
ОК	Apply Cancel						

Using **configdrv** to **change the buffer allocated settings** of one of the KDIO-DRVR drivers, select the driver from the **Card Type combo box**.

Inside the allocated buffer size fields of AI, AO, DI and DO are the originally set values. Type the value in the box corresponding to AI, AO, DI, or DO according to the requirement of your applications, and then click "Apply" button.

## KDIO-DRVR data file converter utility (KIDAQCvt)

The data files, generated by the KDAQ-DRVR functions performing continuous data acquisition followed by storing the data to disk, is written in binary format. Since a binary file can't be read by the normal text editor and can't be used to analyze the accessed data by Excel, KDAQ-DRVR provides a convenient tool **KIDAQCvt** to convert the binary file to the file format read easily. The default location of this utility is <InstallDir>\Util directory. The **KIDAQCvt** main window is as the following figure:

#### Figure A-13 DAQ File Conversion Utility

DAQ File Conversion	n Utility		2
Input file			
File path:			Browse
Card type:		AD range:	
Channel number	r:	Scan rate(Hz):	
Number of scan:		Start date:	
Data width:		Start time:	
Channel order:		Channel/Range:	View
		Load	
Output file			
File path:			Browse
Data format: F	ile with scaled d	lata	<b>_</b>
File format			
File type:	<ul> <li>Text file</li> </ul>	C CSV file	
Separator:	Space	O Tab O,	▼ Title/Head
Digital:	$\odot$ Decimal	C Hexadecimal	
<u>S</u> tart Convert		<u>A</u> bout	<u>E</u> xit

The **KIDAQCvt** main window includes two frames. The upper frame, **Input File frame** is used for the source data file and the lower frame is used for the destination file.

To **load the source binary data file**, type the binary data file name in **File Path** field or click **Browser** button to select the source file from **Input File frame**, and then click **Load** button. As the file is loaded, the information related to the data file, e.g. **data type**, **data width**, **AD Range**, ...etc., are shown in the corresponding fields in "Input File" frame, and the default converted data file path and format are also listed as the figure below.

File path: F:\k	keithley\KDIO_DRVR\S	AMPLES\KPXI_DIO_32	_80M\CAIF Bro	wse
Card type:	KPXI-DIO-32-80M	AD range:	+/-10V	
Channel number:	4	Scan rate(Hz):	1000000.000	
Number of scan:	1000	Start date:	06/27/06	
Data width:	16 bits	Start time:	08:20:11.830	
Channel order:	Custom	Channel/Range:	4 V:	iew
	Load			
Output file				
File path: F:\l	Keithley\KDIO_DRVR\S	AMPLES\KPXI_DIO_32	2_80M\CAIR Bro	wse.
Data format: File	e with scaled data		•	
File format				
File type:	💿 Text file 🛛 🔿 🖓	SV file		
a .	⊙Space ⊂ T	ab C,	🔽 Title/Head	
Separator:				

#### Figure A-14 Loading source binary data file

The default **destination file** with a **.cvt** extension is located in the same directory as the source one. To change the default setting, type the file path you wish or click the **Browse** button from **Output File** frame to select the destination file location.

KIDAQCvt provides three types of data format conversions:

#### Text file with scaled data:

The data in hexadecimal format is scaled to engineering unit (voltage, amp, etc.) according to the card type, data width and data range and then written to disk in text file format. This type is available for the data accessed from continuous AI operation only.

#### Binary file with scaled data:

The data in hexadecimal is scaled to engineering unit (voltage, amp, etc.) according to the card type, data width and data range and then written to disk in binary file format. This type is available for the data accessed from continuous AI operation only.

#### Text file with binary codes:

The data in hexadecimal format or converted to a decimal value is written to disk in text file format. If the original data includes channel information, the raw value will be handled to get the real data value. This type is available for the data accessed form continuous AI and DI operations.

The data separator in converted text file is selectable among **space**, **comma** and **Tab**.

If you want to add title/head which includes the card type information at the beginning of file, check the "Title/Head" box.

After setting the properties (File Path, Format, etc.) related to the converted file, you can push **Start Convert** button from the **Output File** frame to perform the file conversion.

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# Appendix B KDIO-DRVR Function Reference

# In this appendix:

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## **Function description**

This section is provided as a function reference. It contains a detailed description of KDIO-DRVR functions and includes information on KDIO-DRVR Data types as well as a KDIO-DRVR Function reference (functions are arranged alphabetically in the reference). Syntax is provided for Microsoft C/C++, and Borland C++, as well as Visual Basic.

## Data types

Table B-1 contains data types defined in kdiodrvr.h. These data types are used by the KDIO-DRVR library. It is recommended these data types are used in your application programs. Table B-1 contains data type names, ranges, and the corresponding data types for C/C++ and Visual Basic.

**NOTE** The data types in Table B-1 are defined in **kdiodrvr.h**, but are not defined in **kdiodrvr.bas** (for .bas definition files, the table is provided only as a reference).

			Туре				
Type Name	Description	Range	C/C++ (for 32-bit compiler)	Visual Basic			
U8	8-bit ASCII character	0 to 255	unsigned char	Byte			
116	16-bit signed integer	-32768 to 32767	short	Integer			
U16	16-bit unsigned integer	0 to 65535	unsigned short	Not supported by this type, use the signed integer (I16) instead			
132	32-bit signed integer	-2147483648 to 2147483647	long	Long			
U32	32-bit unsigned integer	0 to 4294967295	unsigned long	Not supported by this type, use the signed long integer (I32) instead			
F32	32-bit single-precision floating-point	-3.402823E38 to 3.402823E38	float	Single			
F64	64-bit double-precision floating-point	-1.797683134862315E308 to 1.797683134862315E309	double	Double			

Table B-1 Suggested data types

## **Function reference**

KDIO-DRVR is a software driver for Keithley Instruments PXI DIO cards. It is a high performance data acquisition driver for developing custom applications.

Using KDIO-DRVR also lets you take advantage of the power and features of Microsoft Windows for your data acquisition applications. These include running multiple applications and using extended memory. Also, using KDIO-DRVR under environment makes it easy to create custom user interfaces and graphics.

## KDIO\_CTR\_Clear

**Description** Turns off the specified counter operation and sets the output of the selected counter to the specified state. This function is supported by the following models: KPXI-DIO-48

Syntax	Microsoft	C/C++ and Borland C++								
	I16 KDIO	_CTR_Clear (U16 CardNumber, U16 Ctr, U16 State)								
	Visual Bas	sic								
		_Clear (ByVal CardNumber As Integer, Ctr As Integer, ByVal State As Integer) As Integer								
Parameters	CardNumber: The card id number.									
	Ctr:	The counter number. Range: 0, 1, 2 for KPXI-DIO-48								
	state:	The logic state to which the counter is to be reset. Range: 0 or 1.								
Return Code		rorInvalidCardNumber, ErrorCardNotRegistered, lotSupport, InvalidCounter								
KDIO_CTR_	Read									
– – Description	Reads the	current contents of the selected counter without disturbing the counting nis function is supported by the following models: 48								
Syntax	Microsoft	C/C++ and Borland C++								
	I16 KDIO	_CTR_Read (U16 CardNumber, U16 Ctr, U32 *Value)								
	Visual Bas	sic								
		_Read (ByVal CardNumber As Integer, ByVal Ctr As Value As Long) As Integer								
Parameters	CardNumber: The card id number.									
	Ctr:	The counter number. Range: 0, 1, 2 for KPXI-DIO-48								
	Value:	Returns the current count of the specified counter. Range: 0 through 65536 for binary mode (default). 0 through 9999 for BCD counting mode.								
Return Code		rorInvalidCardNumber, ErrorCardNotRegistered, lotSupport, InvalidCounter								
KDIO_CTR_	Setup									
Description	Configures the selected counter to operate in the specified mode. This function is supported by the following models: KPXI-DIO-48									
Syntax	Microsoft	C/C++ and Borland C++								
		_CTR_Setup (U16 CardNumber, U16 Ctr, U16 Mode, unt, U16 BinBcd)								
	Visual Bas	sic								
		_Setup (ByVal CardNumber As Integer, Ctr As Integer, ByVal Mode As Integer,								

ByVal Count As Long, ByVal BinBcd As Integer) As Integer

Parameters CardNumber: The card id number.

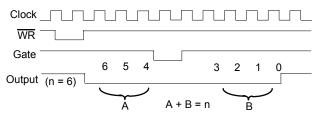
Ctr: The counter number. Range: 0, 1, 2 for KPXI-DIO-48

Mode: The mode in which the counter is to operate. Valid values:

TOGGLE\_OUTPUT PROG\_ONE\_SHOT RATE\_GENERATOR SQ\_WAVE\_RATE\_GENERATOR SOFT\_TRIG HARD\_TRIG

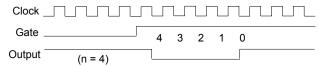
*TOGGLE\_OUTPUT*: Toggle output from low to high on terminal count. In this mode, the output goes low after the mode set operation, and the counter begins to count down while the gate input is high. When terminal count is reached, the output goes high and remains high until the selected counter is set to a different mode. The following diagram shows the TOGGLE\_OUTPUT mode timing diagram.

## Figure B-1 TOGGLE\_OUTPUT mode timing



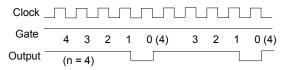
*PROG\_ONE\_SHOT*: Programmable one-shot. In this mode, the output goes low on the following rising edge of the gate input and goes high on terminal count. The following diagram shows the PROG\_ONE\_SHOT mode timing diagram.

# Figure B-2 **PROG\_ONE\_SHOT mode timing**



*RATE\_GENERATOR*: Rate generator. In this mode, the output goes low for one period of the clock input. *count* indicates the period from one output pulse to the next. The following diagram shows the RATE\_GENERATOR mode timing diagram.

#### Figure B-3 RATE\_GENERATOR mode timing



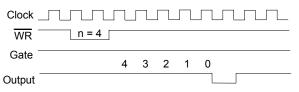
SQ\_WAVE\_RATE\_GENERATOR: Square wave rate generator. In this mode, the output stays high for one half of the *count* clock pulses and stays low for the other half. The following diagram shows the SQ\_WAVE\_RATE\_GENERATOR mode timing diagram.

## Figure B-4 SQ\_WAVE\_RATE\_GENERATOR mode timing

Clock _												
Gate <sup>-</sup>	4	2	4	2	4	2	4	2	4	2	4	2
Output (n = 4)_												
	5	4	2	5	2	5	4	2	5	2	5	4
Output (n = 5)												

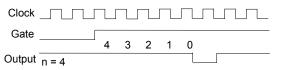
*SOFT\_TRIG*: Software-triggered strobe. In this mode, the output is initially high, and the counter begins to count down while the gate input is high. On terminal count, the output goes low for one clock pulse, then goes high again. The following diagram shows the SOFT\_TRIG mode timing diagram.

## Figure B-5 SOFT\_TRIG mode timing



*HARD\_TRIG*: Hardware-triggered strobe. This mode is similar to SOFT\_TRIG mode except that the gate input is used as a trigger to start counting. The following diagram shows the HARD\_TRIG mode timing diagram.

## Figure B-6 HARD\_TRIG mode timing



Count: The period from one output pulse to the next.

**BinBcd**: Whether the counter operates as a 16-bit binary counter or as a 4-decade binary-coded decimal (BCD) counter.

Valid value:

BIN: 16-bit binary counter.

BCD: 4-decade BCD counter.

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, InvalidCounter

## KDIO\_CTR\_Update

**Description** A new initial count is written to the selected counter without affecting the counter's programmed mode. This function is supported by the following models: KPXI-DIO-48

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_CTR\_Update (U16 CardNumber, U16 Ctr, U32 Count)

#### Visual Basic

KDIO\_CTR\_Update (ByVal CardNumber As Integer, ByVal Ctr As Integer, ByVal count As Long) As Integer

- Parameters CardNumber: The card id number.
  - Ctr: The counter number.

Range: 0, 1, 2 for KPXI-DIO-48

- count:the new count for the specified counter.Range: 0 through 65536 for binary mode (default).0 through 9999 for BCD counting mode.
- **Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, InvalidCounter

## KDIO\_DI\_DIO32M80\_Config

**Description** Informs KDIO-DRVR library of the trigger source, port width, etc. selected for KPXI-DIO-32-80M card with card ID *CardNumber*. You must call this function before calling function to perform continuous digital input operation. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DI\_DIO32M80\_Config (U16 CardNumber, U16 PortWidth, U16 TrigSource, U16 WaitStatus, U16 Terminator, U16 I\_Cntrl\_Pol, BOOLEAN ClearFifo, BOOLEAN DisableDI)

#### **Visual Basic**

KDIO\_DI\_DIO32M80\_Config (ByVal CardNumber As Integer, ByVal PortWidth As Integer, ByVal TrigSource As Integer, ByVal WaitStatus As Integer, ByVal Terminator As Integer, ByVal I\_Cntrl\_Pol As Integer, ByVal ClearFifo As Byte, ByVal DisableDI As Byte) As Integer

Parameters CardNumber: The card id number.

**PortWidth:** The width of digital input port (PORT A). The valid value is 0, 8, 16, or 32.

**TrigSource:** The trigger mode for continuous digital input.

Valid values: TRIG\_INT\_PACER: on-board programmable pacer timer TRIG\_EXT\_STROBE: external signal trigger TRIG\_HANDSHAKE: handshaking TRIG\_CLK\_10MHz: 10MHz clock TRIG\_CLK\_20MHz: 20MHz clock

WaitStatus: DI Wait Trigger Status. Valid values are: DIO32M80\_WAIT\_NO: input sampling starts immediately DIO32M80\_WAIT\_TRG: digital input sampling waits rising or falling edge of I\_TRG to start DI

Terminator: PortA Terminator On/Off. Valid values: DIO32M80\_TERM\_ON: terminator on DIO32M80\_TERM\_OFF: terminator off

**I\_Cntrl\_Pol:** The polarity configuration. This argument is an integer expression formed from one or more of the manifest constants defined in kdiodrvr.h. There are three groups of constants:

#### (1) DIREQ

DIO32M80\_DIREQ\_POS: DIREQ signal is rising edge active DIO32M80\_DIREQ\_NEG: DIREQ signal is falling edge active

#### (2) DIACK

DIO32M80\_DIACK\_POS: DIACK signal is rising edge active DIO32M80\_DIACK\_NEG: DIACK signal is falling edge active

#### (3) DITRIG

DIO32M80\_DITRIG\_POS: DITRIG signal is rising edge active DIO32M80\_DITRIG\_NEG: DITRIG signal is falling edge active

- **ClearFifo:** FALSE: retain the FIFO data TRUE: clear FIFO data before perform digital input
- **DisableDI:** FALSE: digital input operation still active after DMA transfer complete. The input data still put into FIFO

TRUE: disable digital input operation immediately when DMA transfer complete

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

## KDIO\_DI\_AsyncCheck

**Description** Check the current status of the asynchronous digital input operation. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DI\_AsyncCheck (U16 CardNumber, BOOLEAN \*Stopped, U32 \*AccessCnt)

#### Visual Basic

KDIO\_DI\_AsyncCheck (ByVal CardNumber As Integer, Stopped As Byte, AccessCnt As Long) As Integer **Parameters** CardNumber: The card id of the card that performs the asynchronous operation.

**Stopped**: Whether the asynchronous analog input operation has completed. If *Stopped* = TRUE, the digital input operation has stopped. Either the number of digital input indicated in the call that initiated the asynchronous digital input operation has completed or an error has occurred. If *Stopped* = FALSE, the operation is not yet complete. (constants TRUE and FALSE are defined in kdiodrvr.h)

AccessCnt: The number of digital input data that has been transferred at the time the call to KDIO\_DI\_AsyncCheck(). AccessCnt is of no use (always returns 0) in KDIO\_DI\_AsyncCheck() and KDIO\_DI\_AsyncClear() with *KPXI-DIO-32-80M* board because on-board chip (PLX9080) of *KPXI-DIO-32-80M* has no function or register to get the current amount of DMA transfer.

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

## KDIO\_DI\_AsyncClear

**Description** Stop the asynchronous digital input operation. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DI\_AsyncClear (U16 CardNumber, U32 \*AccessCnt)

#### **Visual Basic**

KDIO\_DI\_AsyncClear (ByVal CardNumber As Integer, AccessCnt As Long) As Integer

**Parameters** CardNumber: The card id of the card that performs the asynchronous operation.

AccessCnt: The number of digital input data that has been transferred at the time the call to KDIO\_DI\_AsyncClear().

If double-buffered mode is enabled, *AccessCnt* returns the next position after the position the last data is stored in the circular buffer. If the AccessCnt exceeds the half size of circular buffer, call "KIO\_DI\_AsyncDblBufferTransfer" twice to get the data.

**AccessCnt** is of no use (always returns 0) in KDIO\_DI\_AsyncCheck() and KDIO\_DI\_AsyncClear() with *KPXI-DIO-32-80M* board because on-board chip (PLX9080) of *KPXI-DIO-32-80M* has no function or register to get the current amount of DMA transfer.

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

## KDIO\_DI\_AsyncDblBufferOverrun

**Description** Checks or clears overrun status of the double-buffered/multi-buffered digital input operation. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

#### **Visual Basic**

KDIO\_DI\_AsyncDblBufferOverrun (ByVal CardNumber As Integer, ByVal op As Integer, overrunFlag As Integer) As Integer

Parameters CardNumber: The card id of the card that double-buffered mode to be set.

op: check/clear overrun status/flag.0: check the overrun status.1: clear the overrun flag.

overrunFlag: returned overrun status 0: no overrun occurs. 1: overrun occurs.

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

### KDIO\_DI\_AsyncDblBufferTransfer

**Description** Depending on the continuous DI function selected, half of the data of the circular buffer will be logged into the user buffer (if continuous DI function is: *KDIO\_DI\_ContReadPort*) or a disk file (if continuous DI function is: *KDIO\_DI\_ContReadPortToFile*). If the data will be saved in a file, the data is written to disk in binary format, with the lower byte first (little endian).

You can execute this function repeatedly to return sequential half buffers of the data.

For *KPXI-DIO-32-80M*, KDIO\_DI\_AsyncDblBufferTransfer **doesn't perform memory transfer** but notifies kdiodrvr.dll the data stored in buffer have been handled.

This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DI\_AsyncDblBufferTransfer (U16 CardNumber, void \*Buffer)

#### Visual Basic

KDIO\_DI\_AsyncDblBufferTransfer (ByVal CardNumber As Integer, Buffer As Any) As Integer

**Parameters** CardNumber: The card id of the card that performs the asynchronous doublebuffered operation.

**Buffer:** The user buffer to which the data is to be copied. If the data will be saved into a disk file, this argument is of no use.

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, ErrorNotDoubleBufferMode

### KDIO\_DI\_AsyncMultiBufferNextReady

**Description** Checks whether the next buffer of data in circular buffer is ready for transfer during an asynchronous multi-buffered digital input operation. The returned *Bufferld* is the index of the most recently available (newest available) buffer. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DI\_AsyncMultiBufferNextReady (U16 CardNumber, BOOLEAN \*NextReady, U16 \*BufferId)

#### Visual Basic

KDIO\_DI\_AsyncMultiBufferNextReady (
 ByVal CardNumber As Integer, NextReady As Byte,
 BufferId As Integer) As Integer

**CardNumber:** The card id of the card that performs the asynchronous multibuffered operation.

**NextReady**: Whether the next buffer of data is available. If NextReady = TRUE, you can handle the data in the buffer. (constants TRUE and FALSE are defined in kdiodrvr.h)

**BufferId:** Returns the index of the ready buffer.

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

## KDIO\_DI\_ContMultiBufferSetup

**Description** This function set up the buffer for multi-buffered digital input. The function has to be called repeatedly to setup all of the data buffers (at most 8 buffers). This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DI\_ContMultiBufferSetup (U16 CardNumber, void \*Buffer, U32 ReadCount, U16 \*BufferId)

#### **Visual Basic**

KDIO\_DI\_ContMultiBufferSetup (ByVal CardNumber As Integer, Buffer As Any, ByVal ReadCount As Long, BufferId As Integer) As Integer

Parameters CardNumber: The card id number.

**Buffer:** The starting address of the memory to contain the input data.

**ReadCount:** The size (in samples) of the buffer and its value must be even.

BufferId: Returns the index of the buffer currently set up.

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, ErrorTransferCountTooLarge, ErrorContIoNotAllowed

### KDIO\_DI\_ContMultiBufferStart

**Description** This function starts multi-buffered continuous digital input on the specified digital input port at a rate as close to the rate you specified. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DI\_ContMultiBufferStart (U16 CardNumber, U16 Port, F64 SampleRate)

#### **Visual Basic**

KDIO\_DI\_ContMultiBufferStart (ByVal CardNumber As Integer, ByVal Port As Integer, ByVal SampleRate As Double) As Integer

Parameters CardNumber: The card id number.

**Port:** Digital input port number. For KPXI-DIO-32-80M, this argument must be set to 0.

**SampleRate:** The sampling rate you want for digital input in hertz (samples per second). Your maximum rate depends on the card type and your computer system. This argument is only useful if the DI trigger mode was set as internal programmable pacer (TRIG\_INT\_PACER) by calling **KDIO\_DI\_DIO32M80\_Config ()**.

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, ErrorInvalidIoChannel, ErrorContIoNotAllowed

## KDIO\_DI\_ContReadPort

**Description** This function performs continuous digital input on the specified digital input port at a rate as close to the rate you specified. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DI\_ContReadPort (U16 CardNumber, U16 Port, void \*Buffer, U32 ReadCount, F64 SampleRate, U16 SyncMode)

#### **Visual Basic**

KDIO\_DI\_ContReadPort (ByVal CardNumber As Integer, ByVal Port As Integer, Buffer As Any, ByVal ReadCount As Long, ByVal SampleRate As Double, ByVal SyncMode As Integer) As Integer

#### Parameters CardNumber: The card id number.

**Port**: Digital input port number. For KPXI-DIO-32-80M, this argument must be set to 0.

**Buffer**: The starting address of the memory to contain the input data. This memory must have been allocated for enough space to store input data. If double-buffered mode is enabled, this buffer is of no use, you can ignore this argument.

**ReadCount**: If double-buffered mode is disabled, *ReadCount* is the number of input operations to be performed. For double-buffered acquisition, *ReadCount* is the size (in samples) of the circular buffer and its value must be even.

**SampleRate**: The sampling rate you want for digital input in hertz (samples per second). Your maximum rate depends on the card type and your computer system. This argument is only useful if the DI trigger mode was set as internal programmable pacer (TRIG\_INT\_PACER) by calling

**KDIO\_DI\_DIO32M80\_Config()**. For the other settings, you have to set this argument as CLKSRC\_EXT\_SampRate.

**SyncMode:** Whether this operation is performed synchronously or asynchronously.

Valid values:

SYNCH\_OP: synchronous digital input, that is, the function does not return until the digital input operation complete.

ASYNCH\_OP: asynchronous digital input operation

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, ErrorInvalidIoChannel, ErrorTransferCountTooLarge, ErrorContIoNotAllowed

## KDIO\_DI\_ContReadPortToFile

**Description** This function performs continuous digital input on the specified digital input port at a rate as close to the rate you specified and saves the acquired data in a disk file. The data is written to disk in binary format, with the lower byte first (little endian). See "Data file format" on page B-40 for more information. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DI\_ContReadPortToFile (U16 CardNumber, U16 Port, U8 \*FileName, U32 ReadCount, F64 SampleRate, U16 SyncMode)

#### **Visual Basic**

KDIO\_DI\_ContReadPortToFile (ByVal CardNumber As Integer, ByVal Port As Integer, ByVal FileName As String, ByVal ReadCount As Long, ByVal SampleRate As Double, ByVal SyncMode As Integer) As Integer

#### Parameters CardNumber: The card id number.

**Port:** Digital input port number. For KPXI-DIO-32-80M, this argument must be set to 0.

FileName: Name of data file which stores the acquired data

**ReadCount:** If double-buffered mode is disabled, *ReadCount* is the number of input operations to be performed. For double-buffered acquisition, *ReadCount* is the size (in samples) of the circular buffer and its value must be even.

**SampleRate:** The sampling rate you want for digital input in hertz (samples per second). Your maximum rate depends on the card type and your computer system. This argument is only useful if the DI trigger mode was set as internal programmable pacer (TRIG\_INT\_PACER) by calling **KDIO\_DI\_DIO32M80\_Config()**. For the other settings, you have to set this argument as CLKSRC\_EXT\_SampRate.

**SyncMode:** Whether this operation is performed synchronously or asynchronously.

Valid values:

SYNCH\_OP: synchronous digital input, that is, the function does not return until the digital input operation complete.

ASYNCH\_OP: asynchronous digital input operation

 
 Return Code
 NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, ErrorInvalidIoChannel, ErrorInvalidSampleRate, ErrorTransferCountTooLarge, ErrorContIoNotAllowed

## KDIO\_DI\_ContStatus

**Description** While performing continuous DI conversions, this function is called to get the DI status. Please refer to the manual for your device for the DI status the device might meet. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DI\_ContStatus (U16 CardNumber, U16 \*Status)

#### **Visual Basic**

KDIO\_DI\_ContStatus (ByVal CardNumber As Integer, Status Integer) As Integer

#### Parameters CardNumber: The card id number.

**Status:** The continuous DI status returned. The description of the parameter *Status* for various card types is the following:

KPXI-DIO-32-80M:

- bit 0: '1' indicates DI FIFO is full during input sampling and some data were lost.
- bit 1: '1' indicates DI FIFO is full
- bit 2: '1' indicates DI FIFO is empty
- bit 3 ~ 15: not used
- Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered

## KDIO\_DI\_EventCallBack

**Description** Controls and notifies the user's application when a specified DAQ event occurs. The notification is performed through a user-specified callback function. The event message will be removed automatically after calling *KDIO\_DI\_Async\_Clear*. The event message can also be manually removed by set the parameter "*mode*" to 0. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

#### Visual Basic

KDIO\_DI\_EventCallBack (ByVal CardNumber As Integer, ByVal mode As Integer, ByVal EventType As Integer, ByVal callbackAddr As Long) As Integer **Parameters** CardNumber: The card id of the card that want to be performed this operation.

**mode:** add or remove the event message.

Valid values: 0: remove 1: add

EventType: event criteria. Valid values:

DIEnd: Notification for the completeness of asynchronous digital input operation

*DBEvent*: Notification for the next half buffer of data in circular buffer is ready for transfer

**callbackAddr:** the address of the user callback function. KDIO-DRVR calls this function when the specified event occurs. If you wish to remove the event message, set *callbackAddr* to 0.

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

## KDIO\_DI\_InitialMemoryAllocated

**Description** This function returns the mapped buffer address of the memory allocated in the driver for continuous DI operation at system startup time. The size of the allocated memory can be got by using the function *KDIO\_DI\_InitialMemoryAllocated*. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

#### Visual Basic

KDIO\_DI\_InitialMemoryAllocated (ByVal CardNumber As Integer, MemSize As Long) As Integer

Parameters CardNumber: The card id number.

**MemSize:** The available memory size for continuous DI in device driver of this card. The unit is KB (1024 bytes).

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered

### KDIO\_DI\_ReadLine

- **Description** Read the digital logic state of the specified digital line in the specified port. This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-RDI-8-16, KPXI-DIO-32-80M, KPXI-DIO-32-32, KPXI-DIO-64-0
- Syntax Microsoft C/C++ and Borland C++

#### **Visual Basic**

```
DI_ReadLine (ByVal CardNumber As Integer,
ByVal Port As Integer, ByVal Line As Integer,
State As Integer) As Integer
```

- Parameters CardNumber: The card id number.
  - **Port**: Digital input port number. Valid values:

KPXI-DIO-16-16: 0

*KPXI-DIO-48:* Channel\_P1A, Channel\_P1B, Channel\_P1C, Channel\_P1CL, Channel\_P1CH, Channel\_P2A, Channel\_P2B, Channel\_P2C, Channel\_P2CL, Channel\_P2CH

KPXI-RDI-8-16: 0

KPXI-DIO-32-80M: 1 (auxiliary input port)

KPXI-DIO-32-32: 0

KPXI-DIO-64-0: PORT\_DI\_LOW, PORT\_DI\_HIGH

Line: The digital line to be read. Valid values:

*KPXI-DIO-16-16:* 0 through 15 *KPXI-DIO-48:* 0 through 7 *KPXI-RDI-8-16:* 0 through 15 *KPXI-DIO-32-80M:* 0 through 3 *KPXI-DIO-32-32:* 0 through 31 *KPXI-DIO-64-0:* 0 through 31

- **State**: Returns the digital logic state, 0 or 1, of the specified line.
- **Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, ErrorInvalidIoChannel

## KDIO\_DI\_ReadPort

**Description** Read digital data from the specified digital input port. This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-RDI-8-16, KPXI-DIO-32-80M, KPXI-DIO-32-32, KPXI-DIO-64-0, KPXI-DIO-0-64

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DI\_ReadPort (I16 CardNumber, U16 Port, U32 \*Value)

#### **Visual Basic**

KDIO\_DI\_ReadPort (ByVal CardNumber As Integer, ByVal Port As Integer, Value As Long) As Integer

- Parameters CardNumber: The card id number.
  - **Port**: Digital input port number. Valid values:

KPXI-DIO-16-16: 0

*KPXI-DIO-48:* Channel\_P1A, Channel\_P1B, Channel\_P1C, Channel\_P1CL, Channel\_P1CH, Channel\_P2A, Channel\_P2B, Channel\_P2C, Channel\_P2CL, Channel\_P2CH

KPXI-RDI-8-16: 0

KPXI-DIO-32-80M: 1 (auxiliary digital input port)

KPXI-DIO-32-32: 0, DIO32I32O\_DI\_SLOT

KPXI-DIO-64-0: PORT\_DI\_LOW PORT\_DI\_HIGH DIO64I\_DI\_SLOT

KPXI-DIO-0-64: DIO64O\_DI\_SLOT

**NOTE** The value, Channel\_Pn, for argument Port is defined as all of the ports (Port A, B and C) in channel n.

Value: Returns the digital data read from the specified port. KPXI-DIO-16-16: 16-bit data KPXI-DIO-48: 8-bit data KPXI-RDI-8-16: 16-bit data KPXI-DIO-32-80M: 4-bit data KPXI-DIO-32-32: 32-bit data KPXI-DIO-64-0: 32-bit data KPXI-DIO-0-64: 32-bit data

**NOTE** The data format for Channel\_Pn is as follows:

Table B-2 Channel\_Pn data format

Channel_Pn	Don't care	PORT C	PORT B	PORT A
Bit	31 - 24	23 - 16	15 – 8	7 - 0

**Return Code** NoError, CardNotRegistered, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

## KDIO\_DIO32M80\_SetInterrupt

**Description** This function controls the interrupt sources (AuxDI0 and Timer 2) of local interrupt system of KPXI-DIO-32-80M and returns the two interrupt events. If an interrupt is generated, the corresponding interrupt event will be signaled. The application can use Win32 wait functions, such as WaitForSingleObject or WaitForMultipleObjects

to check the interrupt event status. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

## **Visual Basic**

KDIO\_ DIO32M80\_SetInterrupt (ByVal CardNumber As Integer, ByVal AuxDIEn As Integer, ByVal T2En As Integer, hEvent As Long) As Integer

#### Parameters CardNumber: The card id of the card that want to be performed this operation.

AuxDIEn: The control value for AUXDI interrupt. Valid values: 0: disabled 1: enabled

T2En: The control value for Timer2 interrupt. Valid values: 0: disabled 1: enabled

**hEvent** (*Win32 Only*): The local interrupt event handles returned. The status of the interrupt event indicates that an interrupt is generated or not.

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

## KDIO\_AUXDI\_EventMessage (Win32 Only)

**Description** Controls the AUXDI interrupt and notifies the user's application when an interrupt event occurs. The notification is performed through a user-specified callback function or the Windows PostMessage API. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_AUXDI\_EventMessage (U16 CardNumber, I16 AuxDIEn, HANDLE windowHandle, U32 message, void \*callbackAddr())

#### **Visual Basic**

KDIO\_ AUXDI \_EventMessage (ByVal CardNumber As Integer, ByVal AuxDIEn As Integer, ByVal windowHandle As Long, ByVal message As Long, ByVal callbackAddr As Long) As Integer

- **Parameters** CardNumber: The card id of the card that want to be performed this operation.
  - AuxDIEn: The control value for AUXDI interrupt. Valid values:
    - 0: disabled
      - 1: enabled

**windowHandle:** The handle to the window you want to receive a Windows message in when the specified AUXDI event happens. If *windowHandle* is 0, no Windows messages are sent.

**message:** a message you define. When the specified AUXDI event happens, KDIO-DRVR passes *message* back to you. *message* can be any value.

In Windows, you can set *message* to a value including any Windows predefined messages (such as WM\_PAINT). However, to define your own message, you can use any value ranging from WM\_USER (0x400) to 0x7fff. This range is reserved by Microsoft for messages you define.

**callbackAddr:** address of the user callback function. KDIO-DRVR calls this function when the specified AUXDI event occurs. If you do not want to use a callback function, set *callbackAddr* to 0.

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

## KDIO\_INT\_EventMessage (Win32 Only)

**Description** Control and notifies the user's application when a specified interrupt event occurs. The notification is performed through a user-specified callback function or the Windows PostMessage API.

> When a new event message is added, it will keep active until you call this function by setting 0 to the argument "mode" to remove the specified interrupt event message. To remove a specified message, make sure to provide the event handle to be notified for the message.

This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-DIO-32-32, KPXI-DIO-64-0

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_INT\_EventMessage (U16 CardNumber, I16 mode, HANDLE evt, HANDLE windowHandle, U32 message, U32 callbackAddr)

#### Visual Basic

KDIO\_INT\_EventMessage (ByVal CardNumber As Integer, ByVal mode As Integer, ByVal evt As Long, ByVal windowHandle As Long, ByVal message As Long, ByVal callbackAddr As Long) As Integer 
 Parameters
 CardNumber: The card id of the card that want to be performed this operation.

 mode: The operation mode of adding or removing message:

0: remove an existing message interrupt event defined argument evt.

1: add a new message for a interrupt event defined argument evt

evt: The *handle of the INT event* wishing to handle.

**windowHandle:** The handle to the window you want to receive a Windows message in when the specified INT event happens. If *windowHandle* is 0, no Windows messages are sent.

**message:** a message you define. When the specified INT event happens, KDIO-DRVR passes *message* back to you. *message* can be any value.

In Windows, you can set *message* to a value including any Windows predefined messages (such as WM\_PAINT). However, to define your own message, you can use any value ranging from WM\_USER (0x400) to 0x7fff. This range is reserved by Microsoft for messages you define.

**callbackAddr:** address of the user callback function. KDIO-DRVR calls this function when the specified INT event occurs. If you do not want to use a callback function, set *callbackAddr* to 0.

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

## KDIO\_INT1\_EventMessage (Win32 Only)

**Description** Controls the interrupt sources of INT1 of Dual Interrupt system and notifies the user's application when an interrupt event occurs. The notification is performed through a user-specified callback function or the Windows PostMessage API. This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-DIO-32-32, KPXI-DIO-64-0

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_INT1\_EventMessage (U16 CardNumber, I16 Int1Mode, HANDLE windowHandle, U32 message, void \*callbackAddr())

#### **Visual Basic**

KDIO\_INT1\_EventMessage (ByVal CardNumber As Integer, ByVal Int1Mode As Integer, ByVal windowHandle As Long, ByVal message As Long, ByVal callbackAddr As Long) As Integer

Parameters CardNumber: The card id of the card that want to be performed this operation.

Int1Mode: The interrupt mode of INT1. The valid values:

*KPXI-DIO-48:* INT1\_DISABLE: INT1 Disabled INT1\_FP1C0: INT1 by Falling edge of P1C0 INT1\_RP1C0\_FP1C3: INT1 by P1C0 Rising or P1C3 Falling INT1\_EVENT\_COUNTER: INT1 by Event Counter down to zero

*KPXI-DIO-16-16/KPXI-DIO-32-32/KPXI-DIO-64-0:* INT1\_DISABLE: INT1 Disabled INT1\_EXT\_SIGNAL: INT1 by External Signal

**windowHandle:** The handle to the window you want to receive a Windows message in when the specified INT1 event happens. If *windowHandle* is 0, no Windows messages are sent.

**message:** a message you define. When the specified INT1 event happens, KDIO-DRVR passes *message* back to you. *message* can be any value.

In Windows, you can set *message* to a value including any Windows predefined messages (such as WM\_PAINT). However, to define your own message, you can use any value ranging from WM\_USER (0x400) to 0x7fff. This range is reserved by Microsoft for messages you define.

**callbackAddr:** address of the user callback function. KDIO-DRVR calls this function when the specified INT1 event occurs. If you do not want to use a callback function, set *callbackAddr* to 0.

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

## KDIO\_INT2\_EventMessage (Win32 Only)

**Description** Controls the interrupt sources of INT2 of Dual Interrupt system and notifies the user's application when an interrupt event occurs. The notification is performed through a user-specified callback function or the Windows PostMessage API. This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-DIO-32-32, KPXI-DIO-64-0

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_INT2\_EventMessage (U16 CardNumber, I16 Int2Mode, HANDLE windowHandle, U32 message, void \*callbackAddr())

#### Visual Basic

- KDIO\_INT2\_EventMessage (ByVal CardNumber As Integer, ByVal Int2Mode As Integer, ByVal windowHandle As Long, ByVal message As Long, ByVal callbackAddr As Long) As Integer
- Parameters CardNumber: The card id of the card that want to be performed this operation.

Int2Mode: The interrupt mode of INT2. Valid values:

*KPXI-DIO-48:* INT2\_DISABLE: INT2 Disabled INT2\_FP2C0: INT2 by Falling edge of P2C0 INT2\_RP2C0\_FP2C3: INT2 by P2C0 Rising or P2C3 Falling INT2\_TIMER\_COUNTER: INT2 by Timer Counter down to zero

*KPXI-DIO-16-16/KPXI-DIO-32-32/KPXI-DIO-64-0:* INT2\_DISABLE: INT2 Disabled INT2\_EXT\_SIGNAL: INT2 by External Signal

**windowHandle:** The handle to the window you want to receive a Windows message in when the specified INT2 event happens. If *windowHandle* is 0, no Windows messages are sent.

**message:** a message you define. When the specified INT2 event happens, KDIO-DRVR passes *message* back to you. *message* can be any value.

In Windows, you can set *message* to a value including any Windows predefined messages (such as WM\_PAINT). However, to define your own message, you can use any value ranging from WM\_USER (0x400) to 0x7fff. This range is reserved by Microsoft for messages you define.

**callbackAddr:** address of the user callback function. KDIO-DRVR calls this function when the specified INT2 event occurs. If you do not want to use a callback function, set *callbackAddr* to 0.

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

## KDIO\_PortConfig

**Description** Informs KDIO-DRVR library of the port selected and the direction (Input or output) setting of the selected port. This function is supported by the following models: KPXI-DIO-48

#### Syntax Microsoft C/C++ and Borland C++

I16 DIO\_PortConfig (U16 CardNumber, U16 Port, U16 Direction)

#### Visual Basic

DIO\_PortConfig (ByVal CardNumber As Integer, ByVal Port As Integer, ByVal Direction As Integer) As Integer

#### Parameters CardNumber: The card id number.

Port: The port selected. Valid values:

*KPXI-DIO-48:* Channel\_P1A, Channel\_P1B, Channel\_P1C, Channel\_P1CL Channel\_P1CH, Channel\_P2A, Channel\_P2B, Channel\_P2C, Channel\_P2CL, Channel\_P2CH

**NOTE** Value, Channel\_Pn, for argument Port is defined as all of the ports (Port A, B and C) in channel n.

**NOTE** If the port argument of KDIO\_PortConfig is set to Channel\_PnE, the channel n will be configured as INPUT\_PORT (the argument Direction is of no use here) and the digital input of channel n is controlled by external clock.

Direction: The port direction of PIO port. Valid values: INPUT\_PORT OUTPUT\_PORT

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, ErrorInvalidIoChannel

## KDIO\_SetDualInterrupt

**Description** This function informs KDIO-DRVR library of the interrupt mode of two interrupt sources of dual-interrupt system and returns dual interrupt events. If an interrupt is generated, the corresponding interrupt event will be signaled. The application can use Win32 wait functions, such as WaitForSingleObject or WaitForMultipleObjects to check the interrupt event status. This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-DIO-32-32, KPXI-DIO-64-0

#### Syntax Microsoft C/C++ and Borland C++

#### **Visual Basic**

KDIO\_SetDualInterrupt (ByVal CardNumber As Integer, ByVal Int1Mode As Integer, ByVal Int2Mode As Integer, hEvent As Long) As Integer

**Parameters** CardNumber: The card id of the card that want to be performed this operation.

Int1Mode: The interrupt mode of INT1. Valid values:

KPXI-DIO-48: INT1\_DISABLE: INT1 Disabled INT1\_FP1C0: INT1 by Falling edge of P1C0 INT1\_RP1C0\_FP1C3: INT1 by P1C0 Rising or P1C3 Falling INT1\_EVENT\_COUNTER: INT1 by Event Counter down to zero

*KPXI-DIO-16-16/KPXI-DIO-32-32/KPXI-DIO-64-0:* INT1\_DISABLE: INT1 Disabled INT1\_EXT\_SIGNAL: INT1 by External Signal

Int2Mode: The interrupt mode of INT2.Valid values:

*KPXI-DIO-48:* INT2\_DISABLE: INT2 Disabled INT2\_FP2C0: INT2 by Falling edge of P2C0 INT2\_RP2C0\_FP2C3: INT2 by P2C0 Rising or P2C3 Falling INT2\_TIMER\_COUNTER: INT2 by Timer Counter down to zero

*KPXI-DIO-16-16/KPXI-DIO-32-32/KPXI-DIO-64-0:* INT2\_DISABLE: INT2 Disabled INT2\_EXT\_SIGNAL: INT2 by External Signal

**hEvent** (*Win32 only*): dual interrupt event handles returned. The status of a dual interrupt event indicates that an interrupt is generated or not for the cards

comprising dual interrupts system (KPXI-DIO-16-16, KPXI-DIO-48, KPXI-DIO-32-32, and KPXI-DIO-64-0).

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

#### KDIO\_T2\_EventMessage (Win32 Only)

**Description** Controls the Timer2 interrupt and notifies the user's application when an interrupt event occurs. The notification is performed through a user-specified callback function or the Windows PostMessage API. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_T2\_EventMessage (U16 CardNumber, I16 T2En, HANDLE windowHandle, U32 message, void \*callbackAddr())

#### **Visual Basic**

KDIO\_T2\_EventMessage (ByVal CardNumber As Integer, ByVal T2En As Integer, ByVal windowHandle As Long, ByVal message As Long, ByVal callbackAddr As Long) As Integer

Parameters CardNumber: The card id of the card that want to be performed this operation.

**T2En**: The control value for Timer2 interrupt.

Valid values: 0: disabled 1: enabled

**windowHandle:** The handle to the window you want to receive a Windows message in when the specified Timer2 event happens. If *windowHandle* is 0, no Windows messages are sent.

**message:** A user definable message. When the specified Timer2 event happens, KDIO-DRVR passes *message* back to you. *message* can be any value.

In Windows, you can set *message* to a value including any Windows predefined messages (such as WM\_PAINT). However, to define your own message, you can use any value ranging from WM\_USER (0x400) to 0x7fff. This range is reserved by Microsoft for messages you define.

**callbackAddr:** address of the user callback function. KDIO-DRVR calls this function when the specified Timer2 event occurs. If you do not want to use a callback function, set *callbackAddr* to 0.

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

#### KDIO\_DO\_ DIO32M80\_Config

**Description** Informs KDIO-DRVR library of the trigger source, port width, etc. selected for KPXI-DIO-32-80M card with card ID *CardNumber*. You must call this function before calling function to perform continuous digital output operation. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DO\_DIO32M80\_Config (U16 CardNumber, U16 PortWidth, U16 TrigSource, U16 WaitStatus, U16 Terminator, U16 O\_Cntrl\_Pol, U32 FifoThreshold)

#### **Visual Basic**

KDIO\_DO\_DIO32M80\_Config (ByVal CardNumber As Integer, ByVal PortWidth As Integer, ByVal TrigSource As Integer, ByVal WaitStatus As Integer, ByVal Terminator As Integer, ByVal O\_Cntrl\_Pol As Integer, ByVal FifoThreshold As Long) As Integer

Parameters CardNumber: The card id number.

**PortWidth:** The width of digital output port (PORT B). The valid value is 0, 8, 16, or 32.

TrigSource: The trigger mode for continuous digital output.

Valid values: TRIG\_INT\_PACER: on-board programmable pacer timer1 TRIG\_CLK\_10MHz: 10MHz clock TRIG\_CLK\_20MHz: 20MHz clock TRIG\_HANDSHAKE: handshaking mode TRIG\_DO\_CLK\_TIMER\_ACK: burst handshaking mode by using timer1 output as output clock TRIG\_DO\_CLK\_10M\_ACK: burst handshaking mode by using 10MHz clock as output clock

TRIG\_DO\_CLK\_20M\_ACK: burst handshaking mode by using 20MHz clock as output clock

WaitStatus: DO Wait Status.

Valid values are: DIO32M80\_WAIT\_NO:digital output starts immediately

DIO32M80\_WAIT\_TRG: digital output waits rising or falling edge of O\_TRG to start

DIO32M80\_WAIT\_FIFO: delay output data until FIFO is not almost empty

DIO32M80\_WAIT\_BOTH: delay output data until O\_TRG active and FIFO is not almost empty

Terminator: PortB Terminator On/Off.

Valid values are:

DIO32M80\_TERM\_ON: terminator on

DIO32M80\_TERM\_OFF: terminator off

**O\_Cntrl\_Pol:** The polarity configuration. This argument is an integer expression formed from one or more of the manifest constants defined in kdiodrvr.h. There are three groups of constants:

#### (1) DOREQ

DIO32M80\_DOREQ\_POS: DOREQ signal is rising edge active

DIO32M80\_DOREQ\_NEG: DOREQ signal is falling edge active

#### (2) DOACK

DIO32M80\_DOACK\_POS: DOACK signal is rising edge active

DIO32M80\_DOACK\_NEG: DOACK signal is falling edge active

#### (3) DOTRIG

DIO32M80\_DOTRIG\_POS: DOTRIG signal is rising edge active

DIO32M80\_DOTRIG\_NEG: DOTRIG signal is falling edge active

**FifoThreshold:** programmable almost empty threshold of both PORTB FIFO and PORTA FIFO (if output port width is 32).

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

#### KDIO\_DO\_AsyncCheck

**Description** Check the current status of the asynchronous digital output operation. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DO\_AsyncCheck (U16 CardNumber, BOOLEAN \*Stopped, U32 \*AccessCnt)

#### Visual Basic

KDIO\_DO\_AsyncCheck (ByVal CardNumber As Integer, Stopped As Byte, AccessCnt As Long) As Integer

**Parameters** CardNumber: The card id of the card that performs the asynchronous operation.

**Stopped**: Whether the asynchronous digital output operation has completed. If *Stopped* = TRUE, the digital output operation has stopped. Either the number of digital output indicated in the call that initiated the asynchronous digital output operation has completed or an error has occurred. If *Stopped* = FALSE, the operation is not yet complete. (constants TRUE and FALSE are defined in kdiodrvr.h)

AccessCnt: The number of digital output data that has been written at the time the call to KDIO\_DO\_AsyncCheck().

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

#### KDIO\_DO\_AsyncClear

- **Description** Stop the asynchronous digital output operation. This function is supported by the following models: KPXI-DIO-32-80M
- Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DO\_AsyncClear (U16 CardNumber, U32 \*AccessCnt)

#### Visual Basic

KDIO\_DO\_AsyncClear (ByVal CardNumber As Integer, AccessCnt As Long) As Integer

**Parameters** CardNumber: The card id of the card that performs the asynchronous operation.

**AccessCnt**: The number of digital output data that has been transferred at the time the call to KDIO\_DO\_AsyncClear().

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

#### KDIO\_DO\_AsyncMultiBufferNextReady

**Description** Checks whether the next buffer is ready for new data during an asynchronous multi-buffered digital output operation. The returned *BufferId* is the index of the most recently available (newest available) buffer. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DO\_AsyncMultiBufferNextReady (U16 CardNumber, BOOLEAN \*bNextReady, U16 \*wBufferId)

#### Visual Basic

- KDIO\_DO\_AsyncMultiBufferNextReady (ByVal CardNumber As Integer, NextReady As Byte, BufferId As Integer) As Integer
- **Parameters** CardNumber: The card id of the card that performs the asynchronous multi-buffered operation.

**NextReady**: Whether the next buffer is ready for new data.

BufferId: Returns the index of the ready buffer.

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

#### KDIO\_DO\_ContMultiBufferSetup

**Description** This function set up the buffer for multi-buffered digital output. The function has to be called repeatedly to setup all of the data buffers (at most 8 buffers). This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DO\_ContMultiBufferSetup (U16 CardNumber, void \*pwBuffer, U32 dwWriteCount, U16 \*BufferId)

#### **Visual Basic**

KDIO\_DO\_ContMultiBufferSetup (ByVal CardNumber As Integer, Buffer As Any, ByVal WriteCount As Long, BufferId As Integer) As Integer

Parameters CardNumber: The card id number.

**Buffer:** The starting address of the memory to contain the output data.

WriteCount: The size (in samples) of the buffer and its value must be even.

**BufferId:** Returns the index of the buffer currently set up.

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, ErrorTransferCountTooLarge, ErrorContIoNotAllowed

#### KDIO\_DO\_ContMultiBufferStart

**Description** This function starts multi-buffered continuous digital output on the specified digital output port at a rate as close to the rate you specified. This function is supported by the following models: KPXI-DIO-32-80M

Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DO\_ContMultiBufferStart (U16 CardNumber, U16 Port, F64 SampleRate)

#### **Visual Basic**

KDIO\_DO\_ContMultiBufferStart (ByVal CardNumber As Integer, ByVal Port As Integer, ByVal SampleRate As Double) As Integer

Parameters CardNumber: The card id number.

**Port:** Digital output port number. For KPXI-DIO-32-80M, this argument must be set to 0.

**SampleRate:** The sampling rate you want for digital output in hertz (samples per second). Your maximum rate depends on the card type and your computer system. This argument is only useful if the DO trigger mode was set as internal programmable pacer (TRIG\_INT\_PACER) by calling KDIO DO DIO32M80 Config().

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, ErrorInvalidIoChannel, ErrorContIoNotAllowed

#### KDIO\_DO\_ContStatus

**Description** While performing continuous DO conversions, this function is called to get the DO status. Please refer to the manual for your device for the DO status the device might meet. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DO\_ContStatus (U16 CardNumber, U16 \*Status)

#### Visual Basic

KDIO\_DO\_ContStatus (ByVal CardNumber As Integer, Status Integer) As Integer

Parameters CardNumber: The card id number.

**Status:** The continuous DO status returned. The description of the parameter *Status* for various card types is the following:

KPXI-DIO-32-80M:

bit 0: '1' indicates DO FIFO is empty during data output and some output data were written twice. Writes '1' to clear this bit

- bit 1: '1' indicates DO FIFO is full
- bit 2: '1' indicates DO FIFO is empty
- bit 3 ~ 15: not used
- Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered

#### KDIO\_DO\_ContWritePort

**Description** This function performs continuous digital output on the specified digital output port at a rate as close to the rate you specified. This function is supported by the following models: KPXI-DIO-32-80M

Syntax	Microsoft C/C++ and Borland C++
	<pre>I16 KDIO_DO_ContWritePort (U16 CardNumber, U16 Port, void *Buffer, U32 WriteCount, U16 Iterations, F32 SampleRate, U16 SyncMode)</pre>
	Visual Basic
	KDIO_DO_ContWritePort (ByVal CardNumber As Integer, ByVal Port As Integer, Buffer As Any, ByVal WriteCount As Long, ByVal Iterations As Integer, ByVal SampleRate As Single, ByVal SyncMode As Integer) As Integer
Parameters	CardNumber: The card id number.
	<b>Port:</b> Digital output port number. For KPXI-DIO-32-80M, this argument must be set to 0.
	<b>Buffer:</b> The starting address of the memory containing the output data. This memory must have been allocated for enough space to store output data.
	WriteCount: The number of output operations to be performed.
	<b>Iterations:</b> The number of times the data in <i>Buffer</i> to output to the Port. A value of 0 means that digital output operation proceeds indefinitely. If the digital output operation is performed <b>synchronously</b> , this argument must be set as <b>1</b> .
	<b>SampleRate:</b> The sampling rate you want for digital output in hertz (samples per second). Your maximum rate depends on the card type and your computer system. This argument is only useful if the DO trigger mode was set as internal programmable pacer (TRIG_INT_PACER and TRIG_DO_CLK_TIMER_ACK) by calling <b>KDIO_DO_DIO32M80_Config</b> (). For the other settings, you have to set this argument as CLKSRC_EXT_SampRate.
	SyncMode: Whether this operation is performed synchronously or asynchronously.
	Valid values:
	SYNCH_OP: synchronous digital input, that is, the function does not return until the digital input operation complete.
	ASYNCH_OP: asynchronous digital input operation
Return Code	NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, ErrorInvalidIoChannel, ErrorTransferCountTooLarge , ErrorContIoNotAllowed
KDIO_DO_E	EventCallBack (Win32 Only)
Description	Controls and notifies the user's application when a specified DAQ event occurs. The notification is performed through a user-specified callback function. The event message will be removed automatically after calling <i>KDIO_DO_Async_Clear</i> . The event message can also be manually removed by set the parameter " <i>mode</i> " to be 0. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

#### **Visual Basic**

KDIO\_DO\_EventCallBack (ByVal CardNumber As Integer, ByVal mode As Integer, ByVal EventType As Integer, ByVal callbackAddr As Long) As Integer

**Parameters** CardNumber: The card id of the card that want to be performed this operation.

mode: add or remove the event message. Valid values:

## 0: remove

1: add

EventType: event criteria. Valid values are:

DOEnd: Notification for the completeness of asynchronous digital output operation

DBEvent: Notification for the next half buffer of data in circular buffer is ready for transfer (this value is not valid for KPXI-DIO-32-80M)

**callbackAddr:** the address of the user callback function. KDIO-DRVR calls this function when the specified event occurs. If you wish to remove the event message, set *callbackAddr* to 0.

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

#### KDIO\_DO\_InitialMemoryAllocated

- **Description** This function returns the available memory size for continuous digital output in the device driver of this card. The continuous digital output transfer size can not exceed this size. This function is supported by the following models: KPXI-DIO-32-80M
- Syntax Microsoft C/C++ and Borland C++

#### **Visual Basic**

KDIO\_DO\_InitialMemoryAllocated (ByVal CardNumber As Integer, MemSize As Long) As Integer

Parameters CardNumber: The card id number.

**MemSize:** The available memory size in device driver of this card. The unit is KB (1024 bytes).

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered

#### KDIO\_DO\_PGStart

**Description** This function performs pattern generation for digital output with the data stored in Buffer at a rate as close to the rate you specified. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DO\_PGStart (U16 CardNumber, void \*Buffer, U32 WriteCount, F64 SampleRate)

#### **Visual Basic**

KDIO\_DO\_PGStart (ByVal CardNumber As Integer, Buffer As Any, ByVal WriteCount As Long, ByVal SampleRate As Double) As Integer

#### Parameters CardNumber: The card id number.

**Buffer:** The starting address of the memory containing the output data of pattern generation. This memory must have been allocated for enough space to store output data.

WriteCount: the number of pattern generation output samples.

**SampleRate:** The sampling rate you want for digital output in hertz (samples per second). Your maximum rate depends on the card type and your computer system. This argument is only useful if the DO trigger mode was set as internal programmable pacer (TRIG\_INT\_PACER) by calling **KDIO\_DO\_DIO32M80\_Config ()**.

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, ErrorTransferCountTooLarge

#### KDIO\_DO\_PGStop

- **Description** This function stops pattern generation for digital output operation. This function is supported by the following models: KPXI-DIO-32-80M
- Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DO\_PGStop (U16 CardNumber)

#### **Visual Basic**

KDIO\_DO\_PGStop (ByVal CardNumber As Integer) As Integer

- Parameters CardNumber: The card id number.
- Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

#### KDIO\_DO\_ReadLine

**Description** Read back the digital logic state of the specified digital output line in the specified port. This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-RDI-8-16, KPXI-DIO-32-80M, KPXI-DIO-32-32, KPXI-DIO-64-0, KPXI-DIO-0-64

#### Syntax Microsoft C/C++ and Borland C++

#### Visual Basic

KDIO\_DO\_ReadLine (ByVal CardNumber As Integer, ByVal Port As Integer, ByVal Line As Integer, State As Integer) As Integer

#### **Parameters CardNumber:** The card id number.

Port: Digital output port number.

Valid values:

KPXI-DIO-16-16: 0 KPXI-RDI-8-16: 0 KPXI-DIO-32-80M: 1 (auxiliary digital output port) KPXI-DIO-32-32: 0, DIO32I32O\_DO\_LED KPXI-DIO-64-0: DIO64I\_DO\_LED KPXI-DIO-0-64: PORT\_DO\_LOW, PORT\_DO\_HIGH, DIO64O\_DO\_LED KPXI-DIO-48: refer to the function *KDIO\_DI\_ReadLine* section.

Line: The digital line to be accessed.

Valid values:

KPXI-DIO-16-16: 0 through 15 KPXI-RDI-8-16: 0 through 7 KPXI-DIO-32-80M: 0 through 3 KPXI-DIO-32-32/KPXI-DIO-64-0/KPXI-DIO-0-64: 0 through 31 KPXI-DIO-48: refer to the function *KDIO\_DI\_ReadLine* section.

- **State**: Returns the digital logic state, 0 or 1, of the specified line.
- **Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, ErrorInvalidIoChannel

#### KDIO\_DO\_ReadPort

Description Read back the output digital data from the specified digital output port. This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-RDI-8-16, KPXI-DIO-32-80M, KPXI-DIO-32-32, KPXI-DIO-64-0, KPXI-DIO-0-64

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DO\_ReadPort (U16 CardNumber, U16 Port, U32 \*Value)

#### Visual Basic

KDIO\_DO\_ReadPort (ByVal CardNumber As Integer, ByVal Port As Integer, Value As Long) As Integer Parameters CardNumber: The card id number.

**Port**: Digital output port number.

Valid values:

KPXI-DIO-16-16: 0 KPXI-RDI-8-16: 0 KPXI-DIO-32-80M: 1 (auxiliary digital output port) KPXI-DIO-32-32: 0, DIO32I32O\_DO\_LED KPXI-DIO-64-0: DIO64I\_DO\_LED KPXI-DIO-0-64: PORT\_DO\_LOW, PORT\_DO\_HIGH, DIO64O\_DO\_LED KPXI-DIO-48: refer to the function *KDIO\_DI\_ReadPort* section.

Value: Returns the digital data read from the specified output port.

Valid values:

KPXI-DIO-16-16: 16-bit data KPXI-DIO-48: 8-bit data KPXI-RDI-8-16: 8-bit data KPXI-DIO-32-80M: 4-bit data KPXI-DIO-32-32: 32-bit data KPXI-DIO-64-0: 32-bit data KPXI-DIO-0-64: 32-bit data

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, ErrorInvalidIoChannel

#### KDIO\_DO\_WriteLine

**Description** Sets the specified digital output line in the specified digital port to the specified state. This function is only available for these cards that support digital output read-back functionality. This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-RDI-8-16, KPXI-DIO-32-80M, KPXI-DIO-32-32, KPXI-DIO-64-0, KPXI-DIO-0-64

#### Syntax Microsoft C/C++ and Borland C++

#### **Visual Basic**

KDIO\_DO\_WriteLine(ByVal CardNumber As Integer, ByVal Port As Integer, ByVal DoLine As Integer, ByVal State As Integer) As Integer

#### Parameters CardNumber: The card id number.

**Port**: Digital output port number.

Valid values:

KPXI-DIO-16-16: 0 KPXI-RDI-8-16: 0 KPXI-DIO-32-80M: 1 (auxiliary digital output port) KPXI-DIO-32-32: 0, DIO32I32O\_DO\_LED KPXI-DIO-64-0: DIO64I\_DO\_LED KPXI-DIO-0-64: PORT\_DO\_LOW, PORT\_DO\_HIGH, DIO64O\_DO\_LED KPXI-DIO-48: refer to the function *KDIO\_DI\_ReadLine* section.

Line: The digital line to write to.

Valid values:

KPXI-DIO-16-16: 0 through 15 KPXI-RDI-8-16: 0 through 7 KPXI-DIO-32-80M: 0 through 3 KPXI-DIO-32-32/KPXI-DIO-64-0/KPXI-DIO-0-64: 0 through 31 KPXI-DIO-48: refer to the function *KDIO\_DI\_ReadLine* section.

State: The new digital logic state, 0 or 1.

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, ErrorInvalidIoChannel

#### KDIO\_DO\_WritePort

Description Writes digital data to the specified digital output port. This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-RDI-8-16, KPXI-DIO-32-80M, KPXI-DIO-32-32, KPXI-DIO-64-0, KPXI-DIO-0-64

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_DO\_WritePort (U16 CardNumber, U16 Port, U32 Value)

#### **Visual Basic**

KDIO\_DO\_WritePort (ByVal CardNumber As Integer, ByVal Port As Integer, ByVal Value As Long) As Integer

#### Parameters CardNumber: The card id number.

**Port**: Digital output port number. The cards that support this function (and their corresponding valid values) are as follows:

KPXI-DIO-16-16: 0

KPXI-DIO-48:

Channel\_P1A, Channel\_P1B, Channel\_P1C, Channel\_P1CL, Channel\_P1CH, Channel\_P2A, Channel\_P2B, Channel\_P2C, Channel\_P2CL, Channel\_P2CH

KPXI-RDI-8-16: 0

*KPXI-DIO-32-80M*: 1 (auxiliary digital output port)

KPXI-DIO-32-32: 0, DIO32I32O\_DO\_LED

KPXI-DIO-64-0: DIO64I\_DO\_LED

KPXI-DIO-0-64: PORT\_DO\_LOW, PORT\_DO\_HIGH, DIO64O\_DO\_LED

- **NOTE** The value, Channel\_Pn, for argument Port is defined as all of the ports (Port A, B and C) in channel n.
  - Value: Digital data that is written to the specified port.

KPXI-DIO-16-16: 16-bit data KPXI-DIO-48: 8-bit data KPXI-RDI-8-16: 8-bit data KPXI-DIO-32-80M: 4-bit data KPXI-DIO-32-32: 32-bit data KPXI-DIO-64-0: 32-bit data KPXI-DIO-0-64: 32-bit data

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport, ErrorInvalidIoChannel

#### KDIO\_GetActualRate

**Description** Gets the actual sampling rate the hardware will perform according to the board type and the rate you want. This function is supported by the following models: KPXI-DIO-32-80M

#### Syntax Microsoft C/C++ and Borland C++

#### **Visual Basic**

KDIO\_GetActualRate (ByVal CardNumber As Integer, ByVal SampleRate As Double, ActualRate As Double) As Integer

Parameters CardNumber: The card id of the card that wants to perform this operation.

SampleRate: The desired sampling rate.

**ActualRate**: Returns the actual acquisition rate performed. The value depends on the card type and the desired sampling rate.

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

#### KDIO\_GetBaseAddr

**Description** Gets the I/O base addresses of the device with a specified card index. This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-RDI-8-16, KPXI-DIO-32-80M, KPXI-DIO-32-32, KPXI-DIO-64-0, KPXI-DIO-0-64

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_GetBaseAddr (U16 wCardNumber, U32 \*BaseAddr, U32 \*BaseAddr2)

#### Visual Basic

KDIO\_GetBaseAddr (ByVal CardNumber As Integer, BaseAddr As Long, BaseAddr2 As Long) As Integer

I16 KDIO\_GetActualRate (U16 CardNumber, F64 SampleRate, F64 \*ActualRate)

**Parameters** CardNumber: The card id of the card that wants to perform this operation.

BaseAddr: Returns the I/O base address.

**BaseAddr2**: Returns the second base address #2. This is only available for the devices that support two I/O base addresses.

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

#### KDIO\_GetCardIndexFromID

- Description Get the card type and the sequence number of the device with a specified card id. This function is the reverse function of KDIO\_Release\_Card. This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-RDI-8-16, KPXI-DIO-32-80M, KPXI-DIO-32-32, KPXI-DIO-64-0, KPXI-DIO-0-64
- Syntax Microsoft C/C++ and Borland C++

#### Visual Basic

KDIO\_GetCardIndexFromID (ByVal CardNumber As Integer, cardType As Integer, cardIndex As Integer) As Integer

Parameters CardNumber: The card id of the card that wants to perform this operation.

cardType: Returns the card type.

cardIndex: Returns the sequence number of the card with the same card type.

**Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

#### KDIO\_GetCardType

- Description Gets the card type of the device with a specified card index. This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-RDI-8-16, KPXI-DIO-32-80M, KPXI-DIO-32-32, KPXI-DIO-64-0, KPXI-DIO-0-64
- Syntax Microsoft C/C++ and Borland C++
  - I16 KDIO\_GetCardType (U16 wCardNumber, U16 \*cardType)

#### Visual Basic

- ParametersCardNumber: The card id of the card that wants to perform this operation.cardType: Returns the card type.
- **Return Code** NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

#### KDIO\_GetLCRAddr

- **Description** Gets the LCR base address (defined by the PCI controller on board) of the device with a specified card index. This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-RDI-8-16, KPXI-DIO-32-80M, KPXI-DIO-32-32, KPXI-DIO-64-0, KPXI-DIO-0-64,
- Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_GetLCRAddr(U16 wCardNumber, U32 \*LcrAddr)

#### **Visual Basic**

KDIO\_GetLCRAddr (ByVal CardNumber As Integer, LcrAddr As Long) As Integer

Parameters CardNumber: The card id of the card that wants to perform this operation.

LcrAddr: Returns the LCR base address.

Return Code NoError, ErrorInvalidCardNumber, ErrorCardNotRegistered, ErrorFuncNotSupport

#### KDIO\_Register\_Card

**Description** Initializes the hardware and software states of a Keithley PXI data acquisition card, and then returns a numeric card ID that corresponds to the card initialized. Register\_Card must be called before any other KDIO-DRVR library functions can be called for that card. The function initializes the card and variables internal to KDIO-DRVR library. Because Keithley PXI data acquisition cards meets the plugand-play design, the base address (pass-through address) and IRQ level are assigned by system BIOS directly. This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-RDI-8-16, KPXI-DIO-32-80M, KPXI-DIO-32-32, KPXI-DIO-64-0, KPXI-DIO-0-64

#### Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_Register\_Card (U16 CardType, U16 card\_num)

#### **Visual Basic**

KDIO\_Register\_Card (ByVal CardType As Integer, ByVal card\_num As Integer) As Integer

**Parameters** CardType: The type of card to be initialized. Keithley will periodically upgrades KDIO-DRVR to add support for new Keithley PXI data acquisition cards. Please refer to *Release Notes* for the card types that the current release of KDIO-DRVR actually supports. Following are the constants defined in kdiodrvr.h that represent the Keithley PXI data acquisition cards that KDIO-DRVR supports:

KPXI\_DIO\_16I\_16O (for KPXI-DIO-16-16) KPXI\_DIO\_48 (for KPXI-DIO-48) KPXI\_RDI\_8R\_16I (for KPXI-RDI-8-16) KPXI\_DIO\_32\_80M (for KPXI-DIO-32-80M) KPXI\_DIO\_32I\_32O (for KPXI-DIO-32-32) KPXI\_DIO\_64I (for KPXI-DIO-64-0) KPXI\_DIO\_64O (for KPXI-DIO-0-64)

**card\_num**: The sequence number of the card with *the same card type* (as defined in argument *CardType*) or belonging to *the same card type series* (Except KPXI-DIO-32-80M) plugged in the PXI slot. The card sequence number

setting is according to the PXI slot sequence in the mainboard. The first card (in the most prior slot) is with card\_num=0. For example, if there two KPXI-DIO-48 cards plugged on your PC, the KPXI-DIO-48 card in the prior slot should be registered with card\_num=0, and the other one with card\_num=1.

**Return Code** This function returns a numeric card id for the card initialized. The range of card id is between 0 and 31. If there is any error occurs, it will return negative error code, the possible error codes are listed below: ErrorTooManyCardRegistered, ErrorUnknownCardType, ErrorOpenDriverFailed, ErrorOpenEventFailed

#### KDIO\_Release\_Card

- **Description** There are at most 32 cards that can be registered simultaneously. This function is used to tell KDIO-DRVR library that this registered card is not used currently and can be released. This would make room for new card to register. Also by the end of a program, you need to use this function to release all cards that were registered. This function is supported by the following models: KPXI-DIO-16-16, KPXI-DIO-48, KPXI-RDI-8-16, KPXI-DIO-32-80M, KPXI-DIO-32-32, KPXI-DIO-64-0, KPXI-DIO-0-64
- Syntax Microsoft C/C++ and Borland C++

I16 KDIO\_Release\_Card (U16 CardNumber)

#### Visual Basic

KDIO\_Release\_Card (ByVal CardNumber As Integer) As Integer

**Parameters** CardNumber: The card id of the card that want to be released.

Return Code NoError

## **Status Codes**

The status codes returned by KDIO-DRVR, including the name and description, are listed in Table B-1. Each KDIO-DRVR function returns a status code that indicates whether the function was performed successfully. When a KDIO-DRVR function returns a negative number, it means that an error occurred while executing the function.

Table B-3 Status codes returned by KDIO-DRVR

Status Code	Status Name	Description
0	NoError	No error occurred
-1	ErrorUnknownCardType	The CardType argument is not valid
-2	ErrorInvalidCardNumber	The CardNumber argument is out of range (larger than 31).
-3	ErrorTooManyCardRegistered	There have been 32 cards that were registered.
-4	ErrorCardNotRegistered	No card registered as id CardNumber.
-5	ErrorFuncNotSupport	The function called is not supported by this type of card
-6	ErrorInvalidIoChannel	The specified Channel or Port argument is out of range
-7	ErrorInvalidAdRange	The specified analog input range is invalid.
-8	ErrorContIoNotAllowed	The specified continuous IO operation is not supported by this type of card.
-9	ErrorDiffRangeNotSupport	All the analog input ranges must be the same for multi-chan- nel analog input.
-10	ErrorLastChannelNotZero	The channels for multi-channel analog input must be ended with or started from zero.

## Table B-3 (continued) Status codes returned by KDIO-DRVR

Status		
Code	Status Name	Description
-11	ErrorChannelNotDescending	The channels for multi-channel analog input must be contigu- ous and in descending order.
-12	ErrorChannelNotAscending	The channels for multi-channel analog input must be contiguous and in ascending order.
-13	ErrorOpenDriverFailed	Failed to open the device driver.
-14	ErrorOpenEventFailed	Open event failed in device driver.
-15	ErrorTransferCountTooLarge	The size of transfer is larger than the size of Initially allocated memory in driver.
-16	ErrorNotDoubleBufferMode	Double buffer mode is disabled.
-17	ErrorInvalidSampleRate	The specified sampling rate is out of range.
-18	ErrorInvalidCounterMode	The value of the <i>Mode</i> argument is invalid.
-19	ErrorInvalidCounter	The value of the Ctr argument is out of range.
-20	ErrorInvalidCounterState	The value of the State argument is out of range.
-21	ErrorInvalidBinBcdParam	The value of the <i>BinBcd</i> argument is invalid.
-22	ErrorBadCardType	The value of Card Type argument is invalid
-23	ErrorInvalidDaRefVoltage	The value of DA reference voltage argument is invalid
-24	ErrorAdTimeOut	Time out for AD operation
-25	ErrorNoAsyncAl	Continuous Analog Input is not set as Asynchronous mode
-26	ErrorNoAsyncAO	Continuous Analog Output is not set as Asynchronous mode
-27	ErrorNoAsyncDI	Continuous Digital Input is not set as Asynchronous mode
-28	ErrorNoAsyncDO	Continuous Digital Output is not set as Asynchronous mode
-29	ErrorNotInputPort	The value of AI/DI port argument is invalid
-30	ErrorNotOutputPort	The value of AO/DO argument is invalid
-31	ErrorInvalidDioPort	The value of DI/O port argument is invalid
-32	ErrorInvalidDioLine	The value of DI/O line argument is invalid
-33	ErrorContloActive	Continuous IO operation is not active
-34	ErrorDblBufModeNotAllowed	Double Buffer mode is not allowed
-35	ErrorConfigFailed	The specified function configuration is failed
-36	ErrorInvalidPortDirection	The value of DIO port direction argument is invalid
-37	ErrorBeginThreadError	Failed to create thread
-38	ErrorInvalidPortWidth	The port width setting for KPXI-DIO-32-80M is not allowed
-39	ErrorInvalidCtrSource	The clock source setting is invalid
-40	ErrorOpenFile	Failed to Open file
-41	ErrorAllocateMemory	The memory allocation is failed
-42	ErrorDaVoltageOutOfRange	The value of DA voltage argument is out of range
-50	ErrorInvalidCounterValue	The value of count for a counter is invalid
-60	ErrorInvalidEventHandle	The event handle is invalid
-61	ErrorNoMessageAvailable	No event message can be added
-62	ErrorEventMessgaeNotAdded	The specified event message doesn't exist
-201	ErrorConfigloct	The configuration API is failed
-202	ErrorAsyncSetloctl	The async. mode API is failed
-203	ErrorDBSetloctl	The double-buffer setting API is failed
-204	ErrorDBHalfReadyloctl	The half-ready API is failed
-205	ErrorContOPloctI	The continuous data acquisition API is failed
-206	ErrorContStatusIoctI	The continuous data acquisition status API setting is failed
-207	ErrorPIOloctI	The polling data API is failed
-208	ErrorDIntSetloctl	The dual interrupt setting API is failed
-209	ErrorWaitEvtloctl	The wait event API is failed
-210	ErrorOpenEvtloctl	The open event API is failed
-211	ErrorCOSIntSetloctI	The cos interrupt setting API is failed
-212	ErrorMemMaploctl	The memory mapping API is failed

#### Table B-3 (continued) Status codes returned by KDIO-DRVR

Status Code	Status Name	Description
-213	ErrorMemUMapSetloctl	The memory Unmapping API is failed
-214	ErrorCTRloctl	The counter API is failed

## Data file format

This section describes the file format of the data files generated by the functions performing continuous data acquisition followed by storing the data to disk.

The data file includes three parts, Header, ChannelRange (optional) and Data block. The file structure is as the figure below:

Header					
ChannelRange (Optional)					
DAQ data					

## Header

The *header* part records the information related to the stored data and its total length is 60 bytes. The data structure of the file header is contained in Table B-4.

#### Table B-4 Data file header

	F	leader	Total Length: 60 bytes				
Elements	Туре	Size	Comments				
		(bytes)					
ID	char	10	file ID				
			ex. KeithleyDAQ1				
card_type	short	2	card Type				
			ex. KPXI_DIO_32_80M				
num_of_channel	short	2	number of scanned channels				
			ex. 1, 2				
Channel_no	unsigned	1	channel number where the data read from (only available as the				
	char		num_of_channel is 1)				
			ex. 0, 1				
num_of_scan	long	4	the number of scan for each channel				
			(total count / num_of_channel)				
data_width	short	2	the data width				
			0: 8 bits, 1: 16 bits, 2: 32 bits				
channel_order	short	2	the channel scanned sequence				
			0: normal (ex. 0-1-2-3)				
			1: reverse (ex. 3-2-1-0)				
			2: custom* (ex. 0, 1, 3)				

Table B-4 (continued)
Data file header

		Header	Total Length: 60 bytes				
Elements	Туре	Size (bytes)	Comments				
ad_range	short	2	the AI range code				
			Please refer to Data file format				
			ex. 0 (AD_B_5V)				
scan_rate	double	8	The scanning rate of each channel				
			(total sampling rate / num_of_channel)				
num_of_channel_r	short	2	The number of ChannelRange* structure				
ange							
start_date	char	8	The starting date of data acquisition				
			ex. 12/31/99				
start_time	char	8	The starting time of data acquisition				
			ex. 18:30:25				
start_millisec	char	3	The starting millisecond of data acquisition				
			ex. 360				
reserved	char	6	not used				

\* The channel\_order is set to "custom" only when the card supports variant channel scanning order.

## ChannelRange

The *ChannelRange* part records the channel number and data range information related to the stored data. This part consists of several channel & range units. The length of each unit is 2 bytes. The total length depends on the value of *num\_of\_channel\_range* (one element of the file header) and is calculated as the following formula:

Total Length = 2 \* num\_of\_channel\_range bytes

The data structure of each ChannelRange unit is contained in Table B-5:

## Table B-5Data structure of ChannelRange unit

ChannelRange Unit									
	Length: 2 bytes								
	Size								
Elements	Туре	Comments							
channel	channel char		scanned channel number						
			ex. 0, 1						
range	char	1	the AI range code of channel						
			Please refer to Data file format.						
			ex. 0 (AD_B_5V)						

## Data Block

The last part is the data block. The data is written to file in 16-bit binary format, with the lower byte first (little endian). For example, the value 0x1234 is written to disk with 34 first followed by 12. The total length of the data block depends on the data width and the total data count.

The file is written in Binary format and can't be read in normal text editor. You can use any binary file editor to view it or the functions used for reading files, e.g. fread, to get the file information and data value. KDIO-DRVR provides a useful utility *KIDAQCvt* for you to convert the binary file. The *KIDAQCvt* main window is as the figure below:

#### Figure B-7 DAQ File Conversion Utility

KIDAQ Driver Convers	ion Utility				>		
– Input file –							
File path: F:\H	keithley\KDIO_DF	RVR\SAMPLES\	KPXI_DIO_32	2_80M\CAIF	Browse		
Card type:	KPXI-DIO-32-8	OM ADr	ange:	+/-10V			
Channel number:	4	Scan	rate(Hz):	1000000.	000		
Number of scan:	1000	Start	date:	06/27/06			
Data width:	16 bits	Start	time:	08:20:11.	830		
Channel order:	Custom	Chan	nel/Range:	4	View		
		Load					
Output file							
File path: F:\	Keithley\KDIO_DF	RVR\SAMPLES	KPXI_DIO_32	2_80M\CAIR	Browse		
Data format: File	e with scaled dat	ta		•			
File format							
File type:	<ul> <li>Text file</li> </ul>	C CSV file					
Separator:	Space	C Tab	с,	🔽 Title/	Head		
Digital:	🖸 Decimal	C Hexadeci	mal				
<u>S</u> tart Convert		<u>A</u> bout		1	<u>R</u> xit		

KIDAQCvt first translates the information stored in the header part and the ChannelRange part and then displays the corresponding information in the "Input File" frame of *KIDAQCvt* main window. After setting the properties (File Path, Format, ...etc) of the converted file and push "*Start Convert*" button in the "Output File" frame, *KIDAQCvt* gets rid of header and ChannelRange parts and converts the data in data block according to the card type and the data width. Finally, *KIDAQCvt* writes the converted data to disk. You thus can use any text editor or Excel to view or analyze the accessed data.

## **Function Support**

This section shows which data acquisition hardware each KDIO-DRVR function supports.

#### Table B-6 KDIO-DRVR model function

	KP	XI					
Function board	-DIO-16-16	-RDI-8-16	-DIO-48	-DIO-32-80M	-DIO-32-32	-DIO-64-0	-DIO-0-64
KDIO CTR Read	-	•	·	•	•	•	
KDIO_CTR_Reset			v				
KDIO_CTR_Setup			v				
KDIO_CTR_Update			v				
KDIO_DI_DIO32M80_Config				v			
KDIO_DI_AsyncCheck				v			
KDIO_DI_AsyncClear				v			
KDIO_DI_AsyncDblBufferTransfer				v			
KDIO_DI_AsyncMultiBufferNextReady				v			
KDIO_DI_ContMultiBufferSetup				v			
KDIO_DI_ContMultiBufferStart				v			
KDIO_DI_ContReadPort				v			
KDIO_DI_ContReadPortToFile				v			
KDIO_DI_ContStatus				v			
KDIO_DI_InitialMemoryAllocated				v			
KDIO_DI_ReadLine	v	v	v	v	v	v	
KDIO_DI_ReadPort	v	v	v	v	v	v	
KDIO_DIO32M80_SetInterrupt	-	-	-	v	-	-	
KDIO_AUXDI_EventMessage				v			
KDIO_INT_EventMessage	v		v		v	v	
KDIO_INT1_EventMessage	v		v		v	v	
KDIO_INT2_EventMessage	v		v		v	v	
KDIO_PortConfig	-		v		-	-	
KDIO_SetDualInterrupt	v		v		v	v	
KDIO_T2_EventMessage				v			
KDIO_DO_DIO32M80_Config				v			
KDIO_DO_ContStatus				v			
KDIO_DO_ContWritePort				v			
KDIO_DO_AsyncCheck				v			
KDIO_DO_AsyncClear				v			
KDIO_DO_InitialMemoryAllocated				v			
KDIO_DO_PGStart				v			
KDIO_DO_PGStop				v			
KDIO_DO_ReadLine	v	v	v	v	v	v	v
KDIO_DO_ReadPort	v	v	v	v	v	v	v
KDIO_DO_WriteLine	v	v	v	v	v	v	v

#### Table B-6 (continued) **KDIO-DRVR model function**

		КРХІ							
Function board	-DIO-16-16	-RDI-8-16	-DIO-48	-DIO-32-80M	-DIO-32-32	-DIO-64-0	-DIO-0-64		
KDIO_DO_WritePort	v	v	v	v	V	v	v		
KDIO_GetActualRate				v					
KDIO_Register_Card	v	v	v	v	v	v	v		
KDIO_Release_Card	v	V	V	V	V	V	V		

# Appendix C KIDAQ<sup>®</sup>-LabVIEW Compatible Interface Guide

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## Introduction to KIDAQ<sup>®</sup>-LabVIEW

This introduction describes how to program your application in LabVIEW<sup>1</sup> using the Keithley KIDAQ driver.

### **Overview**

Install the KDAQ-DRVR, KDIO-DRVR, or KDIG-DRVR device driver that works with your module before installing the KIDAQ LabVIEW driver. Refer to driver installation information elsewhere in the product manual for the correct driver installation procedure for your module.

KIDAQ LabVIEW VIs (Virtual Instrumentation files) were designed for LabVIEW 6.0 or later. All VIs are stored in 6.0 format. The KIDAQ driver provides a set of VIs that control the KPXI modules from within LabVIEW for fast and simple programming.

To not conflict with the naming of the functions already present in LabVIEW, all KIDAQ LabVIEW VIs have a "KI" prefix. For example, the Analog Input Read VI is called "KI AI Read".

## Using KIDAQ LabVIEW VIs in LabVIEW

To use KIDAQ LabVIEW VIs, refer to the following procedure as a guideline (using LabVIEW versions 6.0 through 7.2):

- **NOTE** LabVIEW 8 (and later versions) uses a new interface. In LabVIEW 8, the KIDAQ VI set will appear at the bottom of the LabVIEW function palette. To personalize your function palette, click the **Tools menu** item, select **Advanced** and **edit palette set...** from the menus.
  - 1. Click the **Options** button in the **Controls** or **Functions** palette toolbar to display the **Function Browser Options** dialog box.
  - 2. Select KIDAQ view from the Palette Set pull-down menu (Figure C-1).
  - 3. Click OK. The Functions palettes change to the KIDAQ view.
  - 4. Then, find KIDAQ LabVIEW VIs in KIDAQ icon on the Functions palette (Figure C-2).

#### Figure C-1 Function Browser Options

Function Browser_Options			×
Palette View Format	Basic Data Acquisition ✓ default KIDAQ Test & Measurement		
OK	Edit Palettes	Cancel	

<sup>1.</sup> LabVIEW<sup>™</sup> is a trademark of the National Instruments Corporation. All other trademarks are the property of their respective owners.

#### Figure C-2 Functions palette





The **KIDAQ** palette contains four sub-palettes that contain the different classes of data acquisition VIs. The VIs are classified as follows:

- Analog Input VIs
- Analog Output VIs
- Digital I/O VIs
- Timer/Counter VIs
- Calibration and Configuration VIs
- Error Handler VI

Most of the VI sub-palettes arrange the VIs in different levels, Easy, Intermediate, or Advanced, according to their functionality.

## KIDAQ LabVIEW Programming

The KIDAQ LabVIEW VIs Overview briefly describes each VI in KIDAQ LabVIEW. All applications developed with KIDAQ LabVIEW are compatible across Windows XP and 2000. For detailed function information, refer to Appendix D, the KIDAQ®-LabVIEW Compatible Function Reference.

You can find the detailed description of each VI using any of the following ways:

- Select the **Show Help** command in the **Help** menu in LabVIEW. Then, when you put the mouse cursor on KIDAQ LabVIEW VI, LabVIEW will show the description of the VI.
- Refer to Appendix D of this User's Manual.
- Contact Keithley Instruments via phone, email, or on the web at www.keithley.com for further information.

## **Device Driver Handling**

Device Driver Handling describes how to configure the KIDAQ PXI cards Windows  $^{\ensuremath{\mathbb{R}}}$  XP/2000 device driver.

## Windows XP/2000 Device Driver

Once Windows XP/2000<sup>®</sup> has started, the Plug and Play function of Windows XP/2000<sup>®</sup> operating system will find the new Keithley PXI cards. If this is the first time to install Keithley PXI cards in your Windows XP/2000<sup>®</sup> system, you will be informed to install the device driver. Refer to driver installation information elsewhere in the product manual for the correct driver installation procedure for your module.

## **Driver Utility**

**NOTE** The KDAQ-DRVR, KDIO-DRVR, or KDIG-DRVR device driver should be installed before the KDAQ LabVIEW driver. Refer to driver installation information elsewhere in the product manual for the correct driver installation procedure for your module.

KIDAQ LabVIEW provides a PXI Configuration Utility (*configdrv.exe*). These utilities are used to **set/change** the allocated buffer sizes of AI, AO, DI and DO (Analog Input, Analog Output, Digital Input, Digital Output). The allocated buffer sizes of AI, AO, DI, DO represent the sizes of contiguous Initially Allocated memory for continuous analog input, analog output, digital input, digital output respectively. Its unit is page *KB*, i.e. 1024 bytes. The device driver will try to allocate these sizes of memory at system startup time. If this size of memory is not available, the driver will allocate as much memory as system can provide. The size of initially allocated memory is the maximum memory size that DMA or Interrupt transfer can be performed. It will induce an unexpected result in that DMA or Interrupt transfer performed exceeds the initially allocated size.

## **KIDAQ** Utilities

This section, KIDAQ Utilities, describes all utilities included in the KIDAQ software.

## KIDAQ Registry/Configuration utility

*configdrv* is used to modify the allocated buffer sizes of AI, AO, DI and DO (Windows® XP/2000). The default installation directory for this utility is C:\Keithley\KIDAQ\Util. It can also be found in the start menu under **Programs** -> Keithley -> KIDAQ LabVIEW Driver -> Configuration Utility. For detailed information on this utility, refer to device driver guide for you module.

## **KIDAQ Devices Explorer**

Devices Explorer (KPXIConf.exe) displays the currently installed and detected KIDAQ hardware. The default installation directory for this utility is C:\Keithley\KIDAQ\Util. It can also be found in the start menu under **Programs** -> Keithley -> KIDAQ LabVIEW Driver -> Device Explorer. The *Keithley PXI Devices Explorer's* main window is shown in Figure C-3:

#### Figure C-3 Keithley PXI Devices Explorer

Keithley PXI Devices Explorer 🛛 🗙			X
Keithley PXI Device List			
Bus/Device/Function 2	12 0		
Device List			
Device Type	Bus/Device/Function	Device No.	
KPXI-AI-2-65M	2/12/0	1	
	ОК		

The Device Browser main window contains three columns, Device Type, Location (Bus/Device/ Function) and Device Number.

Device Type: Type of KIDAQ board installed

Location (Bus/Device/Function): The location the device is plugged into

Device Number: Number of device at PXI bus (Starts from 1)

Using this utility, user can view all of the KIDAQ devices connected to your system and get the device number corresponding to the device plugged on a specified PXI slot.

## **KIDAQ LabVIEW VIs Overview**

This section briefly describes each VI in the KIDAQ LabVIEW driver. The setup program detects the system (Windows® XP/2000), and installs the correct platform drivers to the system. All applications developed with KIDAQ LabVIEW are compatible across Windows® XP/2000.

You can find the detailed description of each VI using any of the following ways:

- Select the Show Help command in the Help menu in LabVIEW. Then, when you put the mouse cursor on KIDAQ LabVIEW VI, LabVIEW will show the description of the VI.
- Refer to Appendix D of this document
- Contact Keithley Instruments via phone, email, or on the web at www.keithley.com for further information

KIDAQ LabVIEW VIs are grouped into the following LabVIEW palettes:

- Analog Input VIs
- Analog Output VIs
  - Advanced Analog Output VIs

- Digital I/O VIs
  - Advanced Digital I/O
- Timer/Counter VIs
  - Intermediate Timer/Counter VIs
- Advanced Timer/Counter VIs
- Calibration and Configuration VIs
- Error Handler VI

## **Analog Input VIs**

**KI AI Acquire Waveform:** Acquires a specified number of samples at a specified sample rate from a single input channel and returns the acquired data.

**KI AI Acquire Waveforms:** Acquires data from the specified channels and samples the channels at the specified scan rate.

**KI AI Sample Channel:** Measures the signal attached to the specified channel and returns the measured data.

KI AI Sample Channels: Performs a single reading from each of the specified channels.

KI AI Clear: The KI AI Clear VI stops an acquisition associated with task ID in.

KI AI Config: Configures an analog input operation for a specified set of channels.

KI AI Read: Reads data from a buffered data acquisition.

**KI AI Single Scan:** Returns one scan of data directly from the board analog input channels for a non-buffered acquisition.

KI AI Start: Starts a buffered analog input operation.

## Analog Output VIs

**KI AO Generate Waveform:** Generates a timed and buffered waveform for the given output channel at the specified update rate.

**KI AO Generate Waveforms:** Generates timed and buffered waveforms for the given output channels at the specified update rate.

KI AO Update Channel: Writes a specified value to an analog output channel.

KI AO Update Channels: Writes values to each of the specified analog output channels.

KI AO Clear: The KI AO Clear VI stops an analog output generation associated with task ID.

KI AO Config: Configures a buffered analog output operation.

KI AO Start: Starts a buffered analog output operation.

KI AO Wait: waits until the waveform generation of the task completes before returning.

KI AO Write: writes data into the buffer for a buffered analog output operation.

## **Advanced Analog Output VIs**

KI AO Trigger and Gate Config: Configures the trigger conditions for analog output operations.

## Digital I/O VIs

**KI Read from Digital Line:** Reads the logical state of a digital line on a digital channel that you configure.

KI Read from Digital Port: Reads a digital channel that you configure.

**KI Write to Digital Line:** Sets the output logic state of a digital line to high or low on a digital channel that you specify.

KI Write to Digital Port: Outputs a decimal pattern to a digital channel that you specify.

KI DIO Clear: Stops an acquisition associated with task ID.

**KI DIO Config:** Creates the taskID, establishes the handshake parameters, and allocates a buffer to hold the scans.

**KI DIO Read:** Calls the VI to read data from the internal transfer buffer and returns the data read in pattern.

KI DIO Start: Starts a buffered digital I/O operation.

KI DIO Write: Writes digital output data to the internal transfer buffer.

#### Advanced Digital I/O VIs

KI DIO Port Config: Configures a digital Channel and returns a taskID to be used with Port VIs.

#### **Timer/Counter VIs**

KI Count Events or Time: Configures one or two counters to count external events.

**KI Generate Delayed Pulse:** Configures and starts a counter to generate a single pulse with the specified delay and pulse-width.

KI Generate Pulse Train: Configures the specified counter to generate a continuous pulse-train.

**KI Measure Pulse Width or Period:** Measures the pulse-width (length of time a signal is high or low) or period (length of time between adjacent rising or falling edges) of a TTL signal.

#### Intermediate Timer/Counter VIs

**KI Continuous Pulse Generator Config:** Configures a counter to generate a continuous TTL pulse-train.

KI Counter Divider Config: Configures the specified counter to divide a signal.

KI Counter Read: Reads the counter or counters identified by task ID.

KI Counter Start: Starts the counters identified by task ID.

KI Counter Stop: Stops a count operation immediately or conditionally on an input error.

**KI Delayed Pulse Generator Config:** Configures a counter to generate a single pulse with the specified delay and pulse-width.

KI Down Counter or Divider Config: Configures the specified counter to count down or divide a signal.

KI Event or Time Counter Config: Configures one or two counters to count external events.

**KI UpDown Counter Config:** Configures one counter to count edges in the signal on the specified counter's SOURCE pin or the number of cycles of a specified internal timebase signal.

#### Advanced Timer/Counter VIs

KI ICTR Control: This VI control counters on the KIDAQ devices that use 82C54 chip.

## **Calibration and Configuration VIs**

**KI KPXI-DAQ Series Calibrate and Digitizer Series calibrate:** calibrates Keithley PXI DAQ device.

**KI Route Signal:** routes an internal signal to the specified I/O connector or SSI bus line, or to enable clock sharing through the SSI bus clock line.

**KI SSI Control:** Connects or disconnects trigger and timing signals between DAQ devices along the Real-Time System Integration (SSI) bus.

### **Error Handler VI**

**KI Error Handler:** explains non-zero error codes and shows dialog box with information about error.

## **Distribution of Applications**

To install an application using KIDAQ LabVIEW on another computer, you also must install the necessary driver files and supporting libraries on the target machine. You can create an automatic installer to install your program and all of the files needed to run that program or you can manually install the program and program files. Whichever installation method you choose, you must install the following files:

### Windows XP/2000

#### LLB files

kidaq\_pci.llb in C:\Keithley\KI-DAQ\LLB

#### **Required support DLLs**

Pci-lv.dll in **C:\Windows\system32**. This file should be copied to the same system32 directory on the target machine. On Windows 2000 the Windows directory is named winnt instead of Windows.

#### **Driver files**

The corresponding driver files in C:\Windows\system32\drivers, e.g. ksdaq4M2.sys for KPXI-SDAQ-4-2M. These files should be copied to:

- Windows\system32\drivers directory (for Windows XP).
- Winnt\system32\drivers directory (for Windows 2000).

The corresponding INF file in \Windows\inf, e.g. ksdaq4M2.inf for KPXI-SDAQ-4-2M. These files should be copied to:

- Windows\inf directory (for Windows XP).
- Winnt\inf directory (for Windows 2000).

The location of the device configuration utility is: C:\Keithley\KI-DAQ\Util\configdrv

**NOTE** Do not replace any files on the target computer if the file on the target computer has a newer version than the file you are installing.

# Appendix D KIDAQ<sup>®</sup>-LabVIEW Compatible Function Reference

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## Introduction

This function reference provides a detailed description of LabVIEW<sup>1</sup> compatible interfaces for Keithley Instruments PXI DAQ modules.

## Hardware support

Keithley Instruments will periodically upgrade KIDAQ LabVIEW to add support for new Keithley Instruments PXI data acquisition modules. This release of KIDAQ LabVIEW supports the following hardware:

## **KPXI-DIO series:**

- KPXI-DIO-16-16: 32 channels isolated Digital I/O card
- KPXI-DIO-48: 48-bit digital I/O card
- KPXI-RDI-8-16: 8 relay output and 16 isolated input card
- **KPXI-DIO-32-80M**: 40 Mbytes/sec Ultra-high speed 32 channels digital I/O module with bus mastering DMA transfer supporting scatter gather technology
- KPXI-DIO-32-32: 32 isolated channels DI & 32 isolated channels DO card
- KPXI-DIO-64-0: 64 isolated channels DI card
- KPXI-DIO-0-64: 64 isolated channels DO card

### **KPXI-DAQ series:**

- **KPXI-SDAQ-4-2M**: 2MHz 4 channels simultaneous A/D and 2 channels D/A output device with bus mastering DMA transfer capability
- **KPXI-SDAQ-4-500K**: 500kHz 4 channels simultaneous A/D and 2 channels D/A output device with bus mastering DMA transfer capability
- **KPXI-DAQ-64-3M**: 3MHz 64 channels multiplexed A/D and 2 channels D/A output device with bus mastering DMA transfer capability
- **KPXI-DAQ-64-500K**: 500kHz 64 channels multiplexed A/D and 2 channels D/A output device with bus mastering DMA transfer capability
- **KPXI-DAQ-64-250K**: 250kHz 64 channels multiplexed A/D and 2 channels D/A output device with bus mastering DMA transfer capability
- KPXI-DAQ-96-3M: 3MHz 96 channels multiplexed A/D device with bus mastering DMA transfer capability
- **KPXI-AO-4-1M**: High Performance 4 channels analog output Multi-function device with bus mastering DMA transfer capability
- **KPXI-AO-8-1M**: High Performance 8 channels analog output Multi-function device with bus mastering DMA transfer capability

### **Digitizer series:**

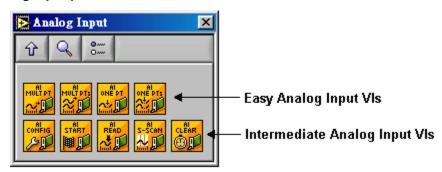
• **KPXI-AI-2-65M**: 130MHz or 2 channels simultaneous A/D digitizer with bus mastering DMA transfer capability

<sup>1.</sup> LabVIEW<sup>™</sup> is a trademark of the National Instruments Corporation. All other trademarks are the property of their respective owners.

## **Analog input VIs**

Analog Input VIs (virtual instruments) are available in the Analog Input palette (Figure D-1).

#### Figure D-1 Analog input palette



## Easy analog input VIs

#### KI AI acquire waveform

This VI acquires a specified number of samples at a specified sample rate from a single input channel and returns the acquired data. This VI performs a timed measurement of a waveform on a single analog input channel. If an error occurs, a dialog box appears providing error information.

#### Table D-1 KI AI acquire waveform

116	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
abc	<ul> <li>channel: identifies the analog input channel you want to measure. The default input is channel</li> <li>0. The valid channel for each Keithley Instruments PXI device is as follows:</li> <li>KPXI-SDAQ-4-2M: 0 through 3</li> <li>KPXI-DAQ-64-500K: 0 through 3</li> <li>KPXI-DAQ-64-3M: 0 through 63</li> <li>KPXI-DAQ-64-250K: 0 through 63</li> <li>KPXI-DAQ-64-250K: 0 through 63</li> <li>KPXI-DAQ-64-250K: 0 through 95</li> <li>KPXI-AO-4-1M: 0 through 7</li> <li>KPXI-AO-8-1M: 0 through 3</li> <li>KPXI-AI-2-65M: 0 through 1</li> </ul>
132	<b>number of samples:</b> is the number of samples the VI acquires. The default for this parameter is 1000 samples, except KPXI-AI-2-65M. For KPXI-AI-2-65M, the default value is 1024.
SGL	<b>sample rate:</b> is the requested number of samples per second for the analog input. The default for this parameter is a rate of 1000 samples/second.

#### Table D-1 (continued) **KI AI acquire waveform**

SGL	<b>high limit:</b> is the maximum scaled data in Volts. The default input is 0. If both high limit and low limit are 0, high limit keeps the default settings.
SGL	<b>Iow limit:</b> is the minimum scaled data in Volts. The default input is 0. If both high limit and low limit are 0, low limit keeps the default settings.
<b>U16</b>	<ul> <li>input config: defines the mode that the channel should be scanned.</li> <li>0: No change (default input)</li> <li>1: Differential (default setting)</li> <li>2: Referenced single-ended</li> <li>3: Nonreferenced single-ended</li> </ul>
[SGL]	waveform: contains scaled analog input data.
SGL	<b>actual sample period:</b> is the actual interval between samples, which is the inverse of the actual sample rate. The actual sample period can differ from the requested sample rate, depending on the capabilities of the hardware.

#### KI AI acquire waveforms

Acquires data from the specified channels at the specified scan rate. This VI performs a timed measurement of multiple waveforms on the specified analog input channels. If an error occurs, a dialog box appears, giving you the error information.

#### Table D-2 KI AI acquire waveforms

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration. Only the following series of devices need to specify the sub type.

## Table D-2 (continued) **KI AI acquire waveforms**

[abc]	<ul> <li>channels: specifies the set of analog input channels you want to measure. The order of the channels in the scan list defines the order in which the channels are scanned. If x, y, and z refer to channels, you can specify a list of channels in a single element by "x,y,z". If x refers to the first channel in a consecutive channel range and y refers to the last channel, you can specify the range by "x:y". The default input is channel 0.</li> <li>The valid channel order for acquiring data is as follows:</li> <li>KPXI-SDAQ-4-2M: numbers in channels must be within 0 and 3 and the continuous scan sequence is ascending with consecutive channels.</li> <li>KPXI-SDAQ-4-500K: numbers in channels must be within 0 and 63 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-DAQ-64-30K: numbers in channels must be within 0 and 63 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-DAQ-64-250K: numbers in channels must be within 0 and 63 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-DAQ-64-250K: numbers in channels must be within 0 and 63 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-DAQ-64-250K: numbers in channels must be within 0 and 63 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-DAQ-64-30M: numbers in channels must be within 0 and 95 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-AO-4-1M: numbers in channels must be within 0 and 3 and the continuous scan sequence is ascending with consecutive channels.</li> <li>KPXI-AO-8-1M: numbers in channels must be within 0 and 7 and the continuous scan sequence is ascending with consecutive channels.</li> <li>KPXI-AO-8-1M: numbers in channels must</li></ul>
132	<b>number of samples/ch:</b> is the number of samples per channel. The default is 1000 samples/ch, except KPXI-AI-2-65M. For KPXI-AI-2-65M, the default value is 1024 samples/ch.
SGL	<b>scan rate:</b> is the requested number of scans per second. The default is 1000 scans/s. A scan is one sample/channel.
SGL	<b>high limit:</b> is the maximum scaled data in Volts. The default input is 0. If both high limit and low limit are 0, high limit keeps the default settings.
SGL	<b>Iow limit:</b> is the minimum scaled data in Volts. The default input is 0. If both high limit and low limit are 0, low limit keeps the default settings.
<u>V16</u>	<ul> <li>input config: defines the mode that the channel should be scanned.</li> <li>0: No change (default input)</li> <li>1: Differential (default setting)</li> <li>2: Referenced single-ended</li> <li>3: Nonreferenced single-ended</li> </ul>
[SGL]	waveforms: is a 2D array that contains analog input data in Volts.
SGL	<b>actual scan period:</b> is the actual interval between scans, which is the inverse of the actual scan rate. The actual scan period can differ from the requested scan rate, depending on the capabilities of the hardware.

#### KI AI sample channel

This VI performs a single, un-timed measurement of a channel. It measures the signal attached to the specified channel and returns the measured data (in Volts). If an error occurs, a dialog box appears, giving you the error information.

Table D-3

#### KI AI sample channel

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
abc	<ul> <li>channel: identifies the analog input channel you want to measure. The default input is channel</li> <li>0. The valid channel for each Keithley Instruments PXI device is as follows:</li> <li>KPXI-SDAQ-4-2M: 0 through 3</li> <li>KPXI-DAQ-64-500K: 0 through 63</li> <li>KPXI-DAQ-64-500K: 0 through 63</li> <li>KPXI-DAQ-64-250K: 0 through 63</li> <li>KPXI-DAQ-64-250K: 0 through 95</li> <li>KPXI-AO-4-1M: 0 through 3</li> <li>KPXI-AO-8-1M: 0 through 7</li> </ul>
SGL	<b>high limit:</b> is the maximum scaled data in Volts. The default input is 0. If both high limit and low limit are 0, high limit keeps the default setting.
SGL	<b>Iow limit:</b> is the minimum scaled data in Volts. The default input is 0. If both high limit and low limit are 0, low limit keeps the default setting.
<u>U16</u>	<ul> <li>input config: defines the mode that the channel should be scanned.</li> <li>0: No change (default input)</li> <li>1: Differential (default setting)</li> <li>2: Referenced single-ended</li> <li>3: Nonreferenced single-ended</li> </ul>
SGL	sample: contains the scaled analog input data for the specified channel.

#### KI AI sample channels

This VI measures a single value from each of the specified analog input channels. If an error occurs, a dialog box appears, giving you the error information.

#### Table D-4 KI AI sample channels

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.

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# Table D-4 (continued) **KI AI sample channels**

abc	<ul> <li>channels: specifies the set of analog input channels you want to measure. The order of the channels in the scan list defines the order in which the channels are scanned. If x, y, and z refer to channels, you can specify a list of channels in a single element by "x,y,z". If x refers to the first channel in a consecutive channel range and y refers to the last channel, you can specify the range by "x:y". The default input is channel 0.</li> <li>The valid channel order for acquiring data is as follows:</li> <li>KPXI-SDAQ-4-2M: numbers in channels must be within 0 and 3 and the continuous scan sequence is ascending with consecutive channels.</li> <li>KPXI-DAQ-64-500K: numbers in channels must be within 0 and 63 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-DAQ-64-500K: numbers in channels must be within 0 and 63 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-DAQ-64-500K: numbers in channels must be within 0 and 63 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-DAQ-64-500K: numbers in channels must be within 0 and 63 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-DAQ-64-250K: numbers in channels must be within 0 and 63 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-DAQ-96-3M: numbers in channels must be within 0 and 95 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-AO-4-1M: numbers in channels must be within 0 and 95 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-AO-8-1M: numbers in channels must be within 0 and 3 and the continuous scan sequence is ascending with consecutive channels.</li> <li>KPXI</li></ul>
SGL	<b>high limit:</b> is the maximum scaled data in Volts. The default input is 0. If both high limit and low limit are 0, high limit keeps the default setting.
SGL	<b>Iow limit:</b> is the minimum scaled data in Volts. The default input is 0. If both high limit and low limit are 0, low limit keeps the default setting.
<b>U16</b>	<ul> <li>input config: defines the mode that the channel should be scanned.</li> <li>0: No change (default input)</li> <li>1: Differential (default setting)</li> <li>2: Referenced single-ended</li> <li>3. Nonreferenced single-ended</li> </ul>
[SGL]	sample: is a 1D array that contains scaled analog input data.

## Intermediate analog input VIs

### KI AI clear

This VI stops an acquisition operation. Before beginning a new acquisition, you must call the KI AI Config VI.

#### Table D-5 **KI AI clear**

<b>U</b> 32	taskID in: identifies the group and the I/O operation.	
	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.	

# Table D-5 (continued) **KI AI clear**

	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.
<b>U</b> 32	taskID out	: has the same value as taskID in.
	error out: contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.	
	TF	status: is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	<b>I32</b>	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.

### KI AI config

Configures a buffered analog input operation, including configuring the hardware and allocating a buffer.

Table D-6 KI AI config

SGL	devices), yo within a sca settle betwe	<b>interchannel delay:</b> For devices with both scan and channel clocks (KPXI-DAQ series devices), you can use interchannel delay to specify the waiting time between sampling channels within a scan. Select a default interchannel delay automatically, giving the hardware time to settle between channels. The default value for interchannel delay is -1.0, which tells the AI Config VI to use the channel clock rate LabVIEW selects.		
<b>U16</b>	sub type: is during confi	s the sub-type of the device you assigned to the Keithley Instruments PXI device guration.		
[908]	measurem is ignored.	ent mode structure: This input is not used by Keithley Instruments PXI devices and		
	<b>U16</b>	measurement mode: is not used		
	<b>U32</b>	reserved: is not used		
[906]	<b>coupling &amp; input config:</b> is an array of clusters. Each array element contains the configuration for the channel or channels specified by the corresponding element of the channels array. KIDAQ LabVIEW uses only input config. The default for the coupling & input config array is an empty array, which means the parameters keep their default settings.			
	<b>U16</b>	<b>coupling:</b> This input is not used by Keithley Instruments PXI devices and is ignored.		
	<b>U16</b>	<ul> <li>input config: defines the mode that the channel should be scanned.</li> <li>0: No change (default input)</li> <li>1: Differential (default setting)</li> <li>2: Referenced single-ended</li> <li>3: Nonreferenced single-ended</li> </ul>		
[906]	the channel this array th	: is an array of clusters. Each array element contains the expected signal limits for s specified by the corresponding element of channels. If there are fewer elements in an in channels, the VI uses the last array element for the rest of the channels. The ne input limits array is an empty array, which means the input limits keep their default		
	SGL	high limit: is the maximum scaled data in Volts. The default input is 0.		
	SGL	<b>Iow limit:</b> is the minimum scaled data in Volts. The default input is 0.		
<b>I16</b>	<b>device:</b> Number of the device at PXI-bus (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.			

### Table D-6 (continued) KI AI config

[abc]	<ul> <li>channels: specifies the set of analog input channels. The order of the channels in the scan list defines the order in which the channels are scanned. channels is an array of strings. You can use one channel entry per element or specify the entire scan list in a single element, or use any combination of these two methods. If x, y, and z refer to channels, you can specify a list of channels in a single element by "x,y,z". If x refers to the first channel in a consecutive channel range and y refers to the last channel, you can specify the range by "x:y". The valid channel order for acquiring data is as follows:</li> <li>KPXI-SDAQ-4-2M: numbers in channels must be within 0 and 3 and the continuous scan sequence is ascending with consecutive channels.</li> <li>KPXI-SDAQ-4-500K: numbers in channels must be within 0 and 3 and the continuous scan sequence is ascending with consecutive channels.</li> <li>KPXI-DAQ-64-3M: numbers in channels must be within 0 and 63 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-DAQ-64-200K: numbers in channels must be within 0 and 63 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-DAQ-64-200K: numbers in channels must be within 0 and 63 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-DAQ-64-250K: numbers in channels must be within 0 and 63 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-DAQ-96-3M: numbers in channels must be within 0 and 93 and there is no restriction of channel order setting; therefore you can set the channel order as you wish.</li> <li>KPXI-DAQ-96-3M: numbers in channels must be within 0 and 7 and the continuous scan sequence is ascending with consecutive channels.</li> <li>KPXI-AO-8-1M: numbers in channels must be within 0 and 3 and the continuous scan sequence is ascendin</li></ul>	
132	<b>buffer size:</b> is the number of scans you want the buffer to hold. The default for this parameter is 1000 scans, except KPXI-AI-2-65M. For KPXI-AI-2-65M, the default value is 1024 scans.	
<b>I16</b>	<b>group:</b> is the number, from 0 to 15, that you assign to the specified set of channels. The default input and setting for group is 0. If you only have one acquisition for this device, leave this input unwired and use group 0.	
	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.	
	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	

### Table D-6 (continued) KI AI config

	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
132	number of	<b>buffers:</b> This input is not used by Keithley Instruments PXI devices and is ignored.		
<b>U16</b>	allocation	mode: This input is not used by Keithley Instruments PXI devices and is ignored.		
<b>I16</b>	<b>number of AMUX boards:</b> This input is not used by Keithley Instruments PXI devices and is ignored.			
<b>U32</b>	taskID: ide	taskID: identifies the group and the I/O operation.		
<b>I</b> 32	number of channels: is the total number of channels in the group.			
	error out: contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.			
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		

#### KI AI Read

This VI reads specified number of scans of data from a buffered analog input acquisition.

KI AI Read is a polymorphic VI that you can configure to output the following kinds of data:

- 2-byte Binary Array (KPXI-AI-2-65M and KDAQ-DRVR series devices)(Table D-7)
- Scaled and 2-byte Binary Arrays (KPXI-AI-2-65M and KDAQ-DRVR series devices)(Table D-8)
- Scaled Array (Table D-9)

#### Table D-7 2-byte binary array

ēne	conditional retrieval specification: This input is not used by Keithley Instruments PXI devices and is ignored.		
	<b>U16</b>	mode: This input is not used by Keithley Instruments PXI devices and is ignored.	
	<b>I</b> 32	<b>channel index:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
	<b>U16</b>	<b>slope:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
	SGL	level: This input is not used by Keithley Instruments PXI devices and is ignored.	
	SGL	<b>hysteresis:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
	<b>I</b> 32	<b>skip count:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
	132	offset: This input is not used by Keithley Instruments PXI devices and is ignored.	
<b>U32</b>	taskID in:	identifies the group and the I/O operation.	
132	<b>number of scans to read:</b> is the number of scans the VI is to retrieve from the acquisition buffer. The default input is -1, which set number of scans to read equal to the value of the number of scans to acquire parameter when the KI AI Start was called. If number of scans to read is -1 and number of scans to acquire is 0, KIDAQ LabVIEW sets number of scans to read to be the half of the buffer size.		
SGL	<b>time limit in sec:</b> is the time limit for the read operation. The default input is -1.0, which means KIDAQ LabVIEW calculates a time limit based on the value of number of scans to read and the scan rate. If the scan rate is unknown, the VI uses 1 second as the time limit. The resolution of the timeout clock is about 55 ms.		
		o error): describes error conditions occurring before the VI executes. If an error has curred, the VI returns the value of the error in cluster in error out.	
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	

### Table D-7 (continued) **2-byte binary array**

		۲		
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
<u>ena</u>	<b>read/search position:</b> This input is not used by Keithley Instruments PXI devices and is ignored. The starting point for the read is the position where the read mark points to. Initially, the read mark points to the beginning of the acquisition buffer. As you retrieve data from the buffer using this VI, KIDAQ LabVIEW increments the read mark to point to the next block of data to be read.			
	<b>U16</b>	<b>position:</b> This input is not used by Keithley Instruments PXI devices and is ignored.		
	<b>I</b> 32	<b>read offset:</b> This input is not used by Keithley Instruments PXI devices and is ignored.		
<b>U32</b>	scan back	scan backlog: is the amount of data remaining in the buffer after this VI completes.		
<b>I</b> 32		<b>number read:</b> is the number of scans returned. This number is identical to number of scans to read unless an error or timeout appears or the VI reaches the end of the data.		
<b>U</b> 32	taskID out: has the same value as <i>taskID in</i> .			
[116] or [132]	<b>binary data:</b> is a 2D array that contains unscaled analog input data.			
TF	<b>retrieval complete:</b> is TRUE when the acquisition finishes and no backlog data remains.			
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.			
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		

	and Binary Arrays		
<u>Pua</u>	conditional retrieval specification: This input is not used by Keithley Instruments PXI devices and is ignored.		
	<b>U16</b>	<b>mode:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
	<b>I</b> 32	<b>channel index:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
	<b>U16</b>	<b>slope:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
	SGL	level: This input is not used by Keithley Instruments PXI devices and is ignored.	
	SGL	<b>hysteresis:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
	<b>I</b> 32	<b>skip count:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
	<b>I</b> 32	offset: This input is not used by Keithley Instruments PXI devices and is ignored.	
<b>U32</b>	taskID in:	Identifies the group and the I/O operation.	
132	buffer. The number of read is -1 a	<b>f scans to read:</b> is the number of scans the VI is to retrieve from the acquisition e default input is -1, which set number of scans to read equal to the value of the scans to acquire parameter when the KI AI Start was called. If number of scans to and number of scans to acquire is 0, KIDAQ LabVIEW sets number of scans to read alf of the buffer size.	
SGL	KIDAQ Lal scan rate.	<b>in sec:</b> is the time limit for the read operation. The default input is -1.0, which means bVIEW calculates a time limit based on the value of number of scans to read and the If the scan rate is unknown, the VI uses 1 second as the time limit. The resolution of t clock is about 55 ms.	
		o error): describes error conditions occurring before the VI executes. If an error has curred, the VI returns the value of the error in cluster in error out.	
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	
	abc	<b>source:</b> Identifies where an error occurred. The source string is usually the name of the VI that produced the error.	

# Table D-8 Scaled and Binary Arrays

#### Table D-8 (continued) Scaled and Binary Arrays

	1			
Ēng	<b>read/search position:</b> This input is not used by Keithley Instruments PXI devices and is ignored. The starting point for the read is the position where the read mark point to. Initially, the read mark points to the beginning of the acquisition buffer. As you retrieve data from the buffer using this VI, KIDAQ LabVIEW increments the read mark to point to the next block of data to be read.			
	<b>U16</b>	<b>position:</b> This input is not used by Keithley Instruments PXI devices and is ignored.		
	<b>I</b> 32	<b>read offset:</b> This input is not used by Keithley Instruments PXI devices and is ignored.		
<b>U32</b>	scan back	scan backlog: is the amount of data remaining in the buffer after this VI completes.		
<b>U32</b>		<b>number read:</b> is the number of scans returned. This number is identical to number of scans to read unless an error or timeout appears or the VI reaches the end of the data.		
<b>U32</b>	taskID out	taskID out: has the same value as taskID in.		
[116] or [132]	<b>binary data:</b> is a 2D array that contains unscaled analog input data.			
[SGL]	scaled dat	scaled data: is a 2D array that contains analog input data in Volts.		
TF	retrieval complete: is TRUE when the acquisition finishes and no backlog data remains.			
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.			
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		

Table D-9	
Scaled Array	

<u>ene</u>	conditional retrieval specification: This input is not used by Keithley Instruments PXI devices and is ignored.		
	<b>U16</b>	<b>mode:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
	132	<b>channel index:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
	<b>U16</b>	<b>slope:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
	SGL	level: This input is not used by Keithley Instruments PXI devices and is ignored.	
	SGL	<b>hysteresis:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
	<b>I</b> 32	<b>skip count:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
	<b>I</b> 32	offset: This input is not used by Keithley Instruments PXI devices and is ignored.	
<b>U32</b>	taskID in:	dentifies the group and the I/O operation.	
132	buffer. The number of s read is -1 a	<b>scans to read:</b> is the number of scans the VI is to retrieve from the acquisition e default input is -1, which set number of scans to read equal to the value of the scans to acquire parameter when the KI AI Start was called. If number of scans to and number of scans to acquire is 0, KIDAQ LabVIEW sets number of scans to read alf of the buffer size.	
SGL	KIDAQ Lab scan rate. I	<b>n sec:</b> is the time limit for the read operation. The default input is -1.0, which means VIEW calculates a time limit based on the value of number of scans to read and the f the scan rate is unknown, the VI uses 1 second as the time limit. The resolution of clock is about 55 ms.	
<b></b>		<b>b error):</b> describes error conditions occurring before the VI executes. If an error has curred, the VI returns the value of the error in cluster in error out.	
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	
	abc	<b>source:</b> Identifies where an error occurred. The source string is usually the name of the VI that produced the error.	

# Table D-9 (continued) Scaled Array

r		
<u>Pu</u> a	ignored. The starting mark points	<b>h position:</b> This input is not used by Keithley Instruments PXI devices and is g point for the read is the position where the read mark point to. Initially, the read to the beginning of the acquisition buffer. As you retrieve data from the buffer using AQ LabVIEW increments the read mark to point to the next block of data to be read.
	<b>U16</b>	<b>position:</b> This input is not used by Keithley Instruments PXI devices and is ignored.
	132	<b>read offset:</b> This input is not used by Keithley Instruments PXI devices and is ignored.
<b>U32</b>	scan back	log: is the amount of data remaining in the buffer after this VI completes.
<b>U</b> 32		<b>ad:</b> is the number of scans returned. This number is identical to number of scans to s an error or timeout appears or the VI reaches the end of the data.
<b>U</b> 32	taskID out:	has the same value as taskID in.
[SGL]	scaled dat	a: is a 2D array that contains analog input data in Volts.
TF	retrieval co	omplete: is TRUE when the acquisition finishes and no backlog data remains.
		contains error information. If the error in cluster indicated an error, the error out tains the same information. Otherwise, error out describes the error status of this VI.
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.

### KI Al Single Scan

This VI returns one scan of data from the analog input channels for a non-buffered acquisition.

Table D-10 KI AI single scan

Binary Array		
<b>U</b> 32	taskID in: identifies the group and the I/O operation.	

# Table D-10 (continued) **KI AI single scan**

<b>U16</b>	opcode: T	his input is not used by Keithley Instruments PXI devices and is ignored.
SGL	time limit	in sec: This input is not used by Keithley Instruments PXI devices and is ignored.
		o error): describes error conditions occurring before the VI executes. If an error has curred, the VI returns the value of the error in cluster in error out.
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.
<b>I</b> 32	data rema	ining: This input is not used by Keithley Instruments PXI devices and is ignored.
<b>U</b> 32	taskID out	: has the same value as taskID in.
[116] or [132]	binary dat	<b>a:</b> contains the unscaled binary data in Volts. The array index represents the channel.
<b>U16</b>	acquisitio	n state: This input is not used by Keithley Instruments PXI devices and is ignored
		contains error information. If the error in cluster indicated an error, the error out tains the same information. Otherwise, error out describes the error status of this VI.
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.

### KI AI start

Starts a buffered analog input operation. This VI sets the scan rate, the number of scans to acquire, the conversion clock source, and the trigger conditions. The VI then starts an acquisition.

Table D-11 KI Al start

<b>U</b> 32	taskID in:	identifies the group and the I/O operation.
132	channel. V size input t includes ar acquires d this case, t	<b>f scans to acquire:</b> is the total number of scans to acquire. A scan is one point per With the default input -1, the device acquires exactly one buffer of data. The buffer to the KI AI Config VI determines the size of the buffer. The number of total scans my pretrigger scans requested. If you set number of scans to acquire to 0, the device ata indefinitely into the buffer until you stop the acquisition with the KI AI Clear VI. In the VI ignores the pretrigger scans input. For KPXI-AI-2-65M, the number of scans to s to be equal to the buffer size input to the KI AI Config VI.
SGL	channel. T	is the number of scans/s to acquire. This is equivalent to the sampling rate per The default for this parameter is 1000 scans/s. If you enter 0, the on-board internal sabled and the external clock is used.
		o error): describes error conditions occurring before the VI executes. If an error has curred, the VI returns the value of the error in cluster in error out.
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.
<u>V16</u>	1: Leading	ope: change the default setting (default input). edge for digital trigger; positive slope for analog trigger. edge for digital trigger; negative slope for analog trigger.
I32		<b>scans:</b> is the number of scans you want to save in the buffer before the trigger. The this parameter is 0, which means no data before the trigger is saved.
<u>V16</u>	0: No trigg 1: Analog t 2: Digital tr 3: SSI digit trigger (for mode of op 4: SSI digit	tal start trigger (for KPXI-AI-2-65M, the signal is through PXI trigger bus 3) and analog the applications need both start and stop triggers, e.g. middle trigger or pre-trigger beration). tal start trigger (for KPXI-AI-2-65M, the signal is through PXI trigger bus 3) and digital the applications need both start and stop triggers, e.g. middle trigger or pre-trigger
132		f buffers to acquire: This input is not used by Keithley Instruments PXI devices and There is always only one buffer.

# Table D-11 (continued) **KI AI start**

<u>U16</u>	0: Do not c 1: An intern 2: You sup from AFI0/ 3: You sup 65M, the s 4: An intern 5: You sup KPXI-AI-2- 6: a signal 7: external for KPXI-A 8: both cor	<b>k source:</b> identifies the A/D clock source. change the clock source setting (default input). nal timebase is used (default setting). ply a signal through the I/O connector 1 (for KPXI-DAQ series devices, the signal is AFI1 and for KPXI-AI-2-65M the signal is from CLK IN connector). ply a signal through the I/O connector 2 (for KPXI-DAQ series devices and KPXI-AI-2- ignal is from SSI cable). nal timebase with double edged enabled (only available for KPXI-AI-2-65M). ply a signal through the I/O connector 1 with double edged enabled (only available for 65M). from SSI cable with double edged enabled (only available for KPXI-AI-2-65M). timebase from SSI cable (for KPXI-DAQ series devices, the timebase is 40MHz and I-2-65M, the time base is 60 MHz). hversion signal and external timebase from SSI cable (only available for KPXI-DAQ ices. The timebase is 40MHz).
	analog ch	an and level: contains the following parameter.
	abc	<ul> <li>trigger channel: specifies where the trigger comes from.</li> <li>When trigger type is 1 (analog trigger), the default for trigger channel is 0, i.e. analog input channel 0.</li> <li>When trigger type is 2 (digital trigger):</li> <li>0: external digital pin (default).</li> <li>1: the signal from SSI cable.</li> <li>2: both start and stop trigger signals are from SSI cable (available for KPXI-DAQ series devices or KPXI-AI-2-65M).</li> <li>3~10: the signal is from PXI trigger bus 0 to 7. (only available for KPXI-AI-2-65M)</li> <li>11: the signal is PXI_START signal. (only available for KPXI-AI-2-65M)</li> </ul>
	SGL	<b>level:</b> level (measured in Volts) which analog source must cross for a trigger to occur. The default input for level is 0.0.
ēne	additional	trig params: cluster contains the following parameters:
	SGL	<b>hysteresis:</b> This input is not used by Keithley Instruments PXI devices and is ignored.
	<b>U16</b>	<b>coupling:</b> This input is not used by Keithley Instruments PXI devices and is ignored.
	SGL	<b>delay:</b> specifies how long the device waits after a trigger occurs before sampling data. You express delay in seconds. The default input and setting are 0.0s (no delay).
	132	<b>skip count:</b> This input is not used by Keithley Instruments PXI devices and is ignored.
	SGL	time limit: This input is not used by Keithley Instruments PXI devices and is ignored.
<b>U</b> 32	taskID out	: has the same value as <i>taskID in</i> .

Table D-11 (continued) KI AI start

		contains error information. If the error in cluster indicated an error, the error out tains the same information. Otherwise, error out describes the error status of this VI.
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.
SGL	actual sca capabilities	<b>In rate:</b> may differ slightly from the requested scan rate, depending on the hardware s.
[906]	0	<b>ger params:</b> cluster may differ slightly from the requested trigger inputs, depending dware capabilities. It contains the following parameters.
	SGL	actual level: is the analog trigger level the VI used.
	SGL	actual hysteresis: This input is not used by Keithley Instruments PXI devices and is ignored.
	SGL	actual delay: is the delay the VI used.

## Analog output VIs

## Easy analog output VIs

Analog Output VIs (virtual instruments) are available in the Analog Output palette (Figure D-2).

Figure D-2 Analog output palette



### KI AO generate waveform

Generates a timed and buffered waveform for the given output channel at the specified update rate. The KI AO Generate Waveform VI generates a waveform on a specified analog output channel. It does not return until the generation is complete.

**NOTE** This VI is not supported for Keithley KDIO Series devices.

Table D-12 KI AO generate waveform

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
abc	channel: identifies the analog output channel. The default input is channel 0. The valid channel for each Keithley Instruments PXI series device is as follows: KPXI-SDAQ-4-500K/KPXI-SDAQ-4-2M/KPXI-DAQ-64-3M/KPXI-DAQ-64-500K/ KPXI-DAQ-64-250K/KPXI-DAQ-96-3M: 0 or 1 KPXI-AO-4-1M: 0 through 3 KPXI-AO-8-1M: 0 through 7
SGL	high limit: is the highest expected level of the signal in Volts you want to generate.
SGL	<b>Iow limit:</b> is the lowest expected level of the signal in Volts you want to generate.
<b>U16</b>	<ul> <li>reference source: is the internal/external setting of the reference voltage for this channel.</li> <li>0: Do not change the reference source setting (default input).</li> <li>1: Internal (default setting).</li> <li>2: External.</li> </ul>
SGL	<b>update rate:</b> is the number of updates to generate per second. The default rate is 1000 update/s.
[SGL]	<b>waveform:</b> is a 1D array that contains analog output data to be written the specified channel expressed in Volts. The data must be supplied.

#### KI AO generate waveforms

Generates timed and buffered waveforms for the given output channels at the specified update rate. The KI AO Generate Waveforms VI generates waveforms on specified analog output channels. It does not return until the generation is complete.

**NOTE** This VI is not supported for Keithley KDIO Series devices.

#### Table D-13 KI AO generate waveforms

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.

# Table D-13 (continued) **KI AO generate waveforms**

abc	<b>channels:</b> Specifies the set of analog output channels you want to use. If x, y, and z refer to channels, you can specify a list of channels by separating the individual channels with commas (for example, x,y,z). If x refers to the first channel in a consecutive channel range and y refers to the last channel, you can specify the range by separating the first and last channels by a colon (for example, x:y). See KI AO generate waveform above for available channels on each module.
SGL	high limit: is the highest expected level of the signal in Volts you want to generate.
SGL	low limit: is the lowest expected level of the signal in Volts you want to generate.
<b>U16</b>	<ul> <li>reference source: is the internal/external setting of the reference voltage for this channel.</li> <li>0: Do not change the reference source setting (default input).</li> <li>1: Internal (default setting).</li> <li>2: External.</li> </ul>
SGL	<b>update rate:</b> is the number of updates to generate per second. The default rate is 1000 update/ s.
[SGL]	<b>waveforms:</b> is a 2D array that contains analog output data expressed in volts. You must supply this data. The channel order of the data must be the same channel order specified in channels. You must specify waveforms, where the first (top) dimension is the update number and the second (bottom) dimension is the channel number.

### KI AO update channel

Writes a single value to the specified analog output channel. If an error occurs, a dialog box appears, giving you the error information.

#### Table D-14 KI AO update channel

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
abc	channel: identifies the analog output channel. The default input is channel 0. The valid channel for each Keithley Instruments PXI device is as follows: KPXI-SDAQ-4-500K/KPXI-SDAQ-4-2M/KPXI-DAQ-64-3M/KPXI-DAQ-64-500K/ KPXI-DAQ-64-250K/KPXI-DAQ-96-3MKI: 0 or 1 KPXI-AO-4-1M: 0 through 3 KPXI-AO-8-1M: 0 through 7
SGL	high limit: is the highest expected level of the signal in Volts you want to generate.
SGL	low limit: is the lowest expected level of the signal in Volts you want to generate.

# Table D-14 (continued) **KI AO update channel**

<b>U16</b>	<ul> <li>reference source: is the internal/external setting of the reference voltage for this channel.</li> <li>0: Do not change the reference source setting (default input).</li> <li>1: Internal (default setting).</li> <li>2: External.</li> </ul>	
SGL	<b>value:</b> contains the value to be written to the specified analog output channel expressed in the physical units of your signal. You must supply this data. All boards require Voltage for the physical unit.	

#### KI AO update channels

Writes values to each of the specified analog output channels. If an error occurs, a dialog box appears, giving you the error information.

#### Table D-15

#### KI AO update channels

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
abc	<b>channels:</b> Specifies the set of analog output channels you want to use. If x, y, and z refer to channels, you can specify a list of channels by "x,y,z". If x refers to the first channel in a consecutive channel range and y refers to the last channel, you can specify the range by "x:y". See KI AO update channel above for available channels on each module.
SGL	high limit: is the highest expected level of the signal in Volts you want to generate.
SGL	low limit: is the lowest expected level of the signal in Volts you want to generate.
<u>V16</u>	<b>reference source:</b> is the internal/external setting of the reference voltage for this channel. 0: Do not change the reference source setting (default input). 1: Internal (default setting). 2: External.
[SGL]	<b>value:</b> is a 1D array that contains the analog output data expressed in the physical units of your signal. You must supply this data. All boards require Voltage for the physical unit.

### Intermediate analog output VIs

#### KI AO clear

This VI stops an analog output generation associated with taskID in and releases associated internal resources, including buffers. Before beginning a new signal generation, you must call the KI AO Config VI.

**NOTE** This VI is not supported for Keithley KDIO Series devices.

#### Table D-16 KI AO clear

<b>U</b> 32	taskID in: identifies the group and the I/O operation.	
		o error): describes error conditions occurring before the VI executes. If an error has curred, the VI returns the value of the error in cluster in error out.
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.
<b>U</b> 32	taskID out: has the same value as taskID in.	
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.	
	ĪF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.

### KI AO Config

Configures a buffered analog output operation, including configuring the hardware and allocating a buffer.

**NOTE** This VI is not supported for Keithley KDIO Series devices.

#### Table D-17 KI AO Config

SGL	interchannel delay: This input is not used by Keithley Instruments PXI devices and is ignored.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
[906]	<b>limit settings:</b> is an array of clusters. Each array element contains the expected signal limits for the channels specified by the corresponding element of channels. If there are fewer elements in this array than in channels, the VI uses the last array element for the rest of the channels. The default for the limit settings array is an empty array, which means the limit settings keep their default settings.

# Table D-17 (continued) **KI AO Config**

	SGL	high limit: is the highest scaled data in Volts.	
	SGL	low limit: is the lowest scaled data in Volts.	
	SGL	<ul> <li>reference source: is the internal/external setting of the reference voltage for this channel.</li> <li>0: Do not change the reference source setting (default input).</li> <li>1: Internal (default setting).</li> <li>2: External.</li> </ul>	
<b>I16</b>		mber of the device (beginning from 1). The utility <b>Device Browser</b> can be used to rmation of current device configuration.	
[abc]	and z refer individual c consecutive separating The valid cl KPXI-SDAG	specifies the set of analog output channels. channels is an array of strings. If x, y, to channels, you can specify a list of channels in a single element by separating the hannels by commas. For example, "x,y,z". If x refers to the first channel in a e channel range and y refers to the last channel, you can specify the range by the first and last channels by a colon. For example, "x:y". nannel order for data is as follows: <b>Q-4-500K/KPXI-SDAQ-4-2M/KPXI-DAQ-64-3M/KPXI-DAQ-64-500K/</b> <b>-64-250K/KPXI-DAQ-96-3M</b> : numbers in <b>channels</b> must be within 0 and 1 <b>-1M</b> : numbers in <b>channels</b> must be within 0 and 3	
	KPXI-AO-8-1M: numbers in channels must be within 0 and 7		
132	<b>buffer size:</b> is the number of updates you want the buffer to hold. The default for this parameter is 1000 scans.		
<b>I16</b>	<b>group:</b> is the number, from 0 to 15, that you assign to the specified set of channels. The default input and setting for group is 0. If you only have one update operation for this device, leave this input unwired and use group 0.		
	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.		
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.	
<u> </u>	allocation mode: This input is not used by Keithley Instruments PXI devices and is ignored.		
<b>U</b> 32	taskID: identifies the group and the I/O operation.		
<b>I</b> 32	number of	channels: is the total number of channels in the group.	

# Table D-17 (continued) **KI AO Config**

<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.	
TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.

#### KI AO start

Starts a buffered analog output operation. This VI sets the update rate, and then starts the generation.

**NOTE** This VI is not supported for Keithley KDIO Series devices.

#### Table D-18 KI AO start

<b>U32</b>	taskID in:	identifies the group and the I/O operation.
SGL	<b>update rate:</b> is the number of updates/s to generate. This is equivalent to the update rate per channel. The default for this parameter is 1000 updates/s. If you enter 0, the on-board internal clock is disabled and the external clock is used.	
	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.	
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.
132	<b>number of buffer iterations:</b> is the number of times KIDAQ LabVIEW has to generate the waveform from the output buffer. After generating the buffer the specified number of times, the generation stops. The default value is 1, which means KIDAQ LabVIEW generates the buffer only once. If you use a value of 0, KIDAQ LabVIEW generates the buffer continuously, until you stop the operation with the KI AO Clear VI.	
<b>U16</b>	<b>clock:</b> 0: Do not change the default setting (default input). 1: Update clock 1 (default setting).	

# Table D-18 (continued) KI AO start

<b>U16</b>	<ul> <li>clock source: specifies the source of the clock.</li> <li>0: Do not change the clock source setting (default input).</li> <li>1: Internal (default setting).</li> <li>6: I/O connector.</li> <li>7: SSI (RTSI) Connection.</li> </ul>		
<b>U32</b>	taskID out	taskID out: has the same value as taskID in.	
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.		
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.	
SGL	<b>actual update rate:</b> may differ slightly from the requested update rate, depending on the hardware capabilities.		

### KI AO wait

This VI waits until the waveform generation of the task completes before returning.

**NOTE** This VI is not supported for Keithley KDIO Series devices.

#### Table D-19 KI AO wait

<b>U</b> 32	taskID in: identifies the group and the I/O operation.			
SGL	•	<b>update rate:</b> is the number of updates/s to generate. This is equivalent to the update rate per channel. The default for this parameter is 1000 updates/s.		
	•	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.		
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
I32	<b>check every N updates:</b> informs the VI how often to check the status of the task to see if generation completes. This parameter default is to check every 5 updates.			

# Table D-19 (continued) **KI AO wait**

	1			
<b>U</b> 32	taskID out	taskID out: has the same value as taskID in.		
		error out: contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.		
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		

#### KI AO write

This VI writes data into the buffer for a buffered analog output operation. The data written into the buffer will then be generated (transferred from the buffer to the DAC) at the update rate specified in KI AO Start.

KI AO Write is a polymorphic VI that you can configure to output the following kinds of data:

- Binary Array
- Scaled Array

**NOTE** This VI is not supported for Keithley KDIO Series devices.

Table D-20 KI AO write binary array

<b>U</b> 32	taskID in: identifies the group and the I/O operation.		
116	<b>binary data:</b> is a 2D array that contains unscaled analog output data. The channel order of the data must be the same as the channel order you specify in channels. You must specify waveforms, where the first (top) dimension is the update number and the second (bottom) dimension is the channel number. The length of the data array determines the number of updates the VI writes. When no data is wired, this VI is still useful for reporting update progress information.		
SGL	<b>time limit in sec:</b> is the time limit for the output operation. The default input is -1.0, which means KIDAQ LabVIEW calculates a time limit based on the value of number of updates to generate and the update rate. If the update rate is unknown, the VI uses 1 second as the time limit. The resolution of the timeout clock is about 55 ms.		
TF	allow regeneration: is not used by Keithley Instruments PXI devices and is ignored.		
	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.		
	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		

# Table D-20 (continued) **KI AO write binary array**

	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.
<b>U32</b>	taskID out:	has the same value as <i>taskID in.</i>
132		<b>updates done:</b> is the number of updates the VI has generated; that is, the number the VI has actually transferred from the buffer to the onboard FIFO.
<b>I</b> 32		<b>buffers done:</b> is the number of times the VI has generated an entire buffer; that is, of times the VI has actually transferred all the data in the buffer to the onboard FIFO.
TF	generation	complete: is TRUE when the generation finishes.
		contains error information. If the error in cluster indicated an error, the error out ains the same information. Otherwise, error out describes the error status of this VI.
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.

#### Table D-21

### KI AO write binary array scaled array

<b>U</b> 32	taskID in: Identifies the group and the I/O operation.
[SGL]	<b>scaled data:</b> is a 2D array that contains analog output data expressed in volts. The channel order of the data must be the same the channel order you specify in channels. You must specify waveforms, where the first (top) dimension is the update number and the second (bottom) dimension is the channel number. The length of the data array determines the number of updates the VI writes. When no data is wired, this VI is still useful for reporting update progress information.
SGL	<b>time limit in sec:</b> is the time limit for the output operation. The default input is -1.0, which means KIDAQ LabVIEW calculates a time limit based on the value of number of updates to generate and the update rate. If the update rate is unknown, the VI uses 1 second as the time limit. The resolution of the timeout clock is about 55 ms.
TF	allow regeneration: is not used by Keithley Instruments PXI devices and is ignored.

#### Table D-21 (continued) KI AO write binary array scaled array

	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.			
	IF	status: is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> Identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
<b>U</b> 32	taskID out	: has the same value as <i>taskID in</i> .		
132		<b>number of updates done:</b> is the number of updates the VI has generated; that is, the number of updates the VI has actually transferred from the buffer to the onboard FIFO.		
<b>I</b> 32	<b>number of buffers done:</b> is the number of times the VI has generated an entire buffer; that is, the number of times the VI has actually transferred all the data in the buffer to the onboard FIFO.			
TF	generation complete: is TRUE when the generation finishes.			
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.			
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	<b>I</b> 32	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		

## Advanced analog output VIs

#### KI AO Trigger and Gate Config

Configures the trigger conditions for analog output operations.

**NOTE** This VI is not supported for Keithley KDIO Series devices.

#### Table D-22 KI AO Trigger and Gate Config

<u>U32</u>	taskID in: identifies the group and the I/O operation.			
<b></b>	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.			
	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.			
	Code: is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.			
	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.			
<u>U16</u>	<ul> <li>trigger or gate source: specifies the source of trigger signal.</li> <li>0: No change (default input).</li> <li>1: None (default setting).</li> <li>2: External WFDTRIG pin.</li> <li>3: SSI (RTSI) pin.</li> <li>5: ATCOUT (the output of the analog trigger circuitry).</li> </ul>			
<u>V16</u>	<ul> <li>trigger or gate condition: selects a rising or falling edge trigger.</li> <li>0: No change (default input).</li> <li>1: None (default setting).</li> <li>2: Trigger on rising edge.</li> <li>3: Trigger on falling edge.</li> </ul>			
[abc]	trigger or gate source specification: is not used by Keithley Instruments PXI devices and is ignored.			
<u>ene</u>	additional trig params: cluster contains the following parameters:			
	<b>GIL delay:</b> specifies how long the device waits after a trigger occurs before waveform generates. You express delay in seconds. The default input and setting are 0.0s (no delay).			
<b>U32</b>	taskID out: has the same value as <i>taskID in</i> .			
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.			

#### Table D-22 (continued) KI AO Trigger and Gate Config

	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	<b>I</b> 32	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.
[906]	actual trigger params: cluster may differ slightly from the requested trigger inputs, depending on the hardware capabilities. It contains the following parameters.	
	SGL	actual delay: is the delay the VI used.

## **Digital I/O VIs**

Two classes of Digital I/O VIs are available in the Digital I/O palette: the Easy Digital I/O VIs, Intermediate Digital I/O VIs and Advanced Digital I/O VIs (Figure D-3).

Figure D-3 Digital I/O palette

Digital I	/O 🔍 Search	S View			<u>×</u>
KI Read	d from	KI Read from	KI Write to Di	KI Write to Di	010 CLEAR
KI DIO	Config.vi	KI DIO Start.vi	KI DIO Read.vi	KI DIO Write.vi	KI DIO Clear.vi
					Advanced Dig

## Easy Digital I/O VIs

### KI Read from Digital Line

Reads the logical state of a digital line on a digital port. If an error occurs, a dialog box appears, giving you the error information.

**NOTE** When you call this VI on a digital I/O port that is part of an 8255 PPI and your iteration terminal is left at 0, the 8255 PPI goes through a configuration phase, where all the ports within the same PPI chip get reset to logic low, regardless of the data direction. The data

direction on other ports, however, is maintained. To avoid this effect, connect a value other than 0 to the iteration terminal once you have configured the desired ports.

#### Table D-23 KI Read from Digital Line

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
abc	digital channel: is the port number to read. KPXI-DIO-16-16: 1 KPXI-DIO-48: 0: P1A, 1: P1B, 2: P1C Lower, 3: P1C Upper 4: P2A, 5: P2B, 6: P2C Lower, 7: P2C Upper KPXI-RDI-8-16: 1 KPXI-DIO-32-80M: 3 (aux. input port) KPXI-DIO-32-32: 2 or 3 KPXI-DIO-64-0: 1 or 2 KPXI-DIO-64: 3 KPXI-DAQ series devices: 0: P1A, 1: P1B, 2: P1C Lower, 3: P1C Upper
<b>I16</b>	Line: is the individual port bit or line to be used for I/O.
TF	Line state: is TRUE for high logic, and FALSE for low logic.
<b>I16</b>	<b>Port width:</b> is the total width or the number of lines of the port in bits. For example, you can combine two 4-bit ports into an 8-bit port on a KPXI-DIO-48 device by setting port width to 8.
132	<b>iteration:</b> When iteration is 0 (default), KIDAQ LabVIEW re-configures the port. If iteration is greater than zero, KIDAQ LabVIEW uses the existing configuration, which improves performance. It can be used to optimize operation when you execute this VI in a loop.

#### KI Read from Digital Port

Reads a digital channel that you configure. If an error occurs, a dialog box appears, giving you the error information.

**NOTE** When you call this VI on a digital I/O port that is part of an 8255 PPI and your iteration terminal is left at 0, the 8255 PPI goes through a configuration phase, where all the ports within the same PPI chip get reset to logic low, regardless of the data direction. The data direction on other ports, however, is maintained. To avoid this effect, connect a value other than 0 to the iteration terminal once you have configured the desired ports.

#### Table D-24 KI Read from Digital Port

<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.

#### Table D-24 (continued) **KI Read from Digital Port**

	<b>digital channel:</b> is the port number to read. <b>KPXI-DIO-16-16</b> : 1
	<b>KPXI-DIO-48</b> : 0: P1A, 1: P1B, 2: P1C Lower, 3: P1C Upper
	4: P2A, 5: P2B, 6: P2C Lower, 7: P2C Upper
abc	KPXI-RDI-8-16: 1
	KPXI-DIO-32-80M: 3 (aux. input port) KPXI-DIO-32-32: 2 or 3
	<b>KPXI-DIO-64-0</b> : 1 or 2
	KPXI-DIO-0-64: 3
	KPXI-DAQ series devices:
	0: P1A, 1: P1B, 2: P1C Lower, 3: P1C Upper
<b>U32</b>	pattern: is the data the VI reads from the digital port.
<b>I16</b>	<b>port width:</b> is the total width or the number of lines of the port in bits. For example, you can combine two 4-bit ports into an 8-bit port on a KPXI-DIO-48 device by setting port width to 8.
132	<b>iteration:</b> When iteration is 0 (default), KIDAQ LabVIEW re-configures the port. If iteration is greater than zero, KIDAQ LabVIEW uses the existing configuration, which improves performance. It can be used to optimize operation when you execute this VI in a loop.

### KI Write to Digital Line

Sets the logic state of a digital line on a specified digital port. If an error occurs, a dialog box appears, giving you the error information.

**NOTE** When you call this VI on a digital I/O port that is part of an 8255 PPI and your iteration terminal is left at 0, the 8255 PPI goes through a configuration phase, where all the ports within the same PPI chip get reset to logic low, regardless of the data direction. The data direction on other ports, however, is maintained. To avoid this effect, connect a value other than 0 to the iteration terminal once you have configured the desired ports.

#### Table D-25 KI Write to Digital Line

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<u>V16</u>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.

# Table D-25 (continued) **KI Write to Digital Line**

	digital channel: is the port number to write.
	<b>KPXI-DIO-16-16</b> : 0
	<b>KPXI-DIO-48</b> : 0: P1A, 1: P1B, 2: P1C Lower, 3: P1C Upper 4: P2A, 5: P2B, 6: P2C Lower, 7: P2C Upper
abc	KPXI-RDI-8-16: 0 KPXI-DIO-32-80M: 1 (aux. output port) KPXI-DIO-32-32: 0 (DO) or 1 (LED) KPXI-DIO-64-0: 0 (LED) KPXI-DIO-0-64: 0 (DO Low), 1 (DO High) KPXI-DIO-0-64: 0 (DO Low), 1 (DO High), 2 (LED)
	KPXI-DAQ series devices: 0: P1A, 1: P1B, 2: P1C Lower, 3: P1C Upper
<b>I16</b>	line: is the individual port bit or line to be used for I/O.
TF	line state: is TRUE for high logic, and FALSE for low logic.
<b>I16</b>	<b>port width:</b> is the total width or the number of lines of the port in bits. For example, you can combine two 4-bit ports into an 8-bit port on a KPXI-DIO-48 device by setting port width to 8.
132	<b>iteration:</b> When iteration is 0 (default), KIDAQ LabVIEW re-configures the port. If iteration is greater than zero, KIDAQ LabVIEW uses the existing configuration, which improves performance. It can be used to optimize operation when you execute this VI in a loop.

#### KI Write to Digital Port

Writes a digital pattern to a digital port. If an error occurs, a dialog box appears, giving you the error information.

**NOTE** When you call this VI on a digital I/O port that is part of an 8255 PPI when your iteration terminal is left at 0, the 8255 PPI goes through a configuration phase, where all the ports within the same PPI chip get reset to logic low, regardless of the data direction. The data direction on other ports, however, is maintained. To avoid this effect, connect a value other than 0 to the iteration terminal once you have configured the desired ports.

#### Table D-26 KI Write to Digital Port

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.

# Table D-26 (continued) **KI Write to Digital Port**

	divite channels is the part number to write
	digital channel: is the port number to write.
	KPXI-DIO-16-16: 0
	<b>KPXI-DIO-48</b> : 0: P1A, 1: P1B, 2: P1C Lower, 3: P1C Upper 4: P2A, 5: P2B, 6: P2C Lower, 7: P2C Upper
abc	KPXI-RDI-8-16: 0 KPXI-DIO-32-80M: 1 (aux. output port) KPXI-DIO-32-32: 0 (DO) or 1 (LED) KPXI-DIO-64-0: 0 (LED) KPXI-DIO-0-64: 0 (DO Low), 1 (DO High) KPXI-DIO-0-64: 0 (DO Low), 1 (DO High), 2 (LED)
	KPXI-DAQ series devices series: 0: P1A, 1: P1B, 2: P1C Lower, 3: P1C Upper
<b>U</b> 32	pattern: is the bit pattern writes to the digital port.
<b>I16</b>	<b>port width:</b> is the total width or the number of lines of the port in bits. For example, you can combine two 4-bit ports into an 8-bit port on a KPXI-DIO-48 device by setting port width to 8. If you are using channel names, port width is not needed and is ignored.
132	<b>iteration:</b> When iteration is 0 (default), KIDAQ LabVIEW re-configures the port. If iteration is greater than zero, KIDAQ LabVIEW uses the existing configuration, which improves performance. It can be used to optimize operation when you execute this VI in a loop.

## Intermediate Digital I/O VIs

### **KI DIO Clear**

This VI stops a digital input or output acquisition. Before beginning a new acquisition, you must call the KI DIO Config VI.

**NOTE** This VI is not supported for KPXI-DAQ series devices.

Table D-27 KI DIO Clear

Г

<b>U</b> 32	taskID in: identifies the group and the I/O operation.		
	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.		
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	

# Table D-27 (continued) **KI DIO Clear**

	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.			
<b>U</b> 32	taskID out	taskID out: has the same value as <i>taskID in</i> .			
		<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.			
	TF	status: is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.			
	<b>I</b> 32	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.			
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.			

#### KI DIO Config

Configures a buffered digital I/O operation, including configuring the hardware and allocating a buffer. The VI only applies to KPXI-DIO-32-80M devices.

NOTE	This VI is not supported for KPXI-DAQ series devices.
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#### Table D-28 KI DIO Config

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
[abc]	<ul> <li>port list: Specifies the set of digital ports, each of which is 8, 16 or 32 lines wide. The valid ports are as follows:</li> <li>KPXI-DIO-32-80M</li> <li>0 (digital output port), 2 (digital input port)</li> </ul>
<b>I16</b>	<b>port width:</b> is the total width or the number of lines of the port in bits. port width is only valid for KPXI-DIO-32-80M which supports 8-bit, 16-bit and 32-bit of data acquisition
<u>V16</u>	<ul><li>group direction: sets the direction for the group.</li><li>0: Do not change the group direction setting (default input).</li><li>1: Input (default setting).</li><li>2: Output.</li></ul>
	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.
	<b>Status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.

### Table D-28 (continued) KI DIO Config

1		
132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	
abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.	
The default current sett	<b>scans/ updates:</b> specifies how much memory to allocate for the buffer. input for number of scans/updates is -1, which means KIDAQ LabVIEW leaves the ing for number of scans/updates unchanged. The default setting for number of ates is 1000.	
<b>group:</b> is the number the VI assigns to the set of ports, ranging from 0 to 15. The default input and setting for group is 0.		
handshaking mode parameters: affects the handshaking operation of KPXI-DIO-32-80M devices.		
<b>U16</b>	<b>signal mode:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
<b>U16</b>	edge mode: This input is not used by Keithley Instruments PXI devices and is ignored.	
<u>V16</u>	<ul> <li>request polarity: specifies active high or low handshaking request signals.</li> <li>0: Do not change the request polarity setting (default input).</li> <li>1: Active low requests (default setting).</li> <li>2: Active high requests.</li> </ul>	
<b>U16</b>	<ul> <li>acknowledge polarity: specifies active high or low handshaking acknowledge signals.</li> <li>0: Do not change the acknowledge polarity setting (default input).</li> <li>1: Active low acknowledges (default setting).</li> <li>2: Active high acknowledges.</li> </ul>	
<b>U16</b>	<b>acknowledge modify mode:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
<b>U</b> 32	<b>acknowledge modify amount:</b> This input is not used by Keithley Instruments PXI devices and is ignored	
<b>U16</b>	hardware double-buffer mode: This input is not used by Keithley Instruments PXI devices and is ignored.	
	: is TRUE if output port terminator is on and is FALSE if output port terminator is off. affects only KPXI-DIO-32-80M.	
	<b>Ishaking enable:</b> is TRUE if burst handshaking mode is enabled and is FALSE if shaking mode is disabled. burst handshaking enable affects only KPXI-DIO-32-80M.	
fifo contro	I: controls the DO FIFO. This parameter is only valid for KPXI-DIO-32-80M.	
	abc         number of         The default         current sett         scans/upda         group: is tl         and setting         handshaki         devices.         U16         U16	

# Table D-28 (continued) **KI DIO Config**

	TF	<b>fifo wait enable</b> : TRUE: delay output data until FIFO is not almost empty FALSE: digital output does not wait for FIFO is not almost empty.	
	<b>U</b> 32	<b>threshold:</b> Is the programmable almost empty threshold of both PORTB FIFO and PORTA FIFO (if output port width is 32).	
<b>U32</b>	taskID: identifies the group and the I/O operation.		
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.		
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.	

#### KI DIO Read

Reads data from the internal buffer and returns the data read in pattern.

KI DIO Read is a polymorphic VI that you can configure to output the following kinds of data:

- U8 Array (with port width 8)
- U16 Array (with port width 16)
- U32 Array (with port width 32)

**NOTE** This VI is not supported for KPXI-DAQ series devices.

#### Table D-29 KI DIO Read

<b>U</b> 32	taskID in: identifies the group and the I/O operation.		
132	<b>number of scans to read:</b> is the number of scans to retrieve from buffer. This parameter defaults to -1, which means leaving the number of scans to read setting unchanged. The default setting is equal to the size of the buffer, which you set by KI DIO Config VI. If number of scans to read is 0, you can check the scan backlog to determine how many scans have accumulated. The VI waits until the data is available or the time limit expires.		
	<b>read location:</b> This input is not used by Keithley Instruments PXI devices and is ignored. The starting point for the read is the position where the read mark point to. Initially, the read mark points to the beginning of the acquisition buffer. As you retrieve data from the buffer using this VI, the read mark is incremented to point to the next block of data to be read.		
	<b>read offset:</b> This input is not used by Keithley Instruments PXI devices and is ignored.		

# Table D-29 (continued) **KI DIO Read**

	i		
	<b>U16</b>	<b>read mode:</b> This input is not used by Keithley Instruments PXI devices and is ignored.	
	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.		
	TF	<b>Status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	
	abc	<b>Source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.	
SGL	LabVIEW of rate. If the s	<b>n sec:</b> timeout for data read. The default input is -1.0, which means KIDAQ calculates a time limit based on the value of number of scans to read and the scan scan rate is unknown, the VI uses 1 second as the time limit. The resolution of the ck is about 55 ms.	
<b>U32</b>	taskID out	has the same value as <i>taskID in</i> .	
[U8] or [U16] or [U32]		is a 1D array containing the digital data that the VI obtained from the internal buffer. ent in this array is an 8-bit, 16-bit or 32-bit unsigned integer that represents a single	
		contains error information. If the error in cluster indicated an error, the error out tains the same information. Otherwise, error out describes the error status of this	
	TF	<b>Status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
	<b>I</b> 32	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	
	abc	<b>Source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.	
<b>I</b> 32	scan back	log: is the amount of data in the buffer that remains unread after this VI completes.	
132	number read: is the number of scans returned.		
TF		omplete: is TRUE when the total number of the scans you specified in the KI DIO s been read.	

#### **KI DIO Start**

Starts a buffered digital I/O operation.

**NOTE** This VI is not supported for KPXI-DAQ series devices.

Table D-30 KI DIO Start

<b>U32</b>	taskID in: identifies the group and the I/O operation.			
132	number of scans /updates to acquire or generate: is the total number of scans to acquire or generate. With the default input -1, the device acquires or generates exactly one buffer of data. The buffer size input to the KI DIO Config VI determines the size of the buffer. If number of scans/updates to acquire or generate is 0, the device acquires or generates data continuously until you stop the operation.			
<b>U16</b>	<b>trigger type:</b> specifies the type of trigger. 0:Do not change (default input). 1:Start trigger. KIDAQ LabVIEW waits trigger signal to start DIO operation.			
<u>U16</u>	<b>trigger mode:</b> sets the trigger on or off. 0: Do not change (default input). 1: Off (default setting). 2: On.			
<u>V16</u>	<ul> <li>trigger condition: specifies when the digital operation triggers.</li> <li>0: Do not change (default input).</li> <li>1: Trigger on rising edge (default setting).</li> <li>2: Trigger on falling edge.</li> </ul>			
	<b>error in (no error):</b> describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.			
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
<u>V16</u>	<ul> <li>handshake source: determines the source of the conditions that perform a data transfer.</li> <li>0: Do not change the handshake source setting (default input).</li> <li>1: Internal clock.</li> <li>2: I/O connector (default setting).</li> <li>When handshake source is 1, the clock frequency control determines the clock rate.</li> <li>When handshake source is 2, you must connect the handshake signal to the proper line on the I/O connector.</li> </ul>			
SGL	<b>clock frequency:</b> is the rate to which you want to handshake the data. This parameter is expressed in scans/s or updates/s. This parameter defaults to -1.0. The default setting is undefined.			
<b>U32</b>	taskID out: has the same value as <i>taskID in</i> .			

## Table D-30 (continued) **KI DIO Start**

<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.	
TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
<b>I</b> 32	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.

#### KI DIO Write

Writes digital output data to the internal transfer buffer. You can call the KI DIO Write VI after the transfer begins to retrieve the output status information.

**NOTE** This VI is not supported for KPXI-DAQ series devices.

#### Table D-31 KI DIO Write

1[32]	taskID in:	identifies the group and the I/O operation.		
001				
[U8] or [U16] or [U32]	<b>digital data:</b> is a 1D array containing digital output data. Each element in this array is an 8-bit, 16-bit and 32-bit unsigned integer that represents a single port data. If you call this VI with an empty array, you can examine buffer iterations and generation complete to retrieve the output progressing information.			
	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.			
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
SGL	<b>time limit in sec:</b> timeout for data write. The default input is -1.0, which means KIDAQ LabVIEW calculates a time limit based on the value of number of updates and the scan rate. If the scan rate is unknown, the VI uses 1 second as the time limit. The resolution of the timeout clock is about 55 ms.			
	write location: Determines where the write begins. Contains the following parameters.			

# Table D-31 (continued) **KI DIO Write**

	132	<b>write offset:</b> The VI adds the value of write offset to the write mark to determine where the write begins. The default input is -1, which means leaving the write offset setting unchanged. This parameter defaults to a setting of 0.
	<u>V16</u>	<ul> <li>write mode: Setting write mode to 2 moves the write mark to the beginning of the buffer before the VI adds write offset to the write mark.</li> <li>0: Do not change the write mode setting (default input).</li> <li>1: Write at the write mark plus the write offset (default setting).</li> <li>2: Write at the beginning of the buffer plus the write offset.</li> </ul>
<b>U</b> 32	taskID out: has the same value as <i>taskID in</i> .	
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.	
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	<b>I</b> 32	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.
<b>I</b> 32	buffer iterations: indicates the current number of complete iterations of the buffer.	
TF	generation complete: is TRUE when the number of updates to generate has finished.	

### Advanced Digital I/O VIs

#### **KI DIO Port Config**

Configures a digital channel. You can use the task ID that this VI returns only in digital port VIs.

#### Table D-32 KI DIO Port Config

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
	digital channel: is the port number to write.
	<b>KPXI-DIO-16-16</b> : 0
	<b>KPXI-DIO-48</b> : 0: P1A, 1: P1B, 2: P1C Lower, 3: P1C Upper 4: P2A, 5: P2B, 6: P2C Lower, 7: P2C Upper
abc	KPXI-RDI-8-16: 0 KPXI-DIO-32-80M: 1 (auxiliary output port) KPXI-DIO-32-32: 0 (DO) or 1 (LED) KPXI-DIO-64-0: 0 (LED) KPXI-DIO-0-64: 0 (DO Low), 1 (DO High) KPXI-DIO-0-64: 0 (DO Low), 1 (DO High), 2 (LED)
	KPXI-DAQ series devices: 0: P1A, 1: P1B, 2: P1C Lower, 3: P1C Upper
<b>I16</b>	<b>port width:</b> is the total width or the number of lines of the port in bits. port width is only valid for KPXI-DIO-32-80M which supports 8-bit, 16-bit and 32-bit of data acquisition
	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.
	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.
132	<b>line direction map:</b> specifies the direction of each line in the port. If a bit is 0 in the line map, the line is an input line. If a bit is 1, the line is an output line. Set line direction map to -1 to make all the lines in a port output lines. Set line direction map to 0 to make all the lines in a port input lines. Port C (e.g. P1C, P2C, etc.) are the only ports on which you can configure lines for different directions. The least significant bit in the line map corresponds to line 0 in the port. The line direction map parameter defaults to 0.
132	wired OR map: is not used and ignored.

## Table D-32 (continued) **KI DIO Port Config**

<b>U</b> 32	<b>taskID out:</b> uniquely identifies the digital group. Use this value as the task ID to refer to this group in subsequent digital port VIs.	
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.	
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	<b>I</b> 32	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.

### **Counter VIs**

Six Counter VIs are contained in the Counter palette.

### **Easy Counter VIs**

#### KI Count Events or Time

Configures one or two counters to count external events. An external event is a high or low signal transition on the specified *GPTCn\_SRC* pin of the counter.

**NOTE** This VI is not supported for Keithley KDIO series devices.

#### Table D-33 KI Count Events or Time

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
[abc]	<b>counter:</b> is an array of strings that specifies the counter(s) the VI controls.
<b>I16</b>	counter size: This input is not used by Keithley Instruments PXI devices and is ignored.
TF	start/restart: is TRUE to configure and start the counter(s).
TF	stop: is TRUE to stop the counter(s).
<b>U16</b>	<b>source edge:</b> is the edge of the counter clock signal. 0: Count on low to high transition. 1: Count on high to low transition.

#### Table D-33 (continued) **KI Count Events or Time**

<u>U32</u>	<b>count:</b> is the value of the counter at the time it is read. If there are two counters assigned to the task ID, the value of the higher order counter is multiplied by 10000 hex, shifting it to the left 16 bits. The higher order counter is then added to the value of the lower counter.
DBL	seconds till overflow: This input is not used by Keithley Instruments PXI devices and is ignored.
DBL	seconds since last call: This input is not used by Keithley Instruments PXI devices and is ignored.
DBL	seconds since start: This input is not used by Keithley Instruments PXI devices and is ignored.

#### KI Generate Delayed Pulse

Configures and starts a counter to generate a single pulse with the specified delay and pulse-width on the counter *GPTCn\_OUT* pin. A single pulse consists of a delay phase (phase 1), followed by a pulse phase (phase 2), and then returns to the phase 1 level.

**NOTE** This VI is not supported for Keithley KDIO series devices.

#### Table D-34 **KI Generate Delayed Pulse**

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
[abc]	<b>counter:</b> is an array of strings that specifies the counter(s) the VI controls.
DBL	<b>pulse delays (s or cycles):</b> is the desired duration of the first phase of the pulse, phase 1. The unit is seconds if timebase source is 0 (internal) and cycles if timebase source is 1 (external). If pulse delay is 0.0 and timebase source is 0, the VI selects a minimum delay of three cycles of the timebase used.
DBL	<b>pulse-width (s or cycles):</b> is the desired duration of the second phase of the pulse, phase 2. The unit is seconds if timebase source is 0 (internal) and cycles if timebase source is 1 (external). If pulse-width is 0.0 and timebase source is 0, the VI selects a minimum width of three cycles of the timebase used.
<b>U16</b>	<b>timebase source:</b> is the clock source. Timbebase source is 0 to use an internal signal and 1 to use an external signal for the timebase.

#### Table D-34 (continued) KI Generate Delayed Pulse

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<u>U16</u>	<ul> <li>gate mode: specifies how the counter <i>GPTCn_GATE</i> signal is used.</li> <li>0: Ungated/software start: ignore the gate source and start when the VI is called (default).</li> <li>1: Count while the gate signal is TTL high.</li> <li>2: Count while the gate signal is TTL low.</li> <li>3: Start counting on the rising edge of the TTL gate signal.</li> <li>4: Start counting on the falling edge of the TTL gate signal.</li> <li>5: Restart counting on each rising edge of the TTL gate signal.</li> <li>6: Restart counting on each falling edge of the TTL gate signal.</li> <li>Use gate mode 3 or 4 to generate one delayed pulse on the first gate edge after starting. Use gate mode 5 or 6 to generate a delayed pulse for each gate edge (i.e., retriggerable one-shot behavior).</li> </ul>
<b>U16</b>	<ul> <li>pulse polarity: is the polarity of the second phase (phase 2) of the pulse.</li> <li>0: High pulse: phase 1 (the delay) is a low TTL level and phase 2 is a high level (default).</li> <li>1: Low pulse: phase 1 is a high TTL level and phase 2 is a low level.</li> </ul>
<b>U</b> 32	<b>taskID of counter out:</b> is the task ID of the specified counter, which generates the delayed pulse.
DBL	actual delay (s or cycles): is the achieved delay. It may differ from the desired delay because the hardware has limited resolution and range.
	actual width (s or cycles): is the achieved pulse-width. It may differ from the desired width because the hardware has limited resolution and range.

#### KI Generate Pulse-Train

Configures the specified counter to generate a continuous pulse-train on the GPTCn\_OUT pin. The signal has the prescribed frequency, duty cycle, and polarity. Each cycle of the pulse-train consist of a delay phase (phase 1) followed by a pulse phase (phase 2).

**NOTE** This VI is not supported for Keithley DIO series devices.

Table D-35

#### KI Generate Pulse-Train

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
[abc]	counter: is an array of strings that specifies the counter(s) the VI controls.
132	<b>number of pulses:</b> is the number of pulses you want in the pulse-train. If the value is 0 (default), the VI generates a continuous pulse-train.
DBL	frequency: (Hz) is the desired repetition rate of the pulse-train.
	<b>duty cycle:</b> is the desired ratio of the durations of phase 2 (phase two) of the pulse to the period of one cycle (1/frequency); default is 0.5. If duty cycle is 0.0 or 1.0, the VI computes the closest achievable duty cycle using a minimum period of three timebase cycles. A duty cycle very close to 0.0 or 1.0 may not be possible.

#### Table D-35 (continued) **KI Generate Pulse-Train**

DBL	timebase: is the frequency of the clock. If the value of timebase is 0 or 10000000, internal	
	signal is used; otherwise, an external signal is used.	
<b>U16</b>	<ul> <li>gate mode: specifies how the counter <i>GPTCn_GATE</i> signal is used.</li> <li>0: ungated/software start: ignore the gate source and start when the VI is called. (default).</li> <li>1: Count while the gate signal is TTL high.</li> <li>2: Count while the gate signal is TTL low.</li> <li>3: start (continuous) pulse-train on the rising edge of the TTL gate signal.</li> <li>4: start (continuous) pulse-train on the falling edge of the TTL gate signal.</li> <li>If number of pulses is 0 (continuous pulse-train), gate mode 3 or 4 generates one pulse per gate edge, which is the behavior of a retriggerable one shot. If number of pulses –1, gate mode 3 or 4 generates a continuous pulse-train.</li> </ul>	
<b>U16</b>	<b>pulse polarity:</b> is the polarity of the second phase (phase 2) of the pulse. 0: High pulse: phase 1 (the delay) is a low TTL level and phase 2 is a high level (default). 1: Low pulse: phase 1 is a high TTL level and phase 2 is a low level.	
<b>U32</b>	taskID of counter out: is the task ID of the specified counter, which generates the pulse train.	
<b>U32</b>	taskID of counter -1 out: this output is not used by Keithley Instruments PXI devices and is ignored.	
	<b>actual parameters out:</b> is a cluster of lesser parameters. These parameters may differ from the desired parameters because the hardware has limited resolution and range.	
	DBL         frequency: (Hz) is the achieved frequency.	
	DBL         duty cycle: is the achieved duty cycled.	
	<b>DBL pulse delay:</b> is the achieved minimum delay to the gating pulse.	
	<b>DBL pulse-width:</b> is the achieved width of the gating pulse.	

#### KI Measure Pulse-Width or Period

Measures the pulse-width (length of time a signal is high or low) or period (length of time between adjacent rising or falling edges) of a TTL signal connected to the counter *GPTCn\_GATE* pin. The method used gates an internal timebase clock with the signal being measured. This VI is useful in measuring the period or frequency (1/period) of relatively low frequency signals, when many timebase cycles occur during the gate.

**NOTE** This VI is not supported for Keithley KDIO Series devices.

Table D-36

#### KI Measure Pulse-Width or Period

**116 device:** Number of the device (beginning from 1). The utility **Device Browser** can be used to get the information of current device configuration.

## Table D-36 (continued)KI Measure Pulse-Width or Period

<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
[abc]	<b>counter:</b> is an array of strings that specifies the counter(s) the VI controls.
<u>V16</u>	<ul> <li>type of measurement: identifies the type of pulse-width or period measurement to make. The following illustration demonstrates the various values for type of measurement.</li> <li>0: Measure high pulse-width from rising to falling edge.</li> <li>1: Measure low pulse-width from falling to rising edge.</li> <li>2: Measure period between adjacent rising edges. (default)</li> <li>3: Measure period between adjacent falling edges</li> </ul>
DBL	<b>timebase:</b> is the frequency of the clock. If the value of timebase is 0 or 10000000, internal signal is used; otherwise, an external signal is used.
DBL	<b>pulse-width/period (s) out:</b> is the measured pulse-width or period; it equals count/timebase and may be valid or invalid.
SGL	<b>time limit in sec:</b> is the period to wait for a valid measurement. If time limit is -1.0 (default), the time limit is set to five seconds or four times the range of the counter at the selected timebase (4*65,536/timebase) in seconds.
TF	valid?: is TRUE if counter has not underflowed (if count ?4) or overflowed.
<b>I</b> 32	<b>count:</b> is the value of the counter at the time it is read. For best accuracy, choose a timebase frequency that maximizes the count without overflowing it. If there are two counters assigned to the task ID, the value of the higher order counter is multiplied by 10000 hex, shifting it to the left 16 bits. The higher order counter is then added to the value of the lower counter.
TF	counter overflow?: is TRUE if counter reaches TC. Overflow does not produce an error.
TF	<b>timeout:</b> is TRUE if a valid reading is not within the prescribed or computed time limit. The timeout parameter does not produce an error.

### Intermediate Counter VIs

#### KI Continuous Pulse Generator Config

Configures a counter to generate a continuous TTL pulse-train on its GPTCn\_OUT pin.

**NOTE** This VI is not supported for Keithley KDIO series devices.

Table D-37

#### KI Continuous Pulse Generator Config

**116 device:** Number of the device (beginning from 1). The utility **Device Browser** can be used to get the information of current device configuration.

#### Table D-37 (continued) KI Continuous Pulse Generator Config

	1		
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.		
[abc]	counter: is the counter this VI controls.		
	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.		
	<b>Status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	Code: is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
DBL	frequency: (Hz) is the desired repetition rate of the pulse-train.		
DBL	<b>duty cycle:</b> is the desired ratio of the durations of phase 2 (phase two) of the pulse to the period of one cycle (1/frequency); default is 0.5. If duty cycle is 0.0 or 1.0, the VI computes the closest achievable duty cycle using a minimum period of three timebase cycles. A duty cycle very close to 0.0 or 1.0 may not be possible.		
DBL	<b>timebase:</b> is the frequency of the clock. If the value of timebase is 0 or 10000000 (10MHz), internal signal is used; otherwise, an external signal is used.		
<u>V16</u>	<ul> <li>gate mode: specifies how the counter <i>GPTCn_GATE</i> signal is used.</li> <li>0: Ungated/software start: ignore the gate source and start when Counter Start VI is called (default).</li> <li>1: Count while the gate signal is TTL high after the Counter Start VI is called.</li> <li>2: Count while the gate signal is TTL low after the Counter Start VI is called.</li> <li>3: Start counting on the rising edge of the TTL gate signal after the Counter Start VI is called.</li> <li>4: Start counting on the falling edge of the TTL gate signal after the Counter Start VI is called.</li> </ul>		
<b>U16</b>	If gate mode is 3 or 4, the counter generates a single pulse on each edge.  pulse polarity: is the polarity of the second phase (phase 2) of the pulse.  0: High pulse: phase 1 (the delay) is a low TTL level and phase 2 is a high level (default).  1: Low pulse: phase 1 is a high TTL level and phase 2 is a low level.		
<b>U</b> 32	taskID: is the task ID of the specified counter, which generates the pulse train.		
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.		
	<b>Status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		

#### Table D-37 (continued) KI Continuous Pulse Generator Config

	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.	
DBL		<b>actual frequency:</b> (Hz) is the achieved frequency. It may differ from the desired frequency because the hardware has limited resolution and range.	
DBL	<b>actual duty cycle:</b> is the achieved duty cycled. It may differ from the desired duty cycle because the hardware has limited resolution and range.		

#### KI Counter Divider Config

Configures the specified counter to divide a signal on the counter GP\_TC\_CLK pin or on an internal timebase signal using a count value called the timebase divisor. The result is that the signal on the counter GP\_TC\_OUT pin is equal to the frequency of the input signal/timebase divisor.

This VI is not supported for Keithley KDAQ series devices.

#### Table D-38 KI Counter Divider Config

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
[abc]	counter: is the counter this VI controls.
<u>V16</u>	<ul> <li>gate mode: specifies how the signal on the counter's GATE pin is used.</li> <li>0: Ungated/software start: ignore the gate source and start when KI Counter Start VI is called (default).</li> <li>1: Count while the gate signal is TTL high after the KI Counter Start VI is called.</li> </ul>
<b>U16</b>	source edge: This input is not used by Keithley Instruments PXI devices and is ignored.
<b>U16</b>	output: This input is not used by Keithley Instruments PXI devices and is ignored.
<b>U16</b>	<ul> <li>updown source: specifies how the signal on the counter's UPDN pin is used.</li> <li>0: software control: ignore the UPDN source and control by updownctrl (default).</li> <li>1: hardware control.</li> </ul>
<b>U16</b>	<ul> <li>updown control: specifies the specified counter to count down or count up if <i>updown</i> source is configured to be software control.</li> <li>0: count down (default).</li> <li>1: count up.</li> </ul>

#### Table D-38 (continued) **KI Counter Divider Config**

DBL	<b>timebase:</b> (Hz) is set to the frequency of the internal signal whose cycles are counted, or is set to <=0.0 (default) to count the rising edges of the signal on the counter GP_TC_CLK pin.			
132	24000000 I	<b>timebase divisor:</b> is the count down or divide value. For example, if the input frequency is 24000000 Hz, timebase divisor is 240000, and the output is pulsed, the frequency of the counter's GP TC OUT signal is 100 Hz.		
		<b>b error):</b> describes error conditions occurring before the VI executes. If an error has curred, the VI returns the value of the error in cluster in error out.		
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
<b>U32</b>	taskID: identifies the group and the I/O operation.			
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.			
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	<b>I</b> 32	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		

#### **KI Counter Read**

Reads the counter or counters identified by task ID.

**NOTE** This VI is designed to read general purpose counter of Keithley KDAQ series devices.

#### Table D-39 KI Counter Read

<b>U32</b>	taskID in: identifies the group and the I/O operation.			
		error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.		
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		

# Table D-39 (continued) **KI Counter Read**

	<b>I32</b> negative	s the error code number identifying an error. A value of 0 means no error, a e value means a fatal error, and a positive value is a warning. Refer to Table r a code description.	
	LI ADC II	: identifies where an error occurred. The source string is usually the name I that produced the error.	
abc		set of counters to read. Use this array only to read a subset of counters otherwise, leave it empty. This input is only valid for KPXI-DAQ series	
<b>U</b> 32	taskID out: has the	same value as <i>taskID</i> in.	
<b>U</b> 32	<b>count:</b> is the value of the counter at the time it is read. If there are two counters assigned to the task ID, the value of the higher order counter is shifted to 16 bits to scale it, and then it is added to the value of the lower counter.		
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.		
	<b>TF</b> Status: any ope	is TRUE if an error occurred. If status is TRUE, the VI does not perform grations.	
	I32 negative	s the error code number identifying an error. A value of 0 means no error, a e value means a fatal error, and a positive value is a warning. Refer to Table r a code description.	
		: identifies where an error occurred. The source string is usually the name I that produced the error.	
[TF]	overflow: This input	t is not used by Keithley Instruments PXI devices and is ignored.	

#### KI Counter Start

Starts the counters identified by task ID. This applies only to Keithley KDAQ series devices.

#### Table D-40 KI Counter Start

<b>U</b> 32	taskID in:	taskID in: identifies the group and the I/O operation.	
	•	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.	
	TF	<b>Status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
	132	<b>Code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	

## Table D-40 (continued) **KI Counter Start**

	abc	<b>Source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
abc		<b>st:</b> is the set of counters to read. Use this array only to read a subset of counters by task ID; otherwise, leave it empty. This input is only valid for Keithley KDAQ series		
<b>U</b> 32	taskID out	taskID out: has the same value as <i>taskID</i> in.		
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.			
	TF	<b>Status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	<b>I</b> 32	<b>Code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>Source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		

#### KI Counter Stop

Stops a count operation immediately or conditionally on an input error. This applies only to Keithley KDAQ series devices.

#### Table D-41 KI Counter Stop

<b>U</b> 32	taskID in:	taskID in: identifies the group and the I/O operation.		
	•	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.		
	TF	<b>Status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	132	<b>Code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>Source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
TF	stop when: This input is not used by Keithley Instruments PXI devices and is ignored.			

## Table D-41 (continued) **KI Counter Stop**

<b>U</b> 32	taskID out	taskID out: has the same value as <i>taskID in</i> .	
		error out: contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.	
	TF	<b>Status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
	<b>I</b> 32	<b>Code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.	

#### KI Delayed Pulse Generator Config

Configures a counter to generate a single pulse with the specified delay and pulse-width on the counter GPTCn\_OUT pin.

**NOTE** This VI is not supported for Keithley KDIO Series devices.

#### Table D-42

#### KI Delayed Pulse Generator Config

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
[abc]	<b>counter:</b> is an array of strings that specifies the counter(s) the VI controls.
DBL	<b>pulse delays (s or cycles):</b> is the desired duration of the first phase of the pulse, phase 1. The unit is seconds if timebase source is 0 (internal) and cycles if timebase source is 1 (external). If pulse delay is 0.0 and timebase source is 0, the VI selects a minimum delay of three cycles of the timebase used.
DBL	<b>pulse-width (s or cycles):</b> is the desired duration of the second phase of the pulse, phase 2. The unit is seconds if timebase source is 0 (internal) and cycles if timebase source is 1 (external). If pulse-width is 0.0 and timebase source is 0, the VI selects a minimum width of three cycles of the timebase used.
<b>U16</b>	<b>timebase source:</b> is the clock source. Timbebase source is 0 to use an internal signal and 1 to use an external signal (from <i>GPTCn_SRC</i> pin) for the timebase.

#### Table D-42 (continued) KI Delayed Pulse Generator Config

1			
0: Ungated (default) 1: Count wi 2: Count wi 3: Start cou 4: Start cou	<ul> <li>gate mode: specifies how the counter <i>GPTCn_GATE</i> signal is used.</li> <li>0: Ungated/software start: ignore the gate source and start when Counter Start VI is called (default)</li> <li>1: Count while the gate signal is TTL high after the Counter Start VI is called.</li> <li>2: Count while the gate signal is TTL low after the Counter Start VI is called.</li> <li>3: Start counting on the rising edge of the TTL gate signal after the Counter Start VI is called.</li> <li>4: Start counting on the falling edge of the TTL gate signal after the Counter Start VI is called.</li> <li>Use gate mode 3 or 4 to generate one delayed pulse on the first gate edge after starting.</li> </ul>		
0: High puls	<b>rity:</b> is the polarity of the second phase (phase 2) of the pulse. se: phase 1 (the delay) is a low TTL level and phase 2 is a high level (default). se: phase 1 is a high TTL level and phase 2 is a low level.		
	<b>b error):</b> describes error conditions occurring before the VI executes. If an error has curred, the VI returns the value of the error in cluster in error out.		
TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
taskID: ide	ntifies the group and the I/O operation.		
<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.			
TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
	ay (s or cycles): is the achieved delay. It may differ from the desired delay because re has limited resolution and range.		
	th (s or cycles): is the achieved pulse-width. It may differ from the desired width e hardware has limited resolution and range.		
	0: Ungated (default) 1: Count wil 2: Count wil 3: Start cou 4: Start cou Use gate m pulse pola 0: High pulse 1: Low pulse error in (nd already occ ITF I32 abc taskID: ide error out: o cluster cont ITF I32 abc actual dela the hardwa actual widt		

#### KI Down Counter or Divider Config

Configures the specified counter to count down or divide a signal on the counter **GPTCn\_SRC** pin or on an internal timebase signal using a count value called the timebase divisor. The result is that the signal on the counter GPTCn\_OUT pin is equal to the frequency of the input signal/timebase divisor.

#### **NOTE** This VI is not supported for Keithley KDIO Series devices.

#### KI Down Counter or Divider Config

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.		
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.		
[abc]	<b>counter:</b> is an array of strings that specifies the counter(s) the VI controls.		
DBL	<b>timebase:</b> (Hz) is set to the frequency of the internal signal whose cycles are counted, or is set to <=0.0 (default) to count the rising edges of the signal on the counter <b>GPTCn_SRC</b> pin.		
132	<b>timebase divisor:</b> is the count down or divide value. For example, if the input frequency is 10000000 Hz, timebase divisor is 100000, and the output is pulsed, the frequency of the counter's GPTCn_OUT signal is 100 Hz.		
<u>V16</u>	<ul> <li>gate mode: specifies how the counter <i>GPTCn_GATE</i> signal is used.</li> <li>0: Ungated/software start: ignore the gate source and start when Counter Start VI is called (default)</li> <li>1: Count while the gate signal is TTL high after the Counter Start VI is called.</li> <li>2: Count while the gate signal is TTL low after the Counter Start VI is called.</li> <li>3: Start counting on the rising edge of the TTL gate signal after the Counter Start VI is called.</li> <li>4: Start counting on the falling edge of the TTL gate signal after the Counter Start VI is called.</li> </ul>		
<b>U16</b>	<b>source edge:</b> is the edge of the counter clock signal. 0: Count on low to high transition. 1: Count on high to low transition.		
<u>V16</u>	<ul> <li>output: is the behavior of the output signal when counter reaches TC.</li> <li>0: High pulse lasting one cycle of the source or timebase signal (default).</li> <li>1: Low pulse lasting one cycle of the source or timebase signal.</li> <li>2: High toggle lasting until the next TC.</li> <li>3: Low toggle lasting until the next TC.</li> <li>The effect of output modes 0 and 1 is to divide-down the source of timebase frequency by the timebase divisor. The effect of output modes 2 and 3 is to divide the frequency by twice the timebase divisor.</li> </ul>		
<b></b>	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.		
	<b>Status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		

Table D-43

#### Table D-43 (continued) KI Down Counter or Divider Config

	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.
<b>U</b> 32	taskID: ide	ntifies the group and the I/O operation.
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.	
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.
	<b>I</b> 32	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.

#### KI Event or Time Counter Config

Configures one or two counters to count external events. An external event is a high or low signal transition on the specified *GPTCn\_SRC* pin of the counter.

**NOTE** This VI is not supported for Keithley KDIO Series devices.

Table D-44

#### KI Event or Time Counter Config

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.
[abc]	<b>counter:</b> is an array of strings that specifies the counter(s) the VI controls.
DBL	count limit: this input is not used by Keithley Instruments PXI devices and is ignored.
<u>V16</u>	<ul> <li>gate mode: specifies how the counter <i>GPTCn_GATE</i> signal is used.</li> <li>0: Ungated/software start: ignore the gate source and start when Counter Start VI is called (default)</li> <li>1: Count while the gate signal is TTL high after the Counter Start VI is called.</li> <li>2: Count while the gate signal is TTL low after the Counter Start VI is called.</li> <li>3: Start counting on the rising edge of the TTL gate signal after the Counter Start VI is called.</li> <li>4: Start counting on the falling edge of the TTL gate signal after the Counter Start VI is called.</li> </ul>
<b>I16</b>	counter size: is not used by Keithley Instruments PXI devices and is ignored.

#### Table D-44 (continued) KI Event or Time Counter Config

	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.		
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.	
<b>U16</b>	<b>source edge:</b> is the edge of the counter clock signal. 0: Count on low to high transition. 1: Count on high to low transition.		
DBL	event source/timebase: (Hz) is set to the frequency of the internal signal whose cycles are counted, or is set to <=0.0 (default) to count the rising edges of the signal on the counter <i>GPTCn_SRC</i> pin.		
<b>U32</b>	taskID: ide	ntifies the group and the I/O operation.	
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.		
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.	

#### KI Pulse-Width or Period Measurement Config

Configures the specified counter to measure the pulse-width or period of a TTL signal connected to its *GPTCn\_GATE* pin.

**NOTE** This VI is not supported for Keithley KDIO Series devices.

Table D-45

KI Pulse-Width or Period Measurement Config

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.			
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.			
[abc]	counter: is	counter: is an array of strings that specifies the counter(s) the VI controls.		
DBL		<b>timebase:</b> (Hz) is set to the frequency of the internal signal whose cycles are counted, or is set to <=0.0 (default) to count the rising edges of the signal on the counter <i>GPTCn_SRC</i> pin.		
<u>U16</u>	<ul> <li>type of measurement: identifies the type of pulse-width or period measurement to make. The following illustration demonstrates the various values for type of measurement.</li> <li>0: Measure high pulse-width from rising to falling edge.</li> <li>1: Measure low pulse-width from falling to rising edge.</li> <li>2: Measure period between adjacent rising edges. (default)</li> <li>3: Measure period between adjacent falling edges</li> </ul>			
		o error): describes error conditions occurring before the VI executes. If an error has curred, the VI returns the value of the error in cluster in error out.		
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
<b>U32</b>	taskID: identifies the group and the I/O operation.			
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.			
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	<b>I</b> 32	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		

#### KI UpDown Counter Config

Configures one counter to count edges in the signal on the specified counter's SOURCE pin or the number of cycles of a specified internal timebase signal.

#### Table D-46

#### KI UpDown Counter Config

	devices Number of the device (beginning from 4). The fill Device Devices in the		
<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.		
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.		
[abc]	counter: is the counter this VI controls.		
<b>U16</b>	<ul> <li>gate mode: specifies how the signal on the counter's GATE pin is used.</li> <li>0: Ungated/software start: ignore the gate source and start when Counter Start VI is called (default).</li> <li>1: Count while the gate signal is TTL high after the KI Counter Start VI is called.</li> </ul>		
U16	source edge: This input is not used by Keithley Instruments PXI devices and is ignored.		
<b>U16</b>	output: This input is not used by Keithley Instruments PXI devices and is ignored.		
<b>U16</b>	<ul> <li>updown source: specifies how the signal on the counter's UPDN pin is used.</li> <li>0: software control: ignore the UPDN source and control by updown control (default).</li> <li>1: hardware control.</li> </ul>		
<b>U16</b>	<ul> <li>updown control: specifies the specified counter to count down or count up if updown source is configures to be software control.</li> <li>0: count down (default).</li> <li>1: count up.</li> </ul>		
DBL	<b>timebase:</b> (Hz) is set to the frequency of the internal signal whose cycles are counted, or is set to <=0.0 (default) to count the rising edges of the signal on the counter SOURCE pin.		
	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.		
	<b>Status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
132	count: is the count value.		
<b>U32</b>	taskID: identifies the group and the I/O operation.		

#### Table D-46 (continued) KI UpDown Counter Config

error out: contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.		
TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
<b>I</b> 32	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	
abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.	

### **Advanced Counter VIs**

#### KI ICTR Control

This VI control counters on the Keithley Instruments PXI devices that use 82C54 chip. Control operations include starting, stopping, and setting the state of active acquisitions.

**NOTE** This VI is not supported for Keithley KDAQ series devices.

#### Table D-47 KI ICTR Control

<b>I16</b>	<b>device:</b> Number of the device (beginning from 1). The utility <b>Device Browser</b> can be used to get the information of current device configuration.			
<b>U16</b>	<b>sub type:</b> is the sub-type of the device you assigned to the Keithley Instruments PXI device during configuration.			
[abc]	<b>counter:</b> is the counter this VI controls. KPXI-DIO-48: 0, 1 or 2			
<b>U16</b>	<ul> <li>control code:</li> <li>0: Setup mode 0 – Toggle output from low to high on TC (default).</li> <li>1: Setup mode 1 – Programmable one-shot.</li> <li>2: Setup mode 2 – Rate generator.</li> <li>3: Setup mode 3 – Square wave rate demerara.</li> <li>4: Setup mode 4 – Software-triggered strobe.</li> <li>5: Setup mode 5 – Hardware-triggered strobe.</li> <li>6: Read.</li> <li>7: Reset.</li> </ul>			

## Table D-47 (continued) **KI ICTR Control**

<u>V16</u>	<ul> <li>count: is the period between output pulses. If control code is 0, 1, 4, or 5, count can be 0 through 65,535 in binary counter operation and 0 through 9,999 in binary-coded decimal (BCD) counter operation. If control code is 2 or 3, count can be 2 through 65,535 and 0 in binary counter operation and 2 through 9,999 and 0 in BCD counter operation.</li> <li>Setup mode 0: Toggle output from low to high on terminal count. In this mode, as shown in the figure below, the output goes low after the mode set operation, and the counter begins to count down while the gate input is high. When terminal count is reached, the output goes high and remains high until the selected counter is set to a different mode.</li> </ul>
	Clock $\overline{WR}$ Gate Gate Output (n = 6) A A + B = n B

## Table D-47 (continued) **KI ICTR Control**

	<ol> <li>Programmable one-shot</li> <li>as shown in the figure below, the Output goes low following the rising edge</li> <li>d the falling edge of the clock. The Output and goes high on terminal court</li> </ol>
	Gate 4 3 2 1 0
	Output (n = 4)
In this mode, t	2: Rate generator he output goes low for one period of the clock input. <b>count</b> indicates the p ut pulse to the next.
	Gate 4 3 2 1 0 (4) 3 2 1 0 (4)
	Output (n = 4)
	<b>3: Square wave rate generator</b> he output stays high for one half of the <b>count</b> clock pulses and stays low <sup>•</sup>
	Gate 4 2 4 2 4 2 4 2 4 2 4 2
	Output (n = 4)
	5     4     2     5     2     5     4     2     5     2     5     4       Output (n = 5)
input is high.	he output is initially high, and the counter begins to count down while the On terminal count, the output goes low for one clock pulse, then goes high diagram shows the SOFT_TRIG mode timing diagram.
	WR n = 4
	WR     n = 4       Gate     4 3 2 1 0
This mode is s	WR n = 4 Gate

## Table D-47 (continued) **KI ICTR Control**

<u>V16</u>	<ul> <li>binary or bcd: controls whether the counter operates as a 16-bit binary counter or as a 4-decade BCD counter.</li> <li>0: <i>BinBcd.</i></li> <li>1: 16-bit binary counter (default input)</li> </ul>			
<u>ene</u>	Keithley Instruments PXI extensions: additional features for Keithley Instruments PXI devices.			
	<u>V16</u>	clock source: defines the clock source for the timer/counter. 0: ECK1 (default input) 1: COUT n-1 2: CK1 3: COUT 10		
		o error): describes error conditions occurring before the VI executes. If an error has curred, the VI returns the value of the error in cluster in error out.		
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
<b>U16</b>	<b>read value:</b> When you set control code to 6 (read), read value returns the value the VI read from the counter.			
<b>U32</b>	taskID: has the same value as <i>taskID in</i> .			
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.			
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	<b>I</b> 32	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		

### **Calibration and Configuration VIs**

### **Calibration VIs**

#### KI KPXI-DAQ series devices and Digitizer Series Calibrate

Use this VI to calibrate KPXI-DAQ series devices and Digitizer Series device and to select a set of calibration constants to be used by KIDAQ LabVIEW.

**NOTE** This VI is not supported for Keithley KDIO devices.

#### Table D-48

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#### KI KPXI-DAQ series devices and Digitizer Series Calibrate

<b>U32</b>	taskID in: identifies the group and the I/O operation.		
<b></b>	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.		
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	
	abc	<b>Source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.	
<u>U16</u>	0: No chan 1: Set defa 2: Self-cali Setting the area to the	<ul> <li>operation: determines the operation the VI performs.</li> <li>0: No change (default input).</li> <li>1: Set default load area (default setting).</li> <li>2: Self-calibrate.</li> <li>Setting the default load area, or value 1, does not perform a calibration; it sets the default load area to the area specified by calibration constants.</li> <li>Self-calibrate, or value 2, performs a calibration using the internal voltage reference.</li> </ul>	
<u>U16</u>	<ul> <li>calibration constants: specifies which set of calibration constants KIDAQ LabVIEW uses.</li> <li>0: No change (default input).</li> <li>1: Factory EEPROM area, i.e. Bank 0 (default setting).</li> <li>2: EEPROM Bank 0 area.</li> <li>3: EEPROM Bank 1 area.</li> <li>4: EEPROM Bank 2 area.</li> <li>5: EEPROM Bank 3 area.</li> </ul>		
DBL	reference voltage: this input is not used by Keithley Instruments PXI devices and is ignored.		
<b>U32</b>	taskID out: has the same value as taskID in.		
		contains error information. If the error in cluster indicated an error, the error out tains the same information. Otherwise, error out describes the error status of this VI.	
	TF	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	

#### Table D-48 (continued) KI KPXI-DAQ series devices and Digitizer Series Calibrate

<b>I</b> 32	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.

### **Other Calibration and Configuration VIs**

#### **KI Route Signal**

Use this VI to route an internal signal to the specified I/O connector or SSI bus line, or to enable clock sharing through the SSI bus clock line.

**NOTE** This VI is not supported for Keithley KDIO devices.

#### Table D-49 KI Route Signal

<b>U</b> 32	taskID in: identifies the group and the I/O operation.		
	error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.		
	<b>status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	Code: is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.		
	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.		
<u>V16</u>	<ul> <li>signal name: allows you to select the SSI line. The valid signal name for KPXI-DAQ series devices are as follows:</li> <li>0 : Do not change signal name (default input).</li> <li>1 : Al conversion.</li> <li>2 : AO update.</li> <li>3 : Al trigger.</li> <li>4 : AO trigger.</li> <li>19 : SSI Clock.</li> </ul> The valid signal names for KPXI-AI-2-65M are the following: <ul> <li>0 : Do not change signal name (default input).</li> <li>3 : Al trigger.</li> </ul>		
	19 : SSI Clock.		
<b>U</b> 32	signal name line number: this input is not used by Keithley Instruments PXI devices and is ignored.		

# Table D-49 (continued) **KI Route Signal**

<u>V16</u>	<ul> <li>signal source: is the signal that KIDAQ LabVIEW routes to the location designated in signal name. There is only one valid signal source for most signal names. The valid signal source for KPXI-DAQ series devices are the following:</li> <li>0 : Do not change signal source (default input).</li> <li>1 : None (default setting).</li> <li>2 : AI Start Trigger.</li> <li>3 : AI Stop Trigger.</li> <li>4 : AI Convert.</li> <li>7 : AO Update.</li> <li>8 : AO Start Trigger.</li> <li>21 : Board Clock</li> <li>The valid signal source (default input).</li> <li>1 : None (default setting).</li> <li>2 : AI Start Trigger.</li> <li>3 : AI Stop Trigger.</li> <li>3 : AI Stop Trigger.</li> <li>4 : Board Clock</li> <li>The valid signal source (default input).</li> <li>1 : None (default setting).</li> <li>2 : AI Start Trigger.</li> <li>3 : AI Stop Trigger.</li> <li>3 : Board Clock</li> </ul>		
<b>U32</b>	signal source line number: this input is not used by Keithley Instruments PXI devices and is ignored.		
<b>U32</b>	taskID out: has the same value as <i>taskID in</i> .		
	<b>error out:</b> contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.		
	<b>IF</b> status: is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.		
	132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.	
	abc	<b>Source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.	

#### KI SSI Control

Connects or disconnects trigger and timing signals between DAQ devices along the Real-Time System Integration (SSI) bus.

**NOTE** This VI is not supported for Keithley KDIO Series devices.

Table D-50 KI SSI Control

**U32 taskID in:** identifies the group and the I/O operation.

## Table D-50 (continued) **KI SSI Control**

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<u>U16</u>	<ul> <li>board signal: allows you to select the SSI line. The valid signal name for KPXI-DAQ series devices are as follows:</li> <li>0 : AI conversion.</li> <li>1 : AO update.</li> <li>2 : AI trigger.</li> <li>3 : AO trigger.</li> <li>4 : Board Clock.</li> <li>5 : AI Start</li> <li>The valid signal name for KPXI-AI-2-65M are the following:</li> <li>2 : AI trigger.</li> <li>4 : Board Clock.</li> </ul>
<b>U16</b>	trigger line: this input is not used by Keithley Instruments PXI devices and is ignored.
<b>U16</b>	<i>direction</i> : 1 : The board transmits the signal to the bus.
<u>U16</u>	<ul> <li>control code:</li> <li>0 : Do not change the control code setting (default input).</li> <li>1 : Clear.</li> <li>2 : Connect (default input).</li> <li>3 : Disconnect.</li> <li>4 : Construct the trigger line usemap only.</li> </ul>
<b>U16</b>	device out: has the same value as device.
<b>I</b> 32	status: This input is not used by KPXI-DAQ series devices and is ignored.
[116]	<b>trigger line usemap:</b> provides a list of free and busy SSI trigger lines. If trigger line i is not busy, <i>trigger line usemap[i]</i> shows a value of 0. If <i>trigger line i</i> is busy, the VI sets <i>trigger line usemap[i]</i> to the device number of the device driving the line. Making only a receive connection to trigger line i does not set the <i>[i]th</i> element of trigger line <i>usemap</i> .

### **Service VIs**

#### KI Error Handler

The KI Error Handler VI explains a non-zero error codes and shows dialog box with information about error. An error code equaling 0 (zero) means no error occurred.

Table D-51 KI Error Handler

error in (no error): describes error conditions occurring before the VI executes. If an error has already occurred, the VI returns the value of the error in cluster in error out.		
TF	<b>EXAMPLE</b> is TRUE if an error accurred. If status is TRUE, the V/I does not perform any	

## Table D-51 (continued) **KI Error Handler**

132	<b>code:</b> is the error code number identifying an error. A value of 0 means no error, a negative value means a fatal error, and a positive value is a warning. Refer to Table D-52 for a code description.
abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.
error out: contains error information. If the error in cluster indicated an error, the error out cluster contains the same information. Otherwise, error out describes the error status of this VI.	
<b>Status:</b> is TRUE if an error occurred. If status is TRUE, the VI does not perform any operations.	
<b>code:</b> is the error code number identifying an error. A value of 0 means no error, negative value means a fatal error, and a positive value is a warning. Refer to Tab D-52 for a code description.	
abc	<b>source:</b> identifies where an error occurred. The source string is usually the name of the VI that produced the error.

### **Error Codes**

The Error Codes for KIDAQ LabVIEW VIs are contained in Table D-52.

Table D-52	2

Error Codes: KIDAQ LabVIEW VIs

Code	Name	Description
0	NoError	No error occurred
-10006	badLineError	The line is invalid
-10007	badChanError	The value of AI/AO channel or DI/O port is invalid.
-10008	badGroupError	The group is invalid.
-10009	badCounterError	The value of input terminal <b>Ctr</b> is out of range.
-10010	badCountError	The value of input terminal <b>State</b> is out of range.
-10012	badRangeError	The specified A/D or D/A voltage value is out of range.
-10019	badClkFrequencyError	The frequency is invalid.
-10025	limitsOutOfRangeError	The value of AI range is invalid.
-10026	badBufferSpecificationError	The requested number of buffers or the buffer size is not allowed.
-10027	badDAQEventError	The DAQ events could not be opened.
-10041	badTaskIDError	The specified task ID is invalid.

#### Table D-52 (continued) Error Codes: KIDAQ LabVIEW VIs

Code	Name	Description
-10081	badPretrigCountError	The pretrigger sample count is invalid.
-10083	badTrigModeError	The trigger mode is invalid.
-10084	badTrigCountError	The trigger count is invalid.
-10086	badExtRefError	The external reference is invalid.
-10087	badTrigTypeError	The trigger type is invalid.
-10088	badTrigLevelError	The trigger level is invalid.
-10089	badTotalCountError	The DMA or interrupt transfer size is larger than the memory allocated in driver.
-10100	badPortWidthError	The requested digital port width is not a multiple of the hardware port width or is not attainable by the DAQ hardware.
-10121	gpctrBadCtrNumberError	Invalid <i>counterNumber</i> used.
-10122	gpctrBadParamValueError	Invalid <b>paramValue</b> used.
-10240	noDriverError	Open device driver failed.
-10242	functionNotFoundError	The function is not supported by this type of card.
-10341	badConnectError	The SSI signal/line cannot be connected as specified.
-10370	badScanListError	The scan list is invalid.
-10401	unknownDeviceError	The specified device is not a Keithley Instruments PXI device, the driver does not support the device.
-10402	deviceNotFoundError	No device is located in the specified slot or the device number is invalid.
-10409	groupBusyError	The specified group is in use.
-10411	counterBusyError	The specified counter is in use.
-10444	memFullError	Fail to allocate a driver internal use memory.
-10604	activeWriteError	Once data generation has started, only the transfer buffers originally written to may be updated.
-10608	noTransferInProgError	No transfer is in progress for the specified resource.
-10609	transferInProgError	A transfer is already in progress for the specified resource, or the operation is not allowed because the device is in the process of performing transfers, possibly with different resources.

#### Table D-52 (continued) Error Codes: KIDAQ LabVIEW VIs

Code	Name	Description
-10612	badLineDirError	The specified line does not support the specified transfer direction.
-10613	badChanDirError	The specified channel does not support the specified transfer direction, or you have performed an operation on a digital port or line configured for the opposite direction.
-10618	badClkSrcError	The specified source signal cannot be assigned to the clock resource.
-10621	badTrigError	The specified trigger signal cannot be assigned to the trigger resource.
-10629	invalidOpModeError	The specified operating mode is invalid, or the resources have not been configured for the specified operating mode.
-10631	noInfiniteModeError	Continuous input or output transfers are not allowed in the current operating mode, or continuous operation is not allowed for this type of device.
-10634	noContTransferInProgressError	No continuous (double buffered) transfer is in progress.
-10636	noContWithSynchError	You cannot start a continuous (double-buffered) operation with a synchronous function call.
-10681	badChanRangeError	All channels of this board must have the same range.
-10697	rateNotSupportedError	The value of input terminal <b>SampleRate</b> is invalid.
-10800	timeOutError	The operation could not complete within the time limit.
-10801	calibrationError	An error occurred during the calibration process.
-10810	internalDriverError	An unexpected error occurred inside the driver when performing this given operation.
-10849	Unable to open a file	Fail to open a data file for storing input data.
-10856	osError	An unexpected error occurred from the operating system while performing the given operation.

## Al Range Codes

The Analog Input Range for Keithley Instruments PXI devices are contained in Table D-53 and Table D-54:

Table D-53 Analog Input Range

ltem	Range	
1	Bipolar -10V to +10V	

#### Table D-53 (continued) Analog Input Range

ltem	Range
2	Bipolar -5V to +5V
3	Bipolar -2.5V to +2.5V
4	Bipolar -1.25V to +1.25V
5	Bipolar -0.625V to +0.625V
6	Bipolar -0.3125V to +0.3125V
7	Bipolar -0.5V to +0.5V
8	Bipolar -0.05V to +0.05V
9	Bipolar -0.005V to +0.005V
10	Bipolar -1V to +1V
11	Bipolar -0.1V to +0.1V
12	Bipolar -0.01V to +0.01V
13	Bipolar -0.001V to +0.001V
14	Unipolar 0 to +20V
15	Unipolar 0 to +10V
16	Unipolar 0 to +5V
17	Unipolar 0 to +2.5V
18	Unipolar 0 to +1.25V
19	Unipolar 0 to +1V
20	Unipolar 0 to +0.1V
21	Unipolar 0 to +0.01V
22	Unipolar 0 to +0.001V
23	Bipolar -2V to +2V
24	Bipolar –0.25V to +0.25V
25	Bipolar –0.2V to +0.2V
26	Unipolar 0 to +4V
27	Unipolar 0 to +2V

## Table D-53 (continued) Analog Input Range

ltem	Range
28	Unipolar 0 to +0.5V
29	Unipolar 0 to +0.4V

#### Table D-54 Valid analog input ranges (specified by module)

Model	Range
KPXI-SDAQ-4-500K KPXI-SDAQ-4-2M KPXI-DAQ-64-500K KPXI-DAQ-64-250K	1, 2, 3, 4, 15, 16, 17, 18
KPXI-DAQ-64-3M KPXI-DAQ-96-3M	1, 2, 3, 4, 7, 8, 10, 15, 16, 17, 19, 20, 23, 24, 25, 26, 27, 28, 29
KPXI-AO-4-1M KPXI-AO-8-1M	1, 15
KPXI-AI-2-65M	2, 10

### Al Data Format

Table D-55 Analog Input data format (by Model)

Model	Al Data Format			
KPXI-SDAQ-4-2M	16-bit signed integer data: D13 D12 D11 D1 D0 b1 b0 Where: D13, D12, , D0 : A/D converted data b1, b0 : Simultaneous Digital Input data.			
KPXI-SDAQ-4-500K	16-bit unsigned integer data: D15 D14 D13 D1 D0 Where: D15, D14, , D0 : A/D converted data			
KPXI-DAQ-64-3M	16-bit signed integer data: D11 Dhos Dogge.left.blank intention Bollov2 b1 b0 Where: D11, D10,, D0 : A/D converted data b3, b2, b1, b0 : Simultaneous Digital Input data.			
KPXI-DAQ-96-3M	16-bit signed integer data: D11 D10 D9 D1 D0 b3 b2 b1 b0 Where: D11, D10, , D0 : A/D converted data b3, b2, b1, b0 : not used.			
KPXI-DAQ-64-500K KPXI-DAQ-64-250K	16-bit signed integer data: D15 D14 D13 D1 D0 Where: D15, D14, , D0 : A/D converted data			
KPXI-AO-4-1M KPXI-AO-8-1M	16-bit signed integer data: D13 D12 D11 D1 D0 b1 b0 Where D13, D12, , D0 : A/D converted data b1, b0 : Al Auto-scan Channel.			
KPXI-AI-2-65M	16-bit unsigned integer data: b15 b14 D13 D12 D11 D1D0 Where: D13, D12, , D0 : A/D converted data b14 : Over-voltage indicator			

# KEITHLEY

Model No	Serial No	Date
Name and Telephor	ne No	
Company		
		oply to problem.
Intermittent	Analog output follows display	Particular range or function bad; specify
IEEE failure	Obvious problem on power-up	□ Batteries and fuses are OK
Front panel operational	All ranges or functions are bad	Checked all cables
Display or output (check o	ne)	
Drifts	Unable to zero	Unstable
Overload	Will not read applied input	
Calibration only	Certificate of calibration required	Data required
(attach any additional shee	ets as necessary)	
Show a block diagram of v	our measurement including all instrume	ents connected (whether power is turned on or not)

Show a block diagram of your measurement including all instruments connected (whether power is turned on or not). Also, describe signal source.

Where is the measurement being performed? (factory, controlled laboratory, out-of-doors, etc.)

What power line voltage is used?	Ambient temperature?	°F				
Relative humidity?	Other?					
Any additional information. (If special modifications have been made by the user, please describe.)						

Be sure to include your name and telephone number on this service form.

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